Outcome Based Education (OBE) Curriculum

PROGRAM NAME BACHELOR OF COMPUTER SCIENCE AND ENGINEERING Department of Computer Science and Engineering FACULTY OF SCIENCE AND ENGINEERING



University of Information Technology & Sciences (UITS)

Session 2023-2024, 2024-2025, 2025-2026, 2026-2027

Outcome-Based Curriculum (Revised in February–2024)

University of Information Technology & Sciences (UITS) Holding 190, Road 5, Baridhara J-Block, Gulshan-2, Dhaka-1212

PART A

1. Title of the Academic Program

Bachelor of Science in Computer Science and Engineering (B. Sc. in CSE)

2. Name of the University

University of Information Technology and Sciences (UITS), Dhaka

3. Vision of UITS

To be one of the most impeccable universities, where the graduates can blend theory and practice together.

4. Mission of UITS

The University of Information Technology & Sciences will endeavor

- To provide a comprehensive education by fully developing the intellectual and personal strengths of its students while allowing knowledge to become more accessible to the larger community.
- To explore higher education services in an experiential learning environment, critical thinking, creativity, innovation, scholarly endeavors, and the enhancement of comprehensive knowledge.
- To impart a flexible and supportive intellectual environment that retains and nurtures scholars, students, and staff of the highest caliber. This environment helps enhance learning and freedom of thought, inquiry, and expression.
- To generate and disseminate knowledge to strengthen our society and the environment.
- To support student affiliation and student development with local and international organizations for Project and Research collaboration through the research center.
- To create new future values by taking on challenging and innovative research.

5. Name of the Program Offering Entity

Department of Computer Science and Engineering (CSE)

6. Vision of the Department

To scaffold the next generation of engineers and scientists in a student-centered learning environment to reach digital fluency in Computer Science & Engineering. The challenge is to make the students competent and skilled leaders in the wake of the ever-changing and challenging global work environment of the 21st century.

7. Mission of the Department

- To provide outstanding education, training and research to the students with a view to making them good human beings as well.
- To build skilled engineers who can efficiently serve the society and nation as a whole.
- To enhance research activities to global level and also maintain industrial collaboration.

8. Objectives of the Department

- To produce capable graduates for the ICT sector in order to materialize the dream of digital Bangladesh.
- To promote multidisciplinary research among the faculty members and students.
- To enhance industry academia collaborations.
- To ensure accreditation of the programs under the department.
- To promote scholarly activities and ranking of the department.

9. Name of the Degree

Bachelor of Science in Computer Science and Engineering (B. Sc. in CSE)

10. Description of the Program

The Department of CSE offers a program of B. Sc. in Computer Science and Engineering. It is a 144 credit-hour program requiring about four years to complete. Out of these 144 credits, there are 92 credits of core courses, 10 credits of general education and 23 credits of basic science and mathematics courses. Computer Science and Engineering is among the primary functions of the University. University undertakes research programmers sponsored by UITS and other outside organizations, e.g., University Grants Commission (UGC), BASIS. The expertise of the University teachers and the laboratory facilities of the University are also utilized to solve problems of and to provide up-to-date engineering and technological knowledge to the various organizations of the country. The University is persistent in its effort to improve its research facilities, staff position and courses, and curricula to meet the growing technological challenges confronting the nation.

11. Graduate Attributes

Graduate attributes referred to in this curriculum are described in terms of i) knowledge profile, ii) Range of Complex Engineering Problem Solving, iii) Range of Complex Engineering Activities. These graduate attributes are specified in Table 1, Table 2 and Table 3 below.

	Attributes
K1	A systematic, theory-based understanding of the natural sciences applicable to the discipline.
K2	Conceptually based mathematics, numerical analysis, statistics and the formal aspects of computer and information science to support analysis and modeling applicable to the discipline.
К3	A systematic, theory-based formulation of engineering fundamentals required in the engineering discipline.
K4	Engineering specialist knowledge that provides theoretical frameworks and bodies of knowledge for the accepted practice areas in the engineering discipline: much is at the forefront of the discipline.
К5	Knowledge that supports engineering design in a practice area.

Table 1: Knowledge Profile

K6	Knowledge of engineering practice (technology) in the practice areas in the engineering discipline.
K7	Comprehension of the role of engineering in society and identified issues in engineering practice in the discipline: ethics and the engineer's professional responsibility to public safety; the impacts of engineering activity; economic, social, cultural, environmental and sustainability.
K8	Engagement with selected knowledge in the research literature of the discipline.

Attribute	Complex Engineering Problems have characteristic P1 and some or all of P2 to P7
Depth of knowledge required	P1: Cannot be resolved without in-depth engineering knowledge at the level of one or more of K3, K4, K5, K6 or K8 which allows a fundamentals-based, first principles analytical Approach
Range of conflicting requirements	P2: Involve wide-ranging or conflicting technical, engineering and other issues
Depth of analysis required	P3: Have no obvious solution and require abstract thinking, originality in analysis to formulate suitable models
Familiarity of issues	P4: Involve infrequently encountered issues
Extent of applicable codes	P5: Are outside problems encompassed by standards and codes of practice for professional engineering
Extent of stakeholder involvement and conflicting requirements	P6 : Involve diverse groups of stakeholders with widely varying needs
Interdependence	P7 : Are high level problems including many component parts or sub-problems

 Table 2: Range of Complex Engineering Problem Solving

Attribute	Complex activities mean (engineering) activities or projects that have some or all of the following characteristics:
Range of resources	A1: Involve the use of diverse resources (and for this purpose resources include people, money, equipment, materials, information and technologies)
Level of interaction	A2: Require resolution of significant problems arising from interactions between wide-ranging or conflicting technical, engineering or other issues
Innovation	A3: Involve creative use of engineering principles and research- based knowledge in novel ways
Consequences for society and the environment	A4 : Have significant consequences in a range of contexts, characterized by difficulty of prediction and mitigation
Familiarity	A5: Can extend beyond previous experiences by applying principles-based approaches

Table 3: Range of Complex Engineering Activities

12. Program Educational Objectives (PEOs)

Within 3 to 5 years after graduation, the graduates of the program are expected to:

- **PEO1:** Establish themselves as competent professionals/entrepreneurs in the field of Computer Science and Engineering and engage themselves in learning and solving challenging problems in this evolving computational field.
- **PEO2:** Continue to learn and apply multidisciplinary approaches to solving complex engineering problems and participate in multidisciplinary research and innovation.
- **PEO3:** Engage themselves in a self-learning manner which will make them independent at the time of learning and helps to enhance their professional/entrepreneurial careers.
- **PEO4:** Contribute substantially to the society in sustainable upliftment of quality of life through the application of professional/entrepreneurial skills and expertise in a manner that conforms to the ethical and sustainability standards.

13. Program Learning Outcomes (PLOs)

- **PLO1. Engineering knowledge:** Apply knowledge of mathematics, natural science, engineering fundamentals and an engineering specialization as specified in K1 to K4 respectively to the solution of complex engineering problems.
- **PLO2.** Problem analysis: Identify, formulate, research literature and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences and engineering sciences. (K1 to K4)

- **PLO3. Design/development of solutions**: Design solutions for complex engineering problems and design systems, components or processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations. (K5)
- **PLO4. Investigation:** Conduct investigations of complex problems using research-based knowledge (K8) and research methods including design of experiments, analysis and interpretation of data, and synthesis of information to provide valid conclusions.
- **PLO5. Modern tool usage:** Create, select and apply appropriate techniques, resources, and modern engineering and IT tools, including prediction and modeling, to complex engineering problems, with an understanding of the limitations. (K6)
- **PLO6. The engineer and society:** Apply reasoning informed by contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to professional engineering practice and solutions to complex engineering problems. (K7)
- **PLO7. Environment and sustainability:** Understand and evaluate the sustainability and impact of professional engineering work in the solution of complex engineering problems in societal and environmental contexts. (K7)
- **PLO8. Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of engineering practice. (K7)
- **PLO9. Individual work and teamwork:** Function effectively as an individual, and as a member or leader in diverse teams and in multi-disciplinary settings.
- **PLO10. Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- **PLO11. Project management and finance:** Demonstrate knowledge and understanding of engineering management principles and economic decision-making and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- **PLO12. Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PEOs	Mission 1	Mission 2	Mission 3	Mission 4	Mission 5	Mission 6
PEO1	\checkmark	\checkmark				
PEO2					\checkmark	
PEO3			\checkmark			
PEO4				\checkmark		

14. Mapping mission of the university with PEOs

PLOs	PEO1	PEO2	PEO3	PEO4
PLO 1	3	3	2	1
PLO 2	3	3	2	1
PLO 3	3	3	2	1
PLO 4	3	2	2	1
PLO 5	2	1	1	1
PLO 6	1	1	2	3
PLO 7	1	1	2	3
PLO 8	1	1	1	3
PLO 9	2	3	1	3
PLO 10	2	3	2	2
PLO 11	1	3	2	3
PLO 12	1	1	3	3

15. Mapping PLOs with the PEOs

3- Strong Correlation, 2- Medium Correlation, 1 -Low Correlation

Course Code	PL O1	PL O2	PL O3	PL O4	PL O5	PL O6	PL O7	PL O8	PL O9	PLO 10	PLO 11	PLO 12
GED0311 313	\checkmark											
GED0413 321	\checkmark				\checkmark	V	\checkmark	\checkmark				
GED0421 323	\checkmark							V				
GED0223 421	\checkmark							\checkmark		\checkmark		
MATH05 41111	\checkmark											
MATH05 41121	\checkmark											
MATH05 41211	\checkmark											

16. Mapping courses with the PLOs

MATH05		\checkmark	\checkmark	\checkmark					
42213							 		
MATH05 41221	\checkmark		\checkmark						
PHY0533 111	\checkmark				\checkmark				
PHY0533 112	\checkmark	\checkmark		\checkmark	\checkmark				
CHEM05 31175	\checkmark								
ME07151 22	\checkmark				\checkmark				
CSE06131 11					\checkmark				
CSE06131 12	\checkmark		\checkmark		\checkmark				
CSE06131 21	\checkmark		\checkmark						
CSE06131 22	\checkmark		\checkmark						
CSE05411 23	\checkmark		\checkmark						
CSE06132 11	\checkmark		\checkmark						
CSE06132 12	\checkmark		\checkmark						
CSE06132 14			\checkmark		\checkmark				
CSE06112 15	\checkmark		\checkmark						
CSE06112 16	\checkmark		\checkmark						
CSE06132 21	\checkmark		\checkmark						
CSE06132 22	\checkmark		\checkmark						
CSE06122 23	\checkmark	\checkmark		\checkmark				\checkmark	

CSE06122 25	\checkmark	\checkmark	\checkmark							
CSE06122 26	\checkmark	\checkmark	\checkmark							
CSE05412 27	\checkmark	\checkmark	\checkmark							
CSE06133 11	\checkmark	\checkmark	\checkmark							
CSE06133 12		\checkmark	\checkmark		\checkmark					
CSE06123 13	\checkmark	\checkmark	\checkmark						\checkmark	
CSE06123 14	\checkmark	\checkmark	\checkmark							
CSE06133 15	\checkmark	\checkmark	\checkmark			\checkmark				
CSE06133 16			\checkmark		\checkmark			\checkmark		
CSE06113 17	\checkmark									\checkmark
CSE06113 19	\checkmark		\checkmark							
CSE06133 21	\checkmark		\checkmark							
CSE06133 22	\checkmark		\checkmark							
CSE06113 23	\checkmark	\checkmark	\checkmark		\checkmark					
CSE06113 24	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark			\checkmark		
CSE06123 25	\checkmark	\checkmark								
CSE06123 26	\checkmark	\checkmark								
CSE06113 27	\checkmark		\checkmark		\checkmark					
CSE06113 28			\checkmark		\checkmark					

CSE06113 42	\checkmark	\checkmark	\checkmark	\checkmark							
CSE06133 44	\checkmark	\checkmark			\checkmark	\checkmark		\checkmark		\checkmark	
CSE06114 11	\checkmark	\checkmark	\checkmark	\checkmark							
CSE06114 12	\checkmark	\checkmark	\checkmark								
CSE06134 14	\checkmark	\checkmark	\checkmark				\checkmark			\checkmark	\checkmark
EEE07131 21	\checkmark		\checkmark		\checkmark						
EEE07131 22	\checkmark		\checkmark		\checkmark						
EEE07142 11	\checkmark	\checkmark									
CSE06134 00		\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		 \checkmark	\checkmark	\checkmark	\checkmark
CSE06134 16					\checkmark	\checkmark		 \checkmark	\checkmark		\checkmark
CSE06132 04	\checkmark	\checkmark									
CSE06132 08	\checkmark		\checkmark		\checkmark						
CSE06113 02											
CSE06113 04			\checkmark		\checkmark						
CSE06194 92	\checkmark										
CSE06134 94	\checkmark	\checkmark		\checkmark		\checkmark	\checkmark				
CSE06124 01	\checkmark	\checkmark									
CSE06124 02	\checkmark		\checkmark	\checkmark							
CSE06124 03	\checkmark	\checkmark									

CSE06124 04	\checkmark	\checkmark									
CSE06134 05											
CSE06134 06		\checkmark									
CSE06134 07	\checkmark	\checkmark									
CSE06134 08	\checkmark	\checkmark									
CSE06114 31	\checkmark	\checkmark									
CSE06114 32			\checkmark	\checkmark	\checkmark						
CSE06114 33	\checkmark	\checkmark	\checkmark						\checkmark		
CSE06114 34				\checkmark				\checkmark	\checkmark		
CSE06114 35	\checkmark	\checkmark	\checkmark		\checkmark						
CSE06114 36	\checkmark		\checkmark		\checkmark						
CSE06114 37	\checkmark	\checkmark	\checkmark						\checkmark		
CSE06114 38	\checkmark	\checkmark									
CSE06124 39	\checkmark										
CSE06124 40	\checkmark										
CSE06114 53	\checkmark										
CSE06114 54	\checkmark	\checkmark									
CSE06124 57	\checkmark		\checkmark		\checkmark						
CSE06124 58	\checkmark	\checkmark			\checkmark		\checkmark			\checkmark	

CSE06114 59										
CSE06114 60		\checkmark	\checkmark	\checkmark	\checkmark	\checkmark				
CSE06134 43	\checkmark	\checkmark		\checkmark			\checkmark			
CSE06134 44	\checkmark	\checkmark		\checkmark		\checkmark	\checkmark			
CSE06134 45	\checkmark	\checkmark		\checkmark			\checkmark			
CSE06134 46	\checkmark	\checkmark								
CSE06134 47	\checkmark	\checkmark		\checkmark			\checkmark			
CSE06134 48	\checkmark	\checkmark								
CSE06124 49	\checkmark	\checkmark		\checkmark						
CSE06124 50	\checkmark	\checkmark								
CSE06124 51	\checkmark	\checkmark		\checkmark						
CSE06124 52	\checkmark		\checkmark							
CSE06124 53	\checkmark		\checkmark							
CSE06124 54	\checkmark		\checkmark							
CSE06124 63	\checkmark		\checkmark	\checkmark	\checkmark					
CSE06124 65	\checkmark									
CSE06124 66	\checkmark		\checkmark							
CSE06124 69			\checkmark							
CSE06124 70			\checkmark		\checkmark					

CSE06124 71	\checkmark	\checkmark	\checkmark								
CSE06124 72	\checkmark	\checkmark			\checkmark						
CSE06124 75	\checkmark	\checkmark	\checkmark								
CSE06124 76	\checkmark	\checkmark	\checkmark								
CSE06124 77	\checkmark	\checkmark	\checkmark						\checkmark		
CSE06124 78		\checkmark		\checkmark	\checkmark						
CSE06114 73		\checkmark	\checkmark	\checkmark							
CSE06114 74	\checkmark		\checkmark	\checkmark							
CSE06194 81	\checkmark	\checkmark									
CSE06194 82	\checkmark		\checkmark		\checkmark						
CSE06114 83	\checkmark	\checkmark	\checkmark	\checkmark					\checkmark		
CSE06114 84		\checkmark	\checkmark								
CSE06114 85	\checkmark		\checkmark	\checkmark							
CSE06114 86			\checkmark	\checkmark							
CSE06194 87	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark		\checkmark		\checkmark	\checkmark	
CSE06194 88	\checkmark	\checkmark	\checkmark		\checkmark	\checkmark			\checkmark	\checkmark	

PART B

17. Structure of the Curriculum

a) Duration of the program
Years: Four
Semesters: Eight
There are two semesters in a year and each semester consists of 6 months.

b) Admission Requirements

According to the UGC rules, applicants must have at least 2nd Division or GPA 2.5 in both SSC and HSC. If there is any GPA 2.00 in SSC/HSC, then the total GPA must have to be GPA 6.00. On the other hand, for O level & A level, at least for 5 subjects in O level and 2 subjects in A-level, the applicants must have GPA 4.00 or B Grade in 4 subjects & GPA 3.5/C Grade on the other 3 subjects. Regarding Freedom Fighters children, the total GPA may be considered as 5.00 for each applicant.

Admission Policy

- Application: Applicant needs to collect and submit the filled-up Application Form to the Admission Office at UITS. On a specified schedule, applicants are required to sit for a written test, and only the applicant who passes the written test will be called for Viva to get admitted in the first Semester. For further query, applicants are advised to contact the Admission Office at UITS.
- Foreign Application: Applicants from a foreign country can contact through their concerned Embassy/High Commission.
- Fresh Student / Credit Transfer: Applicants who have passed his/her HSC and intended to get admission in any Bachelor program are treated as Fresh Student. An applicant who has been studying in other Universities can transfer Credits at UITS. Credits from listed Universities are accepted, and 40% of the total Credit required to complete the degree at UITS are accepted. Students having completed any course of Bachelor's degree from another recognized university are eligible for the waiver provided that he/she obtains at least a 'C+' grade in that specific course. For further query, Applicant is advised to contact the Admission Office at UITS.
- c) Total minimum credit requirement to complete the program

A total of 144 credits are required to be earned to complete the program.

d) Total class weeks in a Year/semester

The Department of Computer Science and Engineering offers a 4-years program of Bachelor of Science in Computer Science and Engineering (CSE). Each year will be divided into two semesters. Each semester will have a duration of six months. Students shall be evaluated in each semester. A semester will be segmented into class-weeks, preparatory leave, and semester-end examination. The total time distribution for major academic activities is as follows:

SI.	Segment	Period	Length
01	Classes	Week 1 to Week 7	7 Weeks

02	Mid Term	Week 8	1 Week
03	Classes	Week 9 to Week 15	7 Weeks
04	Preparatory leave and final examination	Week 16-18	3 Weeks
		Total	18 Weeks

During class-weeks, if classes are not held in any particular week due to reasons beyond the control of the university, the week shall deem to be an effective class-week, if a number of working days is equal two or more than three.

e) Minimum CGPA requirements for graduation

According to the UGC rules, applicants must have at least 2nd Division or GPA 2.5 in both SSC and HSC. If there is any GPA 2.00 in SSC/HSC, then the total GPA must have to be GPA 6.00. On the other hand, for O level & A level, at least for 5 Subjects in O level and 2 Subjects in A-level, the applicants must have GPA 4.00 or B Grade in 4 Subjects & GPA 3.5/C Grade on the other 3 Subjects. Regarding Freedom Fighters children, the total GPA may be considered as 5.00 for each applicant.

f) Maximum academic years of completion

Six years

g) Category of Courses

The undergraduate students of the Department of Computer Science and Engineering have to follow the course schedule given below. The letter prefix in any course number indicates the Department offering the course viz. CSE for Computer Science and Engineering, EEE for Electrical Engineering, ME for Mechanical Engineering, PHY for Physics, MATH for Mathematics, GED for General Education. The last digit represents whether the course is theory or lab.

LIST OF COURSE

General Education Courses					
Code Topics Theory Credit Lab					
GED0232111	Communicative English	3	1		
GED0222121	Bangladesh Studies: History and Culture	2			

	(Any Two)		
Code	Topics	Theory Credit	Lab Credit

GED0411311	Financial & Managerial Accounting	2	
GED0311313	Engineering Economics	2	
GED0413321	Industrial and Operation Management	2	
GED0421323	Business Law	2	
GED0223421	Professional Ethics and Communication for Engineering	2	

Basic Science and Mathematics					
Code	Topics	Theory Credit	Lab Credit		
MATH0541111	Differential and Integral Calculus	3			
MATH0541121	Ordinary and Partial Differential Equations	3			
MATH0541211	Coordinate Geometry, Linear Algebra and Vector Analysis	3			
MATH0542213	Probability and Statistics	3			
MATH0541221	Complex Variables, Fourier Analysis and Laplace Transform	3			
PHY0533111	Engineering Physics	3	1		
CHEM0531175	Engineering Chemistry	3			
ME0715122	Engineering Drawing		1		
	Total	21	2		

	Core Courses					
Code	Topics	Theory Credit	Lab Credit			
CSE0613111	Structured Programming Language	3	1.5			
CSE0613121	Object Oriented Programming Language	3	1.5			
CSE0541123	Discrete Mathematics	3				
CSE0613211	Data Structures and Algorithms I	3	1.5			

CSE0613214	Web Application Design		1.5
CSE0611215	Digital Logic Design	3	1
CSE0613221	Data Structures and Algorithms II	3	1.5
CSE0612223	Data Communication	3	
CSE0612225	Database Management Systems	3	1.5
CSE0541227	Numerical Methods and Analysis	3	
CSE0613311	Artificial Intelligence	3	1
CSE0612313	Computer Networks	3	1
CSE0613315	Software Engineering and System Analysis	3	1.5
CSE0611317	Computer Architecture	3	
CSE0611319	Theory of Computation	2	
CSE0613321	Compiler	3	1
CSE0611323	Microprocessors, Microcontrollers and Assembly Language	3	1
CSE0612325	Cyber Security	3	1
CSE0611327	Computer Graphics & Multimedia	3	1.5
CSE0611342	Simulation & Modeling Lab		1.5
CSE0613344	Software Project Design and Development Lab		1.5
CSE0611411	Operating Systems	3	1
CSE0613414	Scientific Research & Methodologies Lab		1
EEE0713121	Fundamental of Electrical Engineering	3	1
EEE0714211	Electronic Devices and Circuits	3	1
	Total	62	25

Final Year Project				
Code	Topics	Credit		
CSE0613400	Thesis/CAPSTONE Project	4.5		
CSE0613416	Industrial Attachment	1		

Elective Courses			
	Elective I (Any Three Course)		
CSE0613204	Advanced Problem-Solving Strategies Lab		1
CSE0613208	Internet Programming Lab		1
CSE0611302	Prototype and User Experience Design Lab		1
CSE0611304	Linux Programming Lab		1
CSE0619492	Technical Writings and Presentation Lab		1
CSE0613494	Software Project Management Lab		1
	Elective II (Any one Course with Lab)	
CSE0612401	Internet of Things	3	1
CSE0612403	Foundation of Data Science	3	1
CSE0613405	Mobile Application Development	3	1
CSE0613407	Geographical Information Systems & Applications	3	1
CSE0612497	Graph Theory	3	1

	Specialization Groups (Any Three Courses)				
A student will sel	A student will select a Specialization group. From that group s/he will choose three courses from the selected group.				
Code	Topics	Theory Credit	Lab Credit		
	Intelligent Systems				
CSE0611431	Machine Learning	3	1		
CSE0611433	Pattern Recognition	3	1		
CSE0611435	Computer Vision	3	1		
CSE0611437	Digital Image Processing	3	1		
CSE0612439	Information Retrieval	3	1		

CSE0611451	Neural Networks	3	1
CSE0611453	Theory of Fuzzy Systems	3	1
CSE0612455	Data Mining & Warehouse	3	1
CSE0612457	Big Data Analytics	3	1
CSE0611459	Bioinformatics & Computational Biology	3	1

Software Engineering			
CSE0613441	Software Requirements Specification and Analysis	3	1
CSE0613443	Software Project Management	3	1
CSE0613445	Software Testing & Quality Assurance	3	1
CSE0613447	Software Security and Maintenance	3	1
CSE0612449	Enterprise Resource Planning & Content Management System	3	1
CSE0612451	Software Measurement and Metrics	3	1
CSE0612453	Software Architecture and Design	3	1
CSE0612495	Innovation Management and Entrepreneurship	3	1
	Networks & Security		
CSE0612461	Satellite Communications	3	1
CSE0612463	Telecommunication Systems Engineering	3	1
CSE0612465	Mobile & Wireless Networks	3	1
CSE0612467	Optical Fiber Communications	3	1
CSE0612469	Computer Data & Network Security	3	1
CSE0612471	Cloud Computing and Distributed System	3	1
CSE0612475	Cryptography	3	1
CSE0612477	Digital Signal Processing	3	1
CSE0612479	Network Operations and Management	3	1
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	Systems and Hardware		
CSE0611473	Real-time Control Systems	3	1
CSE0619481	Robotics	3	1

Human Computer Interaction

Embedded Systems

VLSI

CSE0611483

CSE0611485

CSE0619487

1

1

1

3

3

3

	Semester wise Course list				
	Semester 01				
Code	Topics	Theory Credit	Lab Credit	Total	
CSE0613111	Structured Programming Language	3			
CSE0613112	Structured Programming Language Lab		1.5		
MATH0541111	Differential and Integral Calculus	3			
PHY0533111	Engineering Physics	3			
PHY0533112	Engineering Physics Lab		1		
CHEM0531175	Engineering Chemistry	3			
GED0232111	Communicative English	3			
GED0232112	Communicative English Lab		1		
	Total	15	3.5	18.5	

18. Year/Level/Semester/Term wise distribution of courses

	Semester 02			
Code	Topics	Theory Credit	Lab Credit	Total
CSE0613121	Object Oriented Programming Language	3		
CSE0613122	Object Oriented Programming Language Lab		1.5	
CSE0541123	Discrete Mathematics	3		
EEE0713121	Fundamental of Electrical Engineering	3		
EEE0713122	Fundamental of Electrical Engineering Lab		1	
MATH0541121	Ordinary and Partial Differential Equations	3		
ME0715 122	Engineering Drawing		1	
GED0222121	Bangladesh Studies: History and Culture	2		

Tota	1 14	3.5	17.5
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	Semester 03			
Code	Topics	Theory Credit	Lab Credit	Total
CSE0613211	Data Structures and Algorithms I	3		
CSE0613212	Data Structures and Algorithms I Lab		1.5	
CSE0613214	Web Application Design Lab		1.5	
CSE0611215	Digital Logic Design	3		
CSE0611216	Digital Logic Design Lab		1	
EEE0714211	Electronic Devices and Circuits	3		
EEE0714212	Electronic Devices and Circuits Lab		1	
MATH0541211	Coordinate Geometry, Linear Algebra, and Vector Analysis	3		
MATH0542213	Probability and Statistics	3		
	Total	15	5	20

	Semester 04			
Code	Topics	Theory Credit	Lab Credit	Total
CSE0613221	Data Structures and Algorithms II	3		
CSE0613222	Data Structures and Algorithms II Lab		1.5	
CSE0612223	Data Communication	3		
CSE0612225	Database Management System	3		
CSE0612226	Database Management System Lab		1.5	

CSE0541227	Numerical Methods and Analysis	3		
MATH0541221	Complex Variables, Fourier Analysis and Laplace Transform	3		
CSE***	Elective I		1	
	Total	15	4	19

	Semester 05			
Code	Topics	Theory Credit	Lab Credit	Total
CSE0613311	Artificial Intelligence	3		
CSE0613312	Artificial Intelligence Lab		1	
CSE0612313	Computer Networks	3		
CSE0612314	Computer Networks Lab		1	
CSE0613315	Software Engineering and System Analysis	3		
CSE0613316	Software Engineering and System Analysis Lab		1.5	
CSE0611317	Computer Architecture	3		
CSE0611319	Theory of Computation	2		
GED***	General Education (Any one)	2		
CSE***	Elective I		1	
	Total	16	4.5	20.5

	Semester 06			
Code	Topics	Theory Credit	Lab Credit	Total
CSE0613321	Compiler	3		

CSE0613322	Compiler Lab		1	
CSE0611323	Microprocessors, Microcontrollers and Assembly Language	3		
CSE0611324	Microprocessors, Microcontrollers and Assembly Language Lab		1	
CSE0612325	Cyber Security	3		
CSE0612326	Cyber Security Lab		1	
CSE0611327	Computer Graphics & Multimedia	3		
CSE0611328	Computer Graphics & Multimedia Lab		1.5	
CSE0611342	Simulation & Modeling Lab		1	
CSE0613344	Software Project Design and Development Lab		1.5	
	Total	12	7	19

	Semester 07				
Code	Topics	Theory Credit	Lab Credit	Total	
CSE0611411	Operating Systems	3			
CSE0611412	Operating Systems Lab		1		
CSE0613414	Scientific Research & Methodologies Lab		1		
CSE0613416	Industrial Attachment		1		
CSE0613400	Thesis/CAPSTONE Project		4.5		
CSE***	Elective II	3			

CSE***	Elective II Lab		1	
CSE***	Specialization Course 1	3		
CSE***	Specialization Course 1 Lab		1	
	Total	9	9.5	18.5

Semester 08										
Code	Topics	Theory Credit	Lab Credit	Total						
CSE***	Elective I		1							
CSE***	Specialization Course 2	3								
CSE***	Specialization Course 2 Lab		1							
CSE***	Specialization Course 3	3								
CSE***	Specialization Course 3 Lab		1							
GED***	General Education (Any one)	2								
	Total	8	3	11						

Total (All Semester) 104 40 144

PART C

19. Description of all courses

Semester 01

19.1.1 Structured Programming Language	

Course Code: CSE0611311	Course Title: Structured Programming Language
Credits: 03	Credit Hour: 3 hours per week

Rationale of the Course

This course introduces computer programming and problem-solving in a structured program logic environment. Topics include language syntax, data types, program organization, problem-solving methods, algorithm design, and logic control structures. Upon completion, students should be able to manage files with operating system commands, use top-down algorithm design, and implement algorithmic solutions in a programming language.

Course Learning Outcomes

CLO1	Explain the need of programming languages and problem-solving techniques.							
CLO2	Analyze programming skills using the fundamentals of Structured Programming Language.							
CLO3	Apply practical knowledge to develop solutions to complex engineering problems.							

Course Content

Computer programming and problem solving in a structured program logic environment; Language syntax, data types, program organization, problem-solving methods, algorithm design, and logic control structures; Files with operating system commands, use top-down algorithm design, and implement algorithmic solutions in a programming language.

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning Outcomes		Program Learning Outcomes (PLOs)										
(CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CL01												
CLO2												
CL03												

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

Book References

- 1. Teach yourself c by Herbert Schildt, 3rd Edition.
- 2. Programming in ANSI C by E. Balagurusamy, 7th Edition.

19.1.2 Structured Programming Language Lab

Course Code: CSE0611312	Course Title: Structured Programming Language Lab
Credits: 1.5	Credit Hour: 3 hours per week

Rationale of the Course

This course introduces computer programming and problem solving in a structured program logic environment. Topics include language syntax, data types, program organization, problem-solving methods, algorithm design, and logic control structures. After completion students should be able to manage files with operating system commands, use top-down algorithm design, and implement algorithmic solutions in a programming language.

Course Learning Outcomes

CLO1	Obtain adequate knowledge on the need of programming languages and problem- solving techniques.
CLO2	Develop programming skills using the fundamentals and basics of C Language.
CLO3	Analyze complex problems, to construct solutions (algorithms) and to code those.

Course Content

Control Structures, Loops, Array, String, Recursion, Function, File handling, Dynamic Memory Allocation, Advance Programs

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2					\checkmark							
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test

Book References

- 1. Teach yourself c by Herbert Schildt, 3rd Edition.
- 2. Programming in ANSI C by E. Balagurusamy, 7th Edition.

19.1.3 Differential and Integral Calculus

Course Code: MATH0541111

Course Title: Differential and Integral Calculus

Credits: 03

Credit Hour: 3 hours per week

Rationale of the Course

This course aims to develop basic math skills in calculus. Analyze functions using limits, derivatives and integrals. Analyze derivatives for graphing algebraic and trigonometric functions and to solve optimization problems. Evaluate definite and indefinite integrals and use them in applications.

Course Learning Outcomes

CLO1	Compute limits, derivatives, and integrals.
CLO2	Analyze functions and their graphs by using derivatives
CLO3	Apply the concept of integration to evaluate geometric area and solve other applied problems.

Course Content

Differential Calculus: Differential Calculus: Limits, continuity and differentiability; Successive differentiation of various types of functions; Leibnitz's Theorem; Rolle's Theorem; Mean value theorem in finite and infinite forms; Lagrange's form of remainders; Cauchy's form of remainder; Evaluation of indeterminate forms by L' Hospitals rule; Partial differentiation; Euler's Theorem; Maximum and minimum values of functions of single variable.

Integral Calculus: Definition of integration; Integration by the method of substitutions; Integration by parts; Standard integrals; Integration by the method of successive reduction; Definite integrals and its properties and use in summing series; Wallis' formula, improper integrals. Beta function and Gamma function; Trapezoidal rule, Simpson's rule, Jocobian, multiple integrals and its application.

Course Learning Outcomes	Program Learning Outcomes (PLOs)												
(CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CL01	\checkmark												
CLO2		\checkmark											
CL03			\checkmark										

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

Book References

1. Calculus by Anton, 10th Edition.

19.1.4 Engineering Physics

Course Code: PHY 0533111 Credits: 03 **Course Title:** Engineering Physics **Credit Hour:** 3 hours per week

Rationale of the Course

Introduce students to the basic concepts of waves, optics and thermal physics. To help students develop an understanding of the principles taught as well as analytical problem-solving ability. To Gain an understanding of the basic principles and the experimental basis of the various fields of physics and the logical relationships of the various fields.

Course Learning Outcomes

Upon completion of the subject, students will be able to:

CLO1	Relate position, velocity, and acceleration in simple harmonic motion.
CLO2	Describe laws of thermodynamics, kinetic theory of gases, waves and oscillation, reflection, refraction, interference, diffraction, polarization of light.
CLO3	Solve problems with moderate mathematical complexity related to propagation of periodic waves, thermodynamics, kinetic theory of gasses and properties of light.

Course Content

Waves and Oscillations: Waves and oscillation, Differential equation of SHM, Combinations of harmonic motions with special cases. Energy considerations in SHM, Spring-Mass system, Simple pendulum, Torsional pendulum, compound pendulum, Two-body oscillations, Reduced mass, forced oscillation and resonance, Progressive wave, Standing waves, construction of standing wave.

Heat and Thermodynamics: Temperature, heat and work, Zeroth law of thermodynamics, temperature scales, first law of thermodynamics with applications. Ideal gas, Thermodynamic processes, second law of thermodynamics, Carnot's theorem, Carnot's Cycle, Heat engine, calculation of entropy for reversible and irreversible processes. Third law of thermodynamics, T-S diagram, Thermodynamic functions, Maxwell relations, Clausius Clapeyron's equation.

Kinetic theory of Gases: Kinetic theory of gases, kinetic calculation of the pressure, kinetic interpretation of temperature, degrees of freedom, Maxwell's law of Equipartition of energy, mean free path. Maxwell's distribution of molecular speeds, Specific heat of an ideal gas.

Optics: Classification of lens, power of a lens, focal length, equivalent focal length, aberration. Theories of light, wave front, Hygen's principle of wave propagation with application. Double refraction, Critical angle, Total internal reflection, Snell's law, refractive index, Principle of superposition, Interference of light, Coherent source, different methods for producing coherent source, Young's double slit experiment, Condition of dark and bright fringe, Fresnel biprism, Michelson Interferometer, Newton's ring experiment, Diffraction, Fraunhofer diffraction by single slit and Double slit, condition of maxima and minima, Diffraction grating, resolving power, grating, dispersive power, Polarization, Classification of polarized light. Production and analysis of polarized light. Double refraction, Optical activity, Brewster's law, Malus Law.

Course Learning Outcomes	Program Learning Outcomes (PLOs)												
(CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1													
CLO2	\checkmark												
CLO3		\checkmark											

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lectures, Discussion with the students, Demonstration, Problem Solving in the class, Interactive teaching, Question and Answer.	Class Tests, Mid Term exam
CLO2	Lectures, Discussion with the students, Demonstration, Problem Solving in the class, Interactive teaching, Question and Answer.	Class Tests, Term Final Exam
CLO3	Lectures, Discussion with the students, Demonstration, Problem Solving in the class, Interactive teaching, Question and Answer.	Class Tests, Term Final Exam

Book References:

1. Fundamentals of Physics by D. Halliday, R. Resnick, and J. Walker, John Wiley, 6th Edition

19.1.5 Engineering Physics Lab

Course Code: PHY0533112

Course Title: Engineering Physics Lab **Credit Hour:** 2 hours per week

Credits: 01

Rationale of the Course

Introduce students to the basic concepts experimentally of waves, optics and thermal physics. Help students develop an understanding of the principles taught as well as analytical problem-solving ability. The knowledge about waves, optics and thermodynamics is to acquaint the students with the basic phenomenon/concepts of Physics, the students face during the course of their study in the industry and engineering field. The student will be able to understand the new developments and breakthroughs efficiently in engineering and technology.

Course Learning Outcomes

After successful completion of the course, student will be able to:

CLO1	Apply knowledge of the waves, Optics and thermodynamics to explain natural physical processes and related technological advances.
CLO2	Use an understanding of elementary mathematics along with physical principles to effectively solve problems encountered in everyday life, further study in science/engineering and in the professional world.
CLO3	Design experiments and acquire data in order to explore physical principles, effectively communicate results, and critically evaluate related scientific studies.
CLO4	Evaluate the contributions of physics to our evolving understanding of global change and sustainability while placing the development of physics in its historical and cultural context.

Course Content

General discussion on all lab equipment, procedure of experiments, theory and overall discussion about PHY 0533111 course, using technique/method of supporting tools (such as spherometer, slide calipers and screw gauge etc.). Determination of the diameter of a piece of wire with screw gauge and find its average cross section. Measurement of the time period of oscillation of a simple pendulum by using a simple harmonic motion method and also find the value of acceleration due to gravity(g). Determination of the stiffness constant and effective mass of the spiral spring. Calculate refractive index of a liquid by pin method using a plane mirror and a convex lens. Determination of the focal length and hence power of a convex lens by using displacement method. Determination of the focal length and hence power of a concave lens by using an auxiliary convex lens.

Course Learning Outcomes	Program Learning Outcomes (PLOs)												
(CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CL01	\checkmark												
CLO2		\checkmark											
CLO3					\checkmark								
CLO4				\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lectures, Discussion with the students, Practical Demonstration, Problem Solving in the class, Interactive teaching, Question and Answer.	Lab performance, Lab report, Quiz, Viva, Lab exam, presentation
CLO2	Lectures, Discussion with the students, Practical Demonstration, Problem Solving in the class, Interactive teaching, Question and Answer.	Lab performance, Lab report, Quiz, Viva, Lab exam, presentation
CLO3	Lectures, Discussion with the students, Practical Demonstration, Problem Solving in the class, Interactive teaching, Question and Answer.	Lab performance, Lab report, Quiz, Viva, Lab exam, presentation
CLO4	Lectures, Discussion with the students, Practical Demonstration, Problem Solving in the class, Interactive teaching, Question and Answer.	Lab performance, Lab report, Quiz, Viva, Lab exam, presentation

Book References:

1. Fundamentals of Physics by D. Halliday, R. Resnick, and J. Walker, John Wiley, 6th Edition

19.1.6 Engineering Chemistry

Course Code: CHEM 0531175

Course Title: Engineering Chemistry

Credit: 03

Credit Hour: 3 hours per week

Rationale of the Course

This course is a basic chemistry course covering the field of inorganic, organic and physical chemistry. The course emphasizes on the basic concepts, theories and solves quantitative problems which can be applied in a wide spectrum of engineering disciplines.

Course Learning Outcomes

CLO1	Define different basic parameters in the field of inorganic, organic and physical chemistry i.e., atomic structure, periodic table, chemical bonding, acids and bases, chemical equilibrium, thermo-chemistry and different types of solutions, phase rule etc.
CLO2	Explain different basic theories in the field of selective organic reactions such as Oxidation-reduction, Substitution, Addition, Polymerization, Alkylation reactions etc.
CLO3	Solve quantitative problems in the field of inorganic, organic and physical chemistry i.e., solutions, thermochemistry, chemical kinetics, electrical properties of solution etc.

Course Content

Atomic Structure: Concepts of atomic structure, Different atom models, quantum theory and electronic configurations, Heisenberg's uncertainty principle

Periodic Table: Periodic classification of elements, Periodic properties of elements, Properties and uses of noble gases

Chemical Bonding: Types and properties of chemical bonding, Lewis theory, VBT, MOT, Hybridization and shapes of molecules

Selective organic reactions: Oxidation-reduction, Substitution, Addition, Polymerization, Alkylation reactions

Phase Rule: Basic terms and phase rule derivation, Phase diagram of water and carbon dioxide

Solutions: Solutions and their classification, Unit expressing concentration, Colligative properties and dilute solutions, Raoult's law, Van't Hoff's law of osmotic pressure

Thermochemistry: Laws of thermochemistry, Enthalpy, Hess's law, Heat of formation, Kirchoff's equations, Heat of neutralization, Heat of reaction

Chemical Kinetics: Order and rate of reaction, Pseudo and zero order reaction, Half-life, Determination and factors affecting the rate of a reaction, First order reaction, Second order reaction, Collision theory, Transition state theory

Chemical Equilibrium: Equilibrium law/constant, Kp and Kc, Homogeneous and heterogeneous equilibrium, Van't Hoff's reaction isotherm, Le Chatelier's principle

pH & Buffer Solution: Different concepts of acids-bases, Buffer solution, Mechanism of buffer solution, Henderson-Hasselbalch equation, Water chemistry and pH of water

Electrical properties of solution: Conductors & nonconductors, difference between electrolytic and metallic conduction, electrolytic conductance, Factors influencing the conductivity of electrolytes, Kohlrausch Law & conductometric titrations.

Chemical corrosion: introduction to chemical corrosion, corrosion of metals and alloys in dry and wet environments, mechanism of corrosion, atmospheric and soil corrosion and their preventive measures.

Chemistry of environmental pollution: environment and its characteristics, chemistry of metal and non-metal pollutants, analytical techniques used in determination of pollutants, concepts of DO, BOD, COD and threshold odor number, chemistry involved in water treatment plants, quality of industrial waste water.

Polymers: chemistry of polymerization, different types of polymers and their properties, polymer degradation, elastomers and composite materials.

Paints and varnishes: introduction to paints and varnishes, pretreatment of the surface, metallic and non-metallic and organic protective coating and their uses.

Course Learning Outcomes (CLOs)		Program Learning Outcomes (PLOs)										
	1	2	3	4	5	6	7	8	9	10	11	12
CL01	\checkmark											
CLO2	\checkmark											
CLO3												

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Classroom instruction, Active learning, Practical example.	Examination, Class Test, Assignment.
CLO2	Classroom instruction, Active learning, Practical example.	Examination, Class Test, Assignment.
CLO3	Classroom instruction, Active learning, Practical example.	Examination, Class Test, Assignment.

Book References:

1. "Engineering Chemistry" by P.C. Jain and Monica Jain - 16th Edition

2. "Engineering Chemistry" by Gopalan and Senthil Kumar - 4th Edition



19.2.1 Object Oriented Programming Language

Course Code: CSE0613121	Course Title: Object Oriented Programming Language
Credits: 03	Credit Hours: 3 hours per week

Rationale of the Course

This course aims are to implement object-oriented designs with Java, identify Java language components and how they work together in applications, design and program stand-alone Java applications, learn about extending Java classes with inheritance, dynamic binding and gain knowledge about exception handling.

Course Learning Outcomes

CLO1	Demonstrate programming skills using the fundamentals of Object-Oriented Programming Language.
CLO2	Analyze major elements of object-oriented programming such as class, object and interface.
CLO3	Construct realistic solutions for the real-world problems using the Object-Oriented approach.

Course Content

Philosophy of Object Oriented Programming (OOP); Advantages of OOP over structured programming; Encapsulation, classes and objects, access specifiers, static and non-static members; Constructors, destructors and copy constructors; Array of objects, object pointers, and object references; Inheritance: single and multiple inheritance; Polymorphism: overloading, abstract classes, virtual functions and overriding; Exceptions; Object Oriented I/O; Template functions and classes; Multi-threaded Programming.

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Outcomes (POs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Exercise	Examination, Assignment, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test

Book References:

1. Java: The Complete Reference by Herbert Schildt, 10th Edition

2. Programming with java by E. Balagurusamy, 3rd edition

19.2.2 Ob	ect Oriented	Programming La	ab
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Course Code: CSE0613122

Course Title: Object Oriented Programming Lab

Credits: 1.5

Credit Hour: 3hours per week

Rationale of the Course

The course aims are to introduce the concepts of object-oriented programming to students with a background in the procedural programming paradigm. The course begins with a brief review of console input/output with emphasis on structured data types and array processing. It then moves on to introduce the object-oriented programming paradigm, focusing on the definition and use of classes along with the fundamentals of object-oriented design.

Course Learning Outcomes

CLO1	Implement the concepts of object-oriented programming principles.						
CLO2	Design event-driven programs that respond to user events.						
CLO3	Construct object-oriented solutions for software systems involving fundamental object-oriented concepts.						

Course Content

This lab reinforces understanding of basic object-oriented programming concepts including encapsulation and information-hiding; separation of behavior and implementation; classes, subclasses, inheritance; polymorphism; exception handling and event handling and their expression in Java. It also provides practice using non-object aspects of Java (loops, conditionals, etc.).

Course Learning Outcomes (CLOs) Program Learning Outcomes (PLOs)												
	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2			\checkmark									
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Presentation, Exercise, Group Discussion	Observation, Quiz, Viva
CLO2	Exercise, Group Discussion, Mini Project	Observation, Lab Test
CLO3	Exercise, Group Discussion, Mini Project	Observation, Lab Test, Presentation

Book References:

- 1. Java: The Complete Reference by Herbert Schildt, 10th Edition
- 2. Programming with java by E. Balagurusamy, 3rd edition

19.2.3 Discrete Mathematics

Course Code: CSE0541123 Credits: 03 Course Title: Discrete Mathematics Credit Hour: 3 hours per week

This course aims are to develop logical thinking and its application to computer science, to enhance the ability to reason and ability to present a coherent and mathematically accurate argument, to understand and conduct mathematical proofs for computation and algorithms.

Course Learning Outcomes

CLO1	Construct simple mathematical proofs and possess the ability to verify them
CLO2	Express and specify the basic mathematical properties and objects.
CLO3	Acquire ability to describe computer programs (e.g., recursive functions, algorithms, graph theory) in a formal mathematical manner
CLO4	Apply basic counting techniques to solve combinatorial problems

Course Content

This course introduces Basic Mathematical Notions: Logic, Sets, Relations, Functions, Proofs; Abstract Orders: Partial Orders, Lattices, Boolean Algebra, Well Orders.; Counting & Combinatorics: Pigeonhole Principle, The Principle of Inclusion and Exclusion, Recurrence Relations, Permutations and Combinations, Binomial Coefficients and Identities; Number Theory: Mathematical Induction, Divisibility, The Greatest Common Divisor, The Euclidean Algorithm, Prime Numbers, integers, Fundamental Theorem of Arithmetic, Modular Arithmetic, Arithmetic with a Prime Modulus, Arithmetic with an Arbitrary Modulus, The RSA Algorithm; Groups and Fields: Basics, Isomorphism theorems, Chinese Remainder Theorem, Finite Fields; Graph Theory: Graph Terminology and Special Types of Graphs, Bipartite Graphs and Matching, Representation of Graphs, Connectivity, Euler and Hamilton Paths and Cycles, Planar Graphs, Graph Coloring, Trees.

Course Learning	Program Outcomes (POs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2	\checkmark											
CLO3		\checkmark										
CLO4			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test
CLO4	Lecture, Exercise, Assignment	Examination, Class Test

Book References

1.Discrete Mathematics and Its Applications by Kenneth H. Rosen, 7th Edition

19.2.4 Fundamental of Electrical Engineering						
Course Code: EEE 0713121	Course Title: Fundamental of Electrical Engineering					

Credits: 03 Credit Hour: 3 hours per week

Rationale of the Course

This course aims to introduce and analyze different types of electrical circuits. This course introduces system units and circuit types, basic laws and some theorems regarding electrical circuits. This course helps the students to familiarize with the type of circuits, system unit, charge, current, voltage, power and basic laws of electrical circuits, calculate branch currents and loop voltages using mesh and node analysis respectively and also learn the circuit theorem to analyze circuits., fundamental concepts of instantaneous current, voltage, power, phasors and complex quantities, impedance, real and reactive power.

Course Learning Outcomes

CLO1	Explain different system units and circuit types.
CLO2	Determine the voltage and current using basic laws, mesh analysis and nodal analysis for electrical circuits.
CLO3	Apply circuit theorem to analyze electrical circuits.
CLO4	Analyze AC Circuits, AC power transfer, phasor diagram for various alternating current circuits

Course Content

Fundamental electrical concepts and measuring units. Direct current: voltage, current, resistance, and power. Laws of electrical circuits and methods of network analysis; Introduction to magnetic circuits. Alternating current: instantaneous and r.m.s. Current, voltage and power, average power for various combinations of R, L and C circuits, phasor representation of sinusoidal quantities.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3			\checkmark									
CLO4				\checkmark								

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References

1. Fundamentals of Electric Circuits by Alexander & Sadiku, 4th Edition

19.2.5 Fundamental of Electrical Engineering Lab

Course Code: EEE0713122	Course Title: Fundamental of Electrical Engineering Lab
Credits: 01	Credit Hour: 2hours per week

This course introduces hands-on experience to the students so that they are able to put theoretical concepts to practice. After completion, students should be able to analyze the concept of circuit laws. They are also able to solve the electrical network using mesh and nodal analysis by applying network theorems.

Course Learning Outcomes

CLO1	Explain basic laboratory equipment such as multimeters, power supplies, signal generators and oscilloscope and techniques to measure various electrical quantities
CLO2	Demonstrate the concept of circuit laws and network theorems by constructing basic electrical circuits.
CLO3	Analyze the results of different constructed circuits.

Course Content

Familiarization with electrical components, instruments and understanding the concept of Resistor's color code and equivalent resistance of simple circuits. Verification of ohm's law, Kirchhoff's voltage law, Kirchhoff's current law. Application of various theorems like Superposition theorem, Thevenin's theorem, Norton's theorem. Studying the characteristics of R-C series circuits, R-L-C series circuits, R-L-C Parallel circuits, Resonance of R-L-C series circuits by varying C.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1												
CLO2					\checkmark							
CLO3												

Mapping Course Learning Outcomes (CLOs) with the PLOs

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise, Group Discussion	Observation, lab report, Quiz
CLO2	Exercise, Mini Project, Group Discussion	Observation, lab report, viva
CLO3	Exercise, Mini Project	Observation, lab report, lab test

Book References

1. Fundamentals of Electric Circuits by Alexander & Sadiku, 4th Edition

19.2.6 Ordinary & Partial Differential Equations

Course Code: MATH054121	Course Title: Ordinary & Partial Differential Equations
Credit: 03	Credit Hour: 3 hours per week

Rationale of the Course

This course aims to recognize ordinary and partial differential equations and its order and linearity. It determines the solution of homogeneous and non-homogeneous first and higher order linear and non-linear ordinary and partial differential equations with constant coefficients. This course includes the solution of systems of linear differential equations, initial and boundary value problems and also analyzes heat, wave and Laplace equations.

Course Learning Outcomes

CLO1	Solve a variety of first order and higher order linear and non-linear ordinary differential equations.
CLO2	Analyze certain physical problems (tank flow, compound interest, mechanical and electrical vibration), set up their determining differential equations, and then solve.
CLO3	Explain the fundamental concepts of Partial Differential Equations (PDE) and solve linear PDE with constant coefficients

Course Content

Ordinary Differential Equation: Degree and order of ordinary differential equations, Formation of differential equations, Solution of first order differential equations by various methods, Solution of first order but higher degree ordinary differential equations, Solution of general linear equations of second and higher orders with constant coefficients, Solution of homogeneous linear equations and its applications.

Partial Differential Equation: Degree and order of ordinary differential equations, Formation of differential equations, Solution of first-order linear partial differential equations by various methods. Solution of general linear partial differential equations of second and higher orders with constant coefficients. The nonlinear Partial Differential equation of order one. Application.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

Book References

- 1. Ordinary and Partial Differential Equations written by M.D.Raisinghania, 5th Edition
- 2. Ordinary and Partial Differential Equations with Special Functions, Fourier Series and Boundary Value Problem by Ravi P. Agarwal, Donal O'Regan, 6th Edition

19.2.7 Engineering Drawing	
Course Code: ME0715122	Course Title: Engineering Drawing
Credits: 01	Credits Hour: 2 hours per week

Rationale of the Course

This course is a part of the engineering foundation. It is targeted to help students visualize the basics of engineering design. It is intended for improving students' approach towards conceptual design.

Course Learning Outcomes

CLO1	Explain basic concepts of engineering drawing as an important form of conveying technical information.
CLO2	Apply principles of engineering visualization and projection theory to prepare engineering drawings.
CLO3	Use conventional and modern tools to draw orthographic projection, sectional views, and isometric views of different mechanical components or assemblies.

Course Content

Introduction to drawing and drawing tools; Lettering; geometric constructions of engineering curves; orthographic projections, sectional views, and isometric views of various solids, mechanical components, and assemblies using conventional and modern drawing tools.

Course Learning Outcomes (CLOs)	Program Learning Outcomes (PLOs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CL01												
CLO2		\checkmark										
CLO3					\checkmark							

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Presentation and Group Discussion	Observation, Viva
CLO2	Exercise and Group Discussion	Observation, Lab report, Quiz
CLO3	Exercise and Group Discussion	Observation, Lab report, Lab test, Viva

Book References:

1. Engineering Drawing and Design by David A. Madsen & amp; David P. Madsen, 3rd Edition

***** Semester 03

19.3.1 Data Structures and Algorithms I

Course Code: CSE0613211

Credits: 03

Course Title: Data Structures and Algorithms I

Credits Hour: 3 hours per week

Rationale of the Course

This course introduces the structured way of handling data so that a complex problem can be solved in an efficient way. Students will learn to use and link data structures. Also, will know something of all of these (sorting and searching, categorized efficiency in time and memory use, linked list and tree data structures, hash tables, stacks and queues) by the end of the course

Course Learning Outcomes

CLO1	Explain the concept of array, stack, queue, linked list, trees and graph.
CLO2	Design data structures for various computing applications.
CLO3	Analyze computing problems and find appropriate solutions using data structure.
CLO4	Design algorithms using efficient data structure.

Course Content

Internal data representation, abstract data types (ADTs), recursion, algorithms for searching and sorting, and primary algorithm analysis, ADTs including lists, stacks, queues, priority queues, trees, sets, and dictionaries, Graphs. Implementing alternative data structures for these ADTs. Advanced data structure: heaps, Fibonacci heaps, B-trees, hashing, storage management.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3				\checkmark								
CLO4			\checkmark									

Mapping Course	Learning	Outcomes	(CLOs)	with	the	Teaching-Learning	& Assessmen	nt
Strategy								

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References

- 1. Schaum's Outline of Theory and Problems of Data Structures by Seymour Lipschutz, Latest Edition.
- 2. Data Structure Fundamentals by Md. Rafiqul Islam, M. A. Mottalib, 3rd Edition

Course Code: CSE0613212	Course Title: Data Structures and Algorithms I Lab
Credits: 1.5	Credits Hour: 3 hours per week

Rationale of the Course

This course is designed to develop the skills of designing and analyzing linear and nonlinear data structures. It strengthens the ability of the students to identify and to apply the suitable data structure for the given real-world problem. It enables them to gain knowledge in practical applications of data structures. It emphasizes on the trade-offs associated with implementing alternative data structures for these ADTs (Abstract Data Type).

Course Learning Outcomes

CLO1	Evaluate different types of ADTs in terms of time and memory complexity
CLO2	Describe the design and performance of various searching and sorting algorithms.
CLO3	Apply programming techniques to implement the concept of arrays, stacks, queues, linked lists, trees and graph and apply different operations on those ADTs

Course Content

Data structures for storing information in arrays, lists, stacks, queues, trees and graphs will be covered. Basic algorithms for creating, manipulating and using these structures will also be discussed. Different types of searching and sorting techniques will also be implemented and will be compared.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2	\checkmark											
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Presentation, Exercise, Group Discussion	Observation, Lab report, Viva
CLO2	Exercise, Group Discussion	Observation, Lab Test, Quiz
CLO3	Exercise, Group Discussion	Observation, Lab Test

Book References

1. Schaum's Outline of Theory and Problems of Data Structures by Seymour Lipschutz, Latest Edition.

2. Data Structure Fundamentals by Md. Rafiqul Islam, M. A. Mottalib, 3rd Edition

19.3.3 Web Application Design

Course Code: CSE0613214

Course Title: Web Application Design

Credits: 1.5

Credits Hour: 3 hours per week

This course introduces computer programming and problem solving in a structured program logic environment. Topics include language syntax, data types, program organization, problem-solving methods, algorithm design, and logic control structures. After completion, students should be able to analyze complex engineering problems, apply top-down algorithm design approaches, and implement algorithmic solutions in a programming language.

Course Learning Outcomes

CLO1	Analyze the system requirements for web application.
CLO2	Design sub-systems regarding client and server-side development through taking critical decisions in real world scenarios.
CLO3	Evaluate existing systems and build new systems by applying state of the art technology.

Course Content

Understanding the Client-Server Paradigm and Requirement Engineering, Testing methodologies. Project discussion. Practice lesson on basic HTML and CSS Layout using <div> tag, Table, and CSS Box, Model Review and Front-End technology. Implement different requirements/problems with PHP, Handling Database with MySQL and PHP.

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1				\checkmark								
CLO2			\checkmark									
CLO3					\checkmark							

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise, Mini Project, Group Discussion	Observation, lab report, Quiz
CLO2	Exercise, Mini Project, Group Discussion	Observation, lab report, viva
CLO3	Exercise, Mini Project	Observation, lab report, lab test

Book References

1. Web Design With HTML, CSS, JavaScript and jQuery Set by Jon Duckett, 3rd Edition

19.3.4 Digital Logic Design

Course Code: CSE0611215

Credits: 3.0

Course Title: Digital Logic Design Credits Hour: 3 hours per week

Rationale of the Course

This course introduces a different numbering system, Boolean function, K-map and minimization techniques. This course also introduces different combinational and sequential circuits. Students will learn to design decoder, encoder, multiplexers, memory elements etc.

Course Learning Outcomes

CLO1	Describe different numbering system, conversion among them and Boolean algebraic relations.
CLO2	Analyze the function of different types of combinational and sequential logic circuits.
CLO3	Design different combinational and sequential logic circuits.

Course Content

Digital logic: Boolean algebra, De Morgan's Theorems, logic gates and their truth tables, canonical forms, combinational logic circuits, minimization techniques;

Arithmetic and data handling logic circuits, decoders and encoders, multiplexers and demultiplexers;

Combinational circuit design; Flip-flops, race around problems; Counters: asynchronous counters, synchronous counters and their applications;

PLA design; Synchronous and asynchronous logic design; State diagram, Mealy and Moore machines; State minimizations and assignments; Pulse mode logic; Fundamental mode design.

Course Learning	Program Outcomes (POs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy $% \left(\mathcal{A}^{\prime}\right) =\left(\mathcal{A}^{\prime}\right) =\left($

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

Book References

1. Digital Logic and Computer Design by M. Morris Mano, 2nd Edition

19.3.5 Digital Logic Design Lab						
Course Code: CSE0611216	Course Title: Digital Logic Design Lab					
Credits: 1.0	Credits Hour: 2 hours per week					

Rationale of the Course

This course aims to provide students with knowledge of problem solving with digital logic circuits & systems. The basic building blocks of combinational and sequential circuits are introduced to enable students to develop circuit solutions to problems and to understand the design and operation of hardware models of digital systems.

Course Learning Outcomes

CLO1	Demonstrate the functionality of combinational logic circuits using laboratory equipment.
CLO2	Analyze a given problem and apply the acquired knowledge to design both combinational and sequential circuits.
CLO3	Examine the relationship between abstract logic characterizations and practical implementations while designing a system.

Course Content

Logic gates and their truth tables, canonical forms, combinational logic circuits, minimization techniques, Arithmetic and data handling logic circuits, Adder, Subtractor, Comparator, decoders and encoders, multiplexers and demultiplexers, Flip-flops, race around problems, Asynchronous and synchronous counters and their applications, Registers and basic memory unit, Synchronous and asynchronous logic design, State diagram and State minimizations.

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3			\checkmark							\checkmark		

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise, group discussion	Observation, lab report, Quiz, viva
CLO2	Exercise, group discussion	Lab test, Lab report, viva
CLO3	Exercise, group discussion	Lab test, Lab report, Viva

Book References

1. Digital Logic and Computer Design by M. Morris Mano, 2nd Edition

19.3.6 Electronic Devices and Circuits

Course Code: EEE0714211

Credits: 3.0

Course Title: Electronic Devices and Circuits **Credits Hour:** 3 hours per week

This course introduces the fundamental concepts of electronic devices including semiconductor diodes, transistors and amplifiers. This course emphasizes on device characteristics and applications of p-n-junction diodes, bipolar junction transistors, field effect transistors, operational amplifiers.

Course Learning Outcomes

CLO1	Explain construction, operation, working principles and characteristics of diodes, BJT, FET and operational amplifier, filter, oscillator and switching circuits.
CLO2	Determine current, voltage, power and optimal condition and outputs of Diode, BJT, FET and operational amplifier.
CLO3	Design circuits using diodes, BJT, FET and operational amplifiers to perform certain tasks.

Course Content

Introduction to semiconductors, p-type and n-type semiconductors; p-n junction diode characteristics; Diode applications: half and full wave rectifiers, clipping and clamping circuits, regulated power supply using Zener diode;

Bipolar Junction Transistor (BJT): the principle of operation, I-V characteristics; Transistor circuit configurations (CE, CB, CC), BJT biasing, load lines;

Field Effect Transistors (FET): the principle of operation of JFET and MOSFET; Depletion and enhancement type NMOS and PMOS; Introduction to CMOS.

Operational Amplifiers (OPAMP): linear applications of OPAMPs, gain, input and output impedances, active filters, frequency response, and noise.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3		\checkmark										

Mapping Course Learning Outcomes (CLOs) with the PLOs

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test

CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

Book References

1. Electronic Devices & Circuit Theory by Robert L. Boylestad & Louis Nashelsky, 11th Edition

19.3.7 Electronic Devices and Circuits Lab

Course Code: EEE0714212	Course Title: Electronic Devices and Circuits Lab
Credits: 1.0	Credits Hour: 2 hours per week

Rationale of the Course

The objective of this course is to introduce the students with various electronic circuits and provide a clear understanding of characteristics of basic electronic components like diode, transistor and amplifiers. The students will have hands on experience on working with electronic circuits upon completion of this course.

Course Learning Outcomes

CLO1	Familiar with different construction and working principle of diodes, transistors and operational amplifiers.
CLO2	Analyze the characteristics of different electronic devices such as diodes, transistors etc.
CLO3	Design simple circuits like rectifiers, clippers, clampers, amplifiers etc.

Course Content

I-V characteristics of p-n junction diode and Zener diode, Half wave and full wave rectifiers, Clipper and clamper circuits. Input and output characteristics of Bipolar Junction Transistor (BJT) and Field Effect Transistor (FET). Inverting and non-inverting operational amplifier.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2												
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Lab Experiment, Group Discussion.	Lab Report, Lab Quiz, Viva
CLO2	Lecture, Lab Experiment, Group Discussion.	Lab Report, Lab Quiz, Viva
CLO3	Exercise, Group Discussion	Lab Quiz, Viva

Book References

1. Electronic Devices & Circuit Theory by Robert L. Boylestad & Louis Nashelsky, 11th Edition

19.3.8 Coordinate Geometry, Linear Algebra, and Vector Analysis

Course Code: MAT0542213

Credits: 3.0

Course Title: Coordinate Geometry, Linear Algebra and Vector Analysis

Credits Hour: 3 hours per week

Rationale of the Course

This course determines different properties of straight lines, circles and conics with identification of curves in two dimension and directional cosines and directional ratios of straight lines manually with geometric interpretations, and different properties of conics and straight lines in three dimensions. It includes standard operations on vectors in two-dimensional and three-dimensional space and derivatives and integrals of vector functions.

Course Learning Outcomes

CLO1	Understand the transformations of axes in two-dimensional co-ordinate geometry and rectangular co-ordinates and plane in solid geometry.
CLO2	Analyze different properties of straight lines and conics.
CLO3	Compute vector differentiation, integration, gradient of scalar functions and divergence and curl of vector functions and their application to Green's, Stokes and Gauss theorems.

Course Content

Co-ordinate Geometry: 2-Dimentional co-ordinate geometry: change of axes transformation of coordinates, simplification of equations of curves. 3-Dimentional co-ordinate geometry: system of coordinates, distance between two points, section formula, projection, direction cosines, equations of planes and lines.

Vector Algebra: Scalars and vectors, equality of vectors; Addition and subtraction of vectors; Multiplication of vectors by scalars; Scalar and vector product of two vectors and their geometrical interpretation; Triple products and multiple products. Linear dependence and independence of vectors.

Course Learning Outcomes		Program Learning Outcomes (PLOs)										
(CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1												
CLO2												
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References

- 1. Vector Analysis by Murray Spiegel, Seymour Lipschutz and Dennis Spellman, 2nd Edition
- 2. A Text Book on Co-ordinate Geometry with Vector Analysis by Rahman & Bhattacharjee, 8th Edition

19.3.9 Probability & Statistics

Course Code: MATH0542213 Credits: 3.0 **Course Title:** Probability & Statistics **Credits Hour:** 3 hours per week

This course introduces the fundamental concepts, principles and techniques of Statistics & Probability. Through this course, students will acquire basic knowledge of statistical data analysis as well as ability to predict patterns, characteristics and solve statistical data dependent problems.

Course Learning Outcomes

CLO1	Summarize the basic concept of statistical and probabilistic methods.
CLO2	Organize statistical data and how to draw inference and make conclusions.
CLO3	Analyze the methods of collection and presentation of data, the basic concepts of frequency distribution, central tendency, dispersion, estimations.
CLO4	Present the information in a scientific way to produce or write a sensible report.

Course Content

Element of Statistics: Nature and scope of statistics, nature and representation of statistical data, attributes and variables, discrete and continuous variables, methods of data collection.

Presentation of Data and Exploratory Data Analysis Tools: Stem and Leaf plots, Frequency Tables, Histograms, Skewness and Modes, Percentiles and Quartiles, Estimating Percentiles from Histograms, Extremes and Median, Hinges, Outliers and 5 Number Summaries, Box-and-Whisker plots, Use of R or MATLAB for exploratory data analysis.

Measures of Location: Characteristics of an ideal measure; arithmetic mean; geometric mean; harmonic mean; median; mode; quartiles; deciles; percentiles.

Measure of Dispersion: Characteristics of an ideal measure; absolute and relative measures; range; standard deviation; mean deviation; quartile deviation; coefficient of dispersion; coefficient of variation; skewness and kurtosis.

Multivariate Data: Scatterplots and Scatterplot Matrices, Describing Scatterplots: Linearity and Nonlinearity, Homoscedasticity and Heteroscedasticity, Outliers,

Elements of Probability: Meaning and definition of probability; a priori probability and a posteriori probability; basic terminology of probability; random variables; probability function; expectation of sum and products.

Discrete and Continuous Probability Distribution: Distribution Function, Expectation, Variance, Moments and Moment Generating Functions, Transformation of Variable

Regression and Correlation: Relationship between variables, fitting of regression lines, simple correlation, multiple correlation and regression.

Test of Significance: Tests of mean; variance; correlation coefficient; and regression coefficient.

Probability Distribution: Concept of stochastic process; binomial, Poisson, Normal, and Exponential distributions; Discrete time Markov chain and continuous time Markov chain; birth-death process in queuing; Queuing models: M/M/1, M/M/C, M/G/1, M/G/1, M/D/1, G/M/1, solution network queues; closed queuing models and approximate models.

Limit Theorems: Markov's and Chebyshev's Inequality, Central Limit Theorem, Laws of Large Numbers.

	Program Learning Outcomes (PLOs)

Course Learning Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1		\checkmark										
CLO2			\checkmark									
CLO3				\checkmark								
CLO4			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

a) Probability and Statistics for Engineers and Scientists by Sheldon M. Ross, 6th Edition

Semester 04

19.4.1 Data Structures and Algorithms II

Course Code: CSE0613221

Credits: 03

Course Title: Data Structure and Algorithms II **Credits Hour:** 3 hours per week

Rationale of the Course

This course introduces the methodology of solving different types of problems using different Algorithms and also the way of analyzing the algorithms. Students will be able to apply the algorithms to the appropriate problem and understand the process of solving problems more efficiently. The course will demonstrate a familiarity with major algorithms and data structures.

Course Learning Outcomes

CLO1	Analyze the asymptotic performance of algorithms.
CLO2	Design efficient algorithms in common engineering design situations and employ to model engineering problems, when appropriate.

CLO3	Apply major algorithmic techniques for graph problems.
CLO4	Examine different algorithms to design, build, and test complex computational problems.

Course Content

This course introduces the concept of different methodology of Problem-Solving using Algorithms. Student will also be familiar to the analysis methods of the algorithms. The concepts that will be covered by the course : Techniques for analysis of algorithms; methods for the design of efficient algorithms: divide and conquer, greedy method, dynamic programming, back tracking, branch and bound; Basic search and traversal techniques; Topological sorting; Connected components, spanning trees, shortest paths; Graph algorithms; Flow algorithms; Approximation algorithms; Parallel algorithms; Algebraic simplification and transformations; Lower bound theory; NP-completeness, NP-hard and NP-complete problem, string matching algorithm; FFT and its application.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3		\checkmark										
CLO4			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment,
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test

Book References:

b) Data Structures and Algorithms Made Easy by Narasimha Karumanchi, 5th Edition

19.4.2 Data Structures and Algorithms II Lab

Course Code: CSE0613222	Course Title: Data Structure and Algorithms II Lab
Credits: 1.5	Credits Hour: 3 hours per week

The course is designed to develop skills to design and analyze different algorithms. This will help students develop techniques for analysis of algorithms and methods for the design of efficient algorithms. After completion students should be able to implement algorithmic solutions in programming languages.

Course Learning Outcomes

CLO1	Explain the major graph algorithms and their analyses. Employ graphs to model engineering problems, when appropriate.			
CLO2	Analyze worst-case running times of algorithms using asymptotic analysis.			
CLO3	Identify the divide-and-conquer paradigm and explain when an algorithmic design situation calls for it.			

Course Content

Design and development of programming solutions to solve algorithmic problems on diverse topics. The content includes algorithms time and space complexity, master theorem for recursive problem, time analysis for recursive binary search, heap sort algorithm, all pair shortest algorithm, Dijkstra's algorithm, topological ordering, knapsack problem, minimum spanning tree concept and algorithms, solving backtracking, traveling salesman by branch and bound algorithms, coin change, longest common subsequence, longest increasing subsequence.

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2	\checkmark											
CLO3			\checkmark									

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise, Group Discussion	Observation, lab report, quiz
CLO2	Exercise, Group Discussion	Observation, lab report, viva
CLO3	Exercise	Observation, lab report, lab test

Book References:

- 1. The Algorithm Design Manual by Steven S. Skiena, 2nd Edition
- 2. Introduction to Algorithms by T.H. Cormen, C.E. Leicerson, R.L. Rivest, and C. Stein, 4th Edition

19.4.3 Data Communication

Course Code: CSE0612223	Course Title: Data Communication
Credits: 3.0	Credits Hour: 3 hours per week

Rationale of the Course

This course aims are to develop an understanding of the fundamentals of modern network and Internet technologies, combine them with applications and practices related to a business environment and establish the international exchange of information related to communication systems.

Course Learning Outcomes

CLO1	Explain data communication systems and its components.
CLO2	Characterize digital, analog representations and line coding schemes.
CLO3	Evaluate performance, reliability, error detection and correction of data communication systems.

Course Content

Topics include data transmission, multiplexing, switching, protocols and architecture, internetworking and ISDN. This course teaches the design and implementation techniques essential for robust engineering networks. Topics include networking principles, Transmission Control Protocol/Internet Protocol, naming and addressing (Domain Name System), data encoding/decoding techniques, link layer protocols, routing protocols, transport layer services, congestion control, quality of service, network services, Software Defined Networks (SDNs), programmable routers and overlay networks, wireless and mobile networking, security in computer networks, multimedia networking, and network management.

Course Learning	Program L earning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2	\checkmark											
CLO3		\checkmark		\checkmark						\checkmark		

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment,
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test

Book References:

- 1. Introduction to data communication and networking by Behrouz Forouzan, 4th Edition
- 2. Data and Computer Communications by William Stallings, 10th Edition

19.4.4 Database Management System					
Course Code: CSE0612225	Course Title: Database Management System				
Credits: 3.0	Credits Hour: 3 hours per week				

Rationale of the Course

This course aims are to describe the fundamental elements of relational database management systems, explain the basic concepts of the relational data model, entity-relationship model, relational database design, relational algebra, and SQL, demonstrate the use of a rudimentary understanding of programmatic interfaces to a database

Course Learning Outcomes

CLO1	Explain the fundamental elements of relational database management systems.
CLO2	Formulate the queries required to solve the issues in the database.
CLO3	Design a database system that would facilitate inferring the knowledge.

Course Content

Concepts of database systems; Models: Entity-Relationship model, Relational model; Relational algebra; SQL; Integrity constraint; Relational database design; File organization and retrieval, file indexing; Transaction manager; Concurrency controller; Recovery manager; Security system; Database administration; Advanced database management systems: distributed, multimedia, object-oriented, object-relational; Some applications using SQL.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment,
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test

Book References:

- 1. Database System Concept by Silbertz, Korth and Sudarshan, 7th Edition
- 2. Fundamentals of Relational Database Management Systems by S. Sumathi and S. Esakkirajan,

1st Edition

19.4.5 Database Management Systems Lab

Course Code: CSE0612226	Course Title: Database Management Systems Lab
Credits: 1.5	Credits Hour: 3 hours per week

This course is designed to understand Database Management Systems computer application software that provides a way to manage data. The requirement of modern days is to have an automated system that manages, modifies and updates data accurately. This is achieved by a DBMS in a robust, correct and non-redundant way. DBMS lab aims at practicing and achieving this aim by using various software's such as SQL, ORACLE, and MS – Access etc. All these require a thorough practice of various DDL, DCL and DML queries.

Course Learning Outcomes

CLO1	Construct database concepts and structures and query language.
CLO2	Design the model of Relational Database using Entity Relationship (ER) model and explain the fundamental elements of Database Management System.
CLO3	Design and build a simple database system and demonstrate competence with the fundamental tasks involved with modeling, designing, and implementing a DBMS.
CLO4	Evaluate MSSQL/MySQL/Oracle features and MSSQL /MySQL/Oracle related products for maintaining the integrity and performance of enterprise databases.

Course Content

Implementation of DDL commands, Implementation of DML commands, different types of Joins - Inner Join, Outer Join and Natural Join. Implementation of Group by & Having Clause, Order by Clause and Indexing. Sub Queries and Views, different types of constraints, Database Backup & Recovery Commands, Creating Database.

	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1												
CLO2		\checkmark	\checkmark									
CLO3	\checkmark											
CLO4			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

CLOs	Teaching-Learning Strategy	Assessment Strategy			
CLO1	Group Discussion	Performance, Quiz			

CLO2	Exercise and Group Discussion	Performance, Lab Test, Lab Report				
CLO3	Exercise and Group Discussion	Performance, Lab Test, Lab Report, Quiz				
CLO4	Mini Project and Group Discussion	Presentation, viva				

Book References:

- 1. Database System Concept by Silbertz, Korth and Sudarshan, 7th Edition
- 2. Fundamentals of Relational Database Management Systems by S. Sumathi and S. Esakkirajan,

1st Edition

Course Code: CSE0611311	Course Title: Numerical Methods and Analysis
Credits: 3.0	Credits Hour: 3 hours per week

Rationale of the Course

19.4.6 Numerical Methods and Analysis

This course aims to provide students with knowledge of problem solving with algebraic and transcendental equations. Students will be able to solve differential equations, a linear system of equations, evaluate a derivative at a value and perform an error analysis for various numerical methods.

Course Learning Outcomes

CLO1	Apply numerical methods to find the solution of algebraic equations using different methods under different conditions.
CLO2	Find numerical solutions of nonlinear equations and ordinary differential equations.
CLO3	Perform integration and differentiation using different numerical methods.
CLO4	Analyze, calculate and interpret errors in numerical methods.

Course Content

Motivation and errors in numerical techniques. Solution of algebraic and transcendental equations: method of iteration, False Position method, Newton-Rhapson method;

Solution of simultaneous linear equations: Cramer's rule, Iteration method, Interpolation: diagonal and horizontal difference, differences of a polynomial, Newton's formula for forward and backward interpolation, Integration: general quadrature formula, Trapezoidal rule, Simpson's rule, Weddle's rule;

Solution of ordinary differential equations: Euler's method, Picard's method, Taylor's series method, Runge-Kutta method;

Least squares approximation of functions: linear and polynomial regression, fitting exponential and trigonometric functions.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CL01		\checkmark										
CLO2			\checkmark									
CLO3	\checkmark											
CLO4				\checkmark								

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Introductory Methods of Numerical Analysis by S.S. Sastry, 5th Edition

19.4.7 Complex Variables, Fourier Analysis and Laplace Transform

Course Code: MATH 0541221	Course Title: Complex Variables, Fourier Analysis and
Credits: 3.0	Laplace Transform
	Credits Hour: 3 hours per week

Rationale of the Course

This course develops the concepts of complex variables, identifying analytic functions and Harmonic functions. It includes the details of Laplace transform and inverse Laplace transform and Fourier series which is a way to write periodic functions as sums of sinusoids. After completion of this course students will be able to apply Laplace Transform and Fourier series for circuit analysis, electronics and signal processing etc.

Course Learning Outcomes

CLO1	Explain the basic theory of functions of a complex variable and complex differentiation.
CLO2	Analyze the complex function with reference to their analyticity, integration using various theorems.
CLO3	Apply the Laplace and Fourier transforms of functions to solve engineering problems.

Course Content

Complex Variable: Complex number system. General functions of a complex variable. Limits and continuity of a function of complex variables and related theorems. Complex differentiation and the Cauchy-Riemann equations. Infinite series. Convergence and uniform convergence. Line integral of a complex function. Cauchy's integral formula. Liouville's theorem. Taylor's and Laurent's theorem. Singular points. Residue. Cauchy's residue theorem.

Fourier Analysis: Real and complex form of Fourier series; Finite transform; Fourier Integral; Fourier transforms and their uses in solving boundary value problems of wave equations.

Laplace Transforms: Definition; Laplace transforms of some elementary functions; sufficient conditions for existence of Laplace transforms; Inverse Laplace transforms; Laplace transforms of derivatives. The unit step function; Periodic function; Some special theorems on Laplace transforms; Partial fraction; Solutions of differential equations by Laplace transforms; Evaluation of improper integrals.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment,
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test

Book References:

- 1. Complex Variable by Murray R. Spiegel, Seymour Lipschutz, John J. Schiller and Dennis Spellman, 2nd Edition
- Schaum's Outline of Fourier Analysis with Applications to Boundary Value Problems by Murray R. Spiegel, 1st Edition
- 3. Laplace Transforms Problems by Murray R. Spiegel, 1st Edition

***** Semester 05

Course Code: CSE0613311	Course Title: Artificial Intelligence
Credits: 3.0	Credits Hour: 3 hours per week

Rationale of the Course

19.5.1 Artificial Intelligence

This course introduces the basic concepts of Artificial Intelligence with illustrations of the current state of the art research and applications. To recognize the characteristics of AI that makes it useful to real-world problems. To identify the type of AI problem (search inference, decision making under uncertainty, game theory, etc.) To describe the strengths and limitations of various state-space search algorithms, and choose the appropriate algorithm.

Course Learning Outcomes

CLO1	Discuss and distinguish the notions of rational behavior and intelligent agents.
CLO2	Develop a general appreciation of the goals, subareas, achievements and difficulties of AI.
CLO3	Analysis methods of informed and uninformed search and ability to practically apply the corresponding techniques.
CLO4	Investigate major concepts and approaches in knowledge representation, planning, learning, robotics and other AI areas.

Course Content

Overview of AI, Knowledge representation, Review of Uninformed Search Strategies and game playing; Informed search Strategies: A*, Heuristic functions, Memory Bounded Search (IDA*, SMA*); Iterative improvement Search, Max-Min Algorithm, constraint satisfaction problems. Review of Propositional logic, first order Logic, Introduction to Planning, Partial Order Planning. Bayesian Rule and its use in probabilistic reasoning; Belief Networks and Decision Networks; Learning Decision Trees; Learning General Logical Descriptions-Hypothesis.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												
CLO2			\checkmark										
CLO3		\checkmark											
CLO4				\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Artificial Intelligence: A Modern Approach by Stuart Jonathan Russell, Peter Norvig, 3rd Edition

2. Artificial Intelligence: A New synthesis by Nils J. Nilsson, 1st Edition

Course Code: (CSE0613312
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Credits: 1.0

Course Title: Artificial Intelligence Lab

Credits Hour: 2 hours per week

Artificial intelligence (AI) is a research field that studies how to realize the intelligent human behaviors on a computer. The ultimate goal of AI is to make a computer that can learn, plan, and solve problems autonomously. Although AI has been studied for more than half a century, we still cannot make a computer that is as intelligent as a human in all aspects. In this course, we will study the most fundamental knowledge for understanding AI. We will introduce some basic search algorithms for problem solving; knowledge representation and reasoning; game playing theories; Uncertainty; natural language processing and neural networks.

Course Learning Outcomes

CL01	Understand the concepts of Artificial intelligence, Intelligent Agents And issues in the design of search programs.
CLO2	Explain the role of agents and how it is related to the environment and the way of evaluating it and how agents can act by establishing goals.
CLO3	Analyze and simulate various searching techniques, constraint satisfaction problems and example problems- game playing techniques.

Course Content

Basics of Python programming language, Introduction to relevant libraries such as NumPy, Pandas, and Matplotlib, Overview of machine learning concepts and types, Supervised learning, unsupervised learning, reinforcement learning, Introduction to popular machine learning algorithms (e.g., linear regression, decision trees, k-nearest neighbors), Handling missing data, Feature scaling and normalization, Implementing and experimenting with various supervised learning algorithms, Model evaluation and performance metrics, Clustering algorithms (e.g., k-means, hierarchical clustering), Max-Min Algorithm, A* Algorithms, Introduction of basic Image processing techniques, Object detection and image recognition, AI Ethics, Applying the learned concepts to a real-world project, Collaborative projects to encourage teamwork, Familiarity with popular AI tools and frameworks.

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1													
CLO2		\checkmark											
CLO3					\checkmark								

CLOs	Teaching-Learning Strategy	Assessment Strategy
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CLO1	Exercise, Mini- project, Group Discussion	Observation, lab report, Quiz				
CLO2	Exercise, Mini-project, Group Discussion	Observation, lab report, viva				
CLO3	Exercise, Project	Observation, lab report, lab test				

Book References:

1. Artificial Intelligence: A Modern Approach by Stuart Jonathan Russell, Peter Norvig, 3rd Edition

2. Artificial Intelligence: A New synthesis by Nils J. Nilsson, 1st Edition

19.5.3 Computer Networks

Course Code: CSE0612313 Credits: 3.0 **Course Title:** Computer Networks **Credits Hour:** 3 hours per week

The aim of this course is to introduce computer networks, organization and implementation. To obtain a theoretical understanding of data communication and computer networks. To realize and understand the organization and management of LAN, MAN, WAN. To clarify network terminology.

Course Learning Outcomes

CLO1	Explain different types of networks, proper placement of different layers of OSI model, and factors influencing network development.
CLO2	Design network routing for IP networks using different routing protocols.
CLO3	Analyze the network related problems.
CLO4	Explain various aspects of computer network and network topology.

Course Content

Protocol hierarchies; Data link control: HLDC; DLL on Internet; DLL of ATM; LAN Protocols: Standards IEEE 802. *; Hubs, Bridges, and Switches, FDDI, Fast Ethernet; Gigabit Ethernet; Routing algorithm; Congestion control; Internetworking, WAN; Fragmentation; Firewalls; IPV4, IPV6, ARP, RARP, Mobile IP, Network layer of ATM; Transport protocols; Transmission control protocol: connection management, transmission policy, congestion control, timer management; UDP; AAL of ATM; Domain Name System: Name servers; Email and its privacy; SNMP; HTTP; World Wide Web.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												
CLO2			\checkmark										
CLO3		\checkmark											
CLO4										\checkmark			

Mapping Course Learning Outcomes (CLOs) with the PLOs

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test

CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Computer Networking: A Top-Down Approach Featuring the Internet by James F. Kurose and Keith W. Ross, 3rd Edition, Addison-Wesley, 2005.

2. Data Communications and Networking by Behrouz A. Forouzan, 3rd Edition

19.5.4 Computer Networks Lab

Course Code: CSE0612314

Credits: 1.0

Course Title: Computer Networks Lab

Credits Hour: 2 hours per week

Rationale of the Course

This course is intended to provide in-depth knowledge of computer networks, various protocols used in communications, Managing and configuring Cisco Switches and Routers, and various WAN technologies.

Course Learning Outcomes

CLO1	Demonstrate a broad knowledge of the area of computer networking and its terminology.
CLO2	Design, implement and test the operation of a basic computer network.
CLO3	Demonstrate an understanding of the operation of a range of networking protocols and devices.
CLO4	Design a network for a small organization.

Course Content

Introduction of the simulator, networking devices, and cabling. Different topology configuration with multiple networks using basic routing commands. Introduction of Routing protocols and configure static routing. Design, Configuration, and Implementation of Dynamic Routing (RIP, EIGRP, OSPF), DHCP, VLAN, NAT.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12

CLO1	\checkmark							
CLO2		\checkmark	\checkmark					
CLO3	\checkmark							
CLO4			\checkmark					

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Group Discussion	Observation, Quiz
CLO2	Exercise and Group Discussion	Observation, Lab Test, Lab Report
CLO3	Exercise and Group Discussion	Observation, Lab Test, Lab Report, Quiz
CLO4	Mini Project and Group Discussion	Presentation, viva

Book References:

1. Computer Networking: A Top-Down Approach Featuring the Internet by James F. Kurose and Keith W. Ross, 3rd Edition, Addison-Wesley, 2005.

2. Data Communications and Networking by Behrouz A. Forouzan, 3rd Edition

Course Code: CSE0613315	Course Title: Software Engineering and System Analysis
Credits: 3.0	Credits Hour: 3 hours per week

Introduction to Software, Types of Software products, Attributes of good software, Software Engineering, Software Process: Software process models, SDLC life cycle, Waterfall Model, Evolutionary Model, Prototype Model, RAID Model, Spiral Model, V-Shaped Model, Agile Model, Software Specification, Validation, and Evolution, Project Management Activities, Project Planning, and Scheduling, Object-Oriented Design, Reusable Software Technologies, Software Engineering Ethics, Design Pattern, Risk Management, Requirements: Functional and Non-Functional, User and System Requirements analysis and design, Design: Multiprocessor and Client-Server Architecture, Distributed Object Architecture, CORBA, Software Testing: Testing Levels, System Testing, Integration Testing, White-box Testing, Black-box Testing, Validation and Verification, Managing People and Group Working, The People Capacity Maturity Model (PCMM), Software Cost Estimation and Software Maintenance, A project development by the help of software engineering and system analysis.

Course Learning Outcomes

CLO1	Explain details of system and software development life cycle (SDLC).
CLO2	Analyze the user requirements, and design different kinds of system and architectural models for building software systems.
CLO3	Develop testing mechanisms for assuring software quality including the dependability and availability.
CLO4	Develop a secured and ethical system through the knowledge of system development ethics and security in engineering practice.

Course Content

An introduction to the practical problems of specifying, designing, building, testing, and delivering reliable software systems. Special topics include professionalism, project management, and the legal framework for software development. As a central part of the course, student teams carry out projects for real clients. Each project includes all aspects of software development from a feasibility study to final delivery.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												
CLO2		\checkmark	\checkmark										
CLO3				\checkmark									
CLO4			\checkmark			\checkmark							

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Software Engineering: A Practitioner's Approach by Roger S. Pressman, 5th Edition

19.5.6 Software Engineering and System Analysis Lab

Course Code: CSE0613316	Course Title: Software Engineering and System Analysis Lab
Credits: 1.5	Credits Hour: 3 hours per week

Rationale of the Course

The sessional course provides a practical experience on developing innovative solutions for real life problems by applying software engineering fundamentals which involve understanding the applicability of different software process models for different context, performing analysis, designing system architecture as well as system models using unified modelling language, developing prototypes using prototyping tools and evaluating the prototype using test cases.

CLO1	Understand and apply software development process.			
CLO2	Analyze the user requirements and design the system models.			
CLO3	Use software prototyping tool and develop system prototypes and test cases to evaluate the prototypes.			
CLO4	Develop the communication skill by presenting topics on software engineering sessional.			

An introduction to the practical problems of specifying, designing, building, testing, and delivering reliable software systems. As a central part of the course, student teams carry out projects for real clients. Each project includes all aspects of software development from a feasibility study to final delivery.

Concepts of software engineering: different phases of software; **Software processes:** software process models, process activities; **Requirements engineering:** functional and non-functional requirements, software requirements document, requirement specification, requirement elicitation and analysis; **System modelling:** context model, interaction models,; **Prototyping tools:** orientation with modern prototyping tools; **Architectural design:** architectural views and patterns; **Design and implementation:** object oriented design, design patterns; **Software testing an prototype evaluation:** development testing, release testing, user testing.

Course Learning Outcomes (CLOs)		Program Outcomes (POs)											
		2	3	4	5	6	7	8	9	10	11	12	
CL01	\checkmark												
CLO2		\checkmark	\checkmark										
CLO3			\checkmark										
CLO4										\checkmark			

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Report/Documentation, presentation
CLO2	Lecture, Group Discussion, Assignment	Report/Documentation, presentation
CLO3	Lecture, Exercise, Assignment	Report/Documentation, presentation
CLO4	Lecture, Group Discussion	Project Assessment and Viva

Book References:

- 1. Software Engineering by Ian Sommerville, 10th Edition
- 2. Systems Analysis and Design by Alan Dennis Barbara Wixom and Roberta M. Roth, 7th Edition

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Course Code: CSE0611317	Course Title: Computer Architecture
Credits: 3.0	Credits Hour: 3 hours per week

Rationale of the Course

19.5.7 Computer Architecture

The course provides a thorough understanding of computer architectural designs. To expose flow of data and instruction streams in CPU, Memory and I/O devices. To introduce the latest system designs with pros and cons. To emphasis on different memory devices with analysis of cost, size and speed

Course Learning Outcomes

CLO1	Explain the basic computer architecture, organizational principles of memory components, modern multi-core, multi-thread processors and common architectural designs.					
CLO2	Evaluate the performance improvement for instruction level parallelism.					
CLO3	Evaluate comparative performances of different architectural and organizational computing systems.					

Course Content

Study of architectural concepts in computer systems, computer arithmetic and arithmetic logic unit designs, memory hierarchies - register, cache, SRAM, DRAM, ROMs and dynamic address translation.

Discussion topics may include: instruction set design; processor microarchitecture, pipelining, system performance; superscalar, supercomputers, grid computing; multithreaded architectures; symmetric multiprocessors; and parallel computers.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												
CLO2	\checkmark												
CLO3				\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

CL04

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Computer Organization and Architecture by William Stallings, 8th Edition

Course Code: CSE0611319	Course Title: Theory of Computation
Credits: 2.0	Credits Hour: 2 hours per week

Rationale of the Course

The course introduces the basic concepts of the mathematical foundations of computation including automata theory. To introduce the concepts of the theory of formal languages and grammars; the notions of the algorithm, decidability, complexity, and computability. To understand and conduct mathematical proofs for computation and algorithms. To demonstrate an understanding of key notions, such as algorithm, computability, decidability, and complexity through problem-solving.

CLO1	Introduce mathematical foundations of computation, such as the theory of formal languages and grammars, notions of the algorithm, complexity, computability.
CLO2	Ability to understand and conduct mathematical proofs for computation and algorithms.
CLO3	Define and describe formal models of computations, such as finite automata, context free grammar, pushdown automata, and Turing machines.
CLO4	Demonstrate the conversion between finite automata, regular grammars, regular expression representations of regular languages, context free grammar and pushdown automata.

Basic notions: string, prefix, suffix, substring, concatenation; Cardinality;

Distinction between uncountable and countable infinite. Different proof techniques: Proof by construction, proof by contradiction, pigeon hole principle. Language theory;

Finite automata: deterministic finite automata, nondeterministic finite automata, equivalence and conversion of deterministic and nondeterministic finite automata, pushdown automata;

Context-free languages; Context-free grammars;

Turing Machines: basic machines, configuration, computing with Turing machines, combining Turing machines; Undesirability.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												
CLO2		\checkmark											
CLO3			\checkmark										
CLO4			\checkmark										

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

- 1. Introduction to the Theory of Computation by Michael Sipser, 3rd Edition
- 2. Introduction to Automata Theory, Languages and Computation by John Hopcroft, 3rd Edition



19.6.1 Compiler

Course Code: CSE0613321

Credits: 3.0

Course Title: Compiler

Credits Hour: 3 hours per week

Rationale of the Course

This course introduces the principles of compiler design and implementation. To identify the similarities and differences among various parsing techniques and grammar transformation techniques. To optimize the machine code generated by the compiler to make it faster and more efficient. To perceive the basic skills needed to design and implement a compiler of a given language.

Course Learning Outcomes

CLO1	Understand and apply automata theory and knowledge on formal languages.
CLO2	Identify and select suitable parsing strategies for a compiler for various cases. Knowledge in alternative methods (top-down or bottom-up, etc).
CLO3	Select and use modern techniques and tools needed to design and implement compilers.

Course Content

Introduction to compiling; Basic issues; Design and implementation of compilers for high-level programming languages; Phases of a typical compiler, Lexical analysis; Syntax analysis; Syntax-directed translation; Scanning, Parsing, Semantic analysis: type-checking; Run-time environments; Intermediate code generation; Code generation; Code optimization; Compiler development tools.

Mapping Course	Learning Outcomes (CLOs)) with the PLOs
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Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Compilers: Principles, Techniques and Tools by AlfredV. Aho, Ravi Sethi, Jeffrey D. Ullman, 2nd Edition

19.6.2 Compiler Lab

Course Code: CSE0613322

Course Title: Compiler Lab Credits Hour: 2 hours per week

Credits: 1.0

Rationale of the Course

The course is intended to teach the students the basic techniques that underlie the practice of Compiler Construction. The course will introduce the theory and tools that can be standard employed in order to perform syntax-directed translation of a high-level programming language into an executable code. These techniques can also be employed in wider areas of application, whenever we need a syntax-directed analysis of symbolic expressions and languages and their translation into a lower-level description. They have multiple applications for man-machine interaction, including verification and program analysis.

CLO1	Understand and define the role of lexical analyzer, use of regular expression and transition diagrams.
CLO2	Apply different compiler writing tools to implement the different Phases.
CLO3	Analyze the data flow and control flow.
CLO4	Compare various code optimization techniques.

A language subset will be defined and used during the lab course. The programming exercises here consist of implementing the basic components of a compiler. The constructs in this subset are found in most programming languages. This module introduces topics include compiler design, lexical analysis, parsing, symbol tables, declaration and storage management, code generation, and optimization techniques.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CL01	\checkmark		\checkmark										
CLO2		\checkmark	\checkmark										
CLO3	\checkmark		\checkmark										
CLO4		\checkmark											

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Compilers: Principles, Techniques and Tools by AlfredV. Aho, Ravi Sethi, Jeffrey D. Ullman, 2nd Edition

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19.6.3 Microprocessors,	where the state of	Assembly Language

Course Code: CSE0611323	Course Title: Microprocessors, Microcontrollers and
Credits: 3.0	Assembly Language
	Credits Hour: 3 hours per week

This course introduces techniques for writing programs that can be run on 8086 microprocessorbased systems. To design systems using memory chips and peripheral chips for 16-bit 8086 microprocessors. To understand and devise techniques for faster execution of instructions, improve the speed of operations and enhance the performance of the microprocessor. To understand multicore processors, RISC and CISC processors. To write assembly language programs.

Course Learning Outcomes

CLO1	Explain microprocessor and microcontroller's internal architecture and their operation.
CLO2	Analyze how the high-level language structure is converted to low level languages and how a processor executes a program line by line.
CLO3	Design programs to interface microprocessors to external devices and 8051 microcontroller-based systems.
CLO4	Apply knowledge and programming proficiency using the various addressing modes and data transfer instructions of the target microprocessor and solve assembly language programs.

Course Content

Assembly Language: System Architecture for Assembly language; Assembly programming basics; Assembly Addressing modes; Assembly instruction types and their formats: Arithmetic, Logical, Transfer control and conditional processing, Stacks, branches, String processing, subroutine and parameter passing, macros, Input/output; Interrupts; Procedures, file system and file I/O handling.

Microprocessors and Microcontrollers: Introduction to Microprocessor and Microcontroller. Architectural overview of Microprocessor and its operation, Common instruction types, addressing modes. Intel 8086 Microprocessor: Internal architecture, register structure, programming model, addressing modes, instruction set; I/O Pin diagram and Control signals; I/O port organization and accessing; Cache Memory, TLB Structure; Memory Management in Intel 80X86 Family; segmentation and Real Mode Memory Management. Intel 80186, 80386 and 80486 segments register formats, Paged memory operation. Linear to physical address translation; Arithmetic coprocessor; Interrupts and Exception in Intel 80X86 families of processors, type of Interrupts, Interrupts in real mode and protected mode, Interrupt descriptor tables, Interrupts Priorities; Input and Output: IO address spaces, Port organization, Memory mapped IO, Hand-shaking IO instruction, Keyboard-Display interface Timer handler, Microcontrollers: Architecture of 8051, memory organization, special function register, I/O ports, Special function registers.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark				\checkmark							
CLO2		\checkmark										

Mapping Course Learning Outcomes (CLOs) with the PLOs

CLO3		\checkmark	\checkmark				
CLO4			\checkmark				

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. The intel microprocessors by Barry B. Brey, 8th Edition

19.6.4 Microprocessors, Microcontrollers and Assembly Language Lab

Course Code: CSE0611324	Course Title: Microprocessors, Microcontrollers and
Credits: 1.0	Assembly Language Lab
	Credits Hour: 2 hours per week

Rationale of the Course

This course introduces basics of assembly language programming, microprocessor architecture and discusses different interfaces and design of systems based on microprocessors and microcontrollers, and develops a Project of an embedded system based on a single-chip microcontroller or microprocessor.

CL01	Explain how low-level languages are implemented and how a processor executes a program line by line.
CLO2	Design basic assembly programs.
CLO3	Analyze how a basic microcontroller works with its associated components.
CLO4	Demonstrate low level programming of microcontrollers.

Basics of Assembly language, flow control instructions, logic-shift-rotate-multiplication & division instructions, stack & procedure, arrays & addressing modes, String instructions & file operations, Circuit design in Arduino and simulation.

Course Learning Outcomes					ing O	ng Outcomes (PLOs)						
(CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark			\checkmark								
CLO2		\checkmark	\checkmark									
CLO3	\checkmark				\checkmark							
CLO4	\checkmark		\checkmark						\checkmark			

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise	Observation, lab report, Quiz, viva
CLO2	Exercise, Group Discussion	Observation, lab report, Quiz, viva
CLO3	Exercise	Observation, lab report, Quiz, Viva
CLO4	Exercise, Mini Project205, Group Discussion	Presentation, Viva

Book References:

1. The intel microprocessors by Barry B. Brey, 8th Edition

2. The Intel microprocessors: 8086/8088, 80186/80188,80286,80386,80486, Pentium, Pentium Pro, and Pentium II processors: architecture, programming, and interfacing By Barry B. Brey, 8th Edition

3. Microprocessor Architecture, Programming, and Applications with the 8085 Ramesh Gaonkar, 6th Edition

19.6.5 Cyber Security

Course Code: CSE0612325	Course Title: Cyber Security
Credits: 3.0	Credits Hour: 3 hours per week

This course introduces the concept of cyber security, its interdisciplinary nature, and its relation to nations, businesses, society, and people. Participating students would gain knowledge of various cyber security terminologies, technologies, protocols, threat analysis, security principles, security mechanisms, policies, forensics, incidence response, and methods/practices to secure systems.

Course Learning Outcomes

CLO1	Develop a good understanding of the fundamental knowledge of the cyber-security domain and related issues.
CLO2	Identify what a vulnerability is and how to address the most common vulnerabilities.
CLO3	Understand basic and fundamental risk management principles as it relates to Cyber Security.
CLO4	Apply knowledge of current trends in ICT security, particularly those that relate to security protocols and policy, cryptography, malware, and digital forensics.

Course Content

Introduction to Cyber Security, Usability, Thinking like a Hacker, CIA Triad, Security Terminologies, Security Protocols;

Security Policies and Management: Multilevel and multilateral Policies, Security Mechanisms, Security Design Principles, Threat Analysis, and Risk Assessment;

Securing a System: Cryptography, Basic Techniques, Digital Signatures, Cryptanalysis;

Software Security: Low-level attacks, Code Review and Testing, Defenses, Fall-Break, Student Project Idea Discussion;

Network Security: Vulnerabilities, Attacks, Defenses, Internet and Smartphone Security: Anonymous vs Secure Browsing, Information Economics, Economics of Security, Physical Protection, Biometrics;

Banking Security: Cyber Forensics, Cyber Warfare, Surveillance, and Privacy, Incident Response and Mitigation, Business Continuity, Legal issues, and Ethics.

Course Learning	Program Learning Outcomes (PLOs)													
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	\checkmark													
CLO2		\checkmark												
CLO3	\checkmark													
CLO4	\checkmark													

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy $% \left(\mathcal{A}_{1}^{2}\right) =0$

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Exercise, Group Discussion	Examination, Class Test

Book References:

1. The Art of Deception by Kevin Mitnick and William L. Simon, 1st Edition

19.6.6 Cyber Security Lab

Course Code: CSE0612326

Course Title: Cyber Security Lab Credits Hour: 2 hours per week

Credits: 1.0

Rationale of the Course

This lab course is based on the cyber security theory course. This sessional course is designed to assist students in better understanding how to protect computer operating systems, networks, and data against cyber-attacks by utilizing various mechanisms, protocols, and technologies.

CLO1	Understand the various important concepts of cyber security like cryptography, network and web applications, data privacy, and many more.
CLO2	Develop a good understanding of the basic and fundamental risk management principles as it relates to Cyber Security.
CLO3	Use and implement various security mechanisms, protocols, and policies to protect computer operating systems, networks, and data against cyber-attacks.

Basic cryptography, Random number generators, Authentication and authorization, Access control, PKI, Buffer overflows, Format string attacks, Code injection, Return-to-libc attacks, ASLR, Heap-spraying, ROP, and use-after-free attacks, Defenses against memory corruption exploits, SQL injection, XSS, and CSRF attacks, Malware, Sandboxing, DoS attacks, Firewalls, Network intrusion detection, Honeypots, OS security, Null-pointer dereferences, Code integrity.

Course Learning	Program Learning Outcomes (PLOs)													
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	\checkmark													
CLO2	\checkmark													
CLO3		\checkmark												

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation, quiz, Viva
CLO2	Lecture, Group Discussion	Presentation, Assignment, Quiz, Viva
CLO3	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva

Book References:

1. The Art of Deception by Kevin Mitnick and William L. Simon, 1st Edition

19.6.7 Computer Graphics & Multimedia

Course Code: CSE0611327

Credits: 3.0

Course Title: Computer Graphics & Multimedia **Credits Hour:** 3 hours per week

The aim of this course is to learn the basic principles of 2-dimensional and 3-dimensional computer graphics. To study the elementary mathematics techniques that allow us to position objects in twoand three-dimensional space. To implement the algorithms and techniques necessary to produce the different mathematics of projections.

Course Learning Outcomes

CLO1	Explain the basic concepts and scope of computer graphics.
CLO2	Apply the mathematical principles of the ideas of computer graphics on different geometric objects.
CLO3	Design various computer graphics algorithms and techniques in graphical models.
CLO4	Explain the structures and technologies used in multimedia systems.

Course Content

Introduction to computer graphics and its applications; Principles of raster image generation; Light and Color models; Example of a graphics API; Graphics primitives; Graphics hardware; Graphics pipeline; Coordinate convention; Scan conversion; Clipping; Modeling transformations; Viewing transformations; Projection transformations; Polygons and polygon meshes; Curves and surfaces; Hidden lines and surface removal; Introduction to rendering including shading models, textures, ray tracing, and radiosity; Introduction to computer animation and kinematics; Fractals; Graphics programming using OpenGL 4.0 and above.

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Learning Outcomes (PLOs)													
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	\checkmark													
CLO2		\checkmark												
CLO3			\checkmark											
CLO4					\checkmark									

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

CLO4	Lecture, Group Discussion	Examination, Class Test
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Books Reference:

1. COMPUTER GRAPHICS by Zhigang Xiang and Roy A. Plastock, 2nd edition

2. Computer Graphics by Hearn and Baker, 2nd Edition

19.6.8 Computer Graphics & Multimedia Lab

Course Code: CSE0611328	Course Title: Computer Graphics & Multimedia Lab
Credits: 1.0	Credits Hour: 2 hours per week

Rationale of the Course

The course introduces the basic concepts of computer graphics. It provides the necessary theoretical background and demonstrates the application of computer science to graphics. The course further allows students to develop programming skills in computer graphics through programming assignments.

Course Learning Outcomes

At the end of this course student will:

CLO1	Explain, illustrate and design various kinds of viewing and Projections.
CLO2	Learn the representation and transformation of graphical images and pictures.
CLO3	Develop a practically based understanding of form and functional design contexts using computer graphics.

Course Content

Introduction to OpenGL, OpenGL Setup in Codeblocks; Write a Program to draw lines, triangles, quads and polygons; Implementation of 2D Transformation: Translation and Scaling; Implementation of 2D Transformation: Rotation; Project Idea Submission; Implementation of 3D Transformation: Translation and Scaling; Implementation of 3D Transformation: Rotation; Implementation of row, pitch, yo; Implementation of lighting effects; Implementation of texture Mapping; Implementation of line generation using slope's method, DDA and Bresenhem's algorithms; Implementation of Polygon Clipping using Sutherland-Hodgeman algorithm; Solving miscellaneous problems; Project Submission;

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Learning Outcomes (PLOs)													
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	\checkmark													
CLO2		\checkmark		\checkmark										

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Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation, Viva
CLO2	Lecture, Mini Project	Presentation, Assignment, Quiz
CLO3	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva

Books Reference:

- 1. COMPUTER GRAPHICS by Zhigang Xiang and Roy A. Plastock, 2nd edition
- 2. Computer Graphics by Hearn and Baker, 2nd Edition

Course Code: CSE0611342	Course Title: Simulation & Modeling Lab
Credits: 1.0	Credits Hour: 2 hours per week

Rationale of the Course

This course motivates to design various models to solve real-world problems using mathematics, computer programming language, computation power etc. and analyzes the behavior of a system for different types of datasets to provide a reasonable decision regarding the performance of a system in a cost and time effective manner.

CLO1	Define basic terms in modeling and simulation.					
CLO2	Classify various simulation models and introduce practical examples for each category.					
CLO3	Construct a model for a given set of data and examine its validity.					
CLO4	Analyze output data produced by a model and test validity of the model.					

Introduction to MATLAB, Random Number Generation, Hypothesis Testing, Chi-square goodnessof-fit test, Kolmogorov-Smirnov test, Test for Standard Normal Distribution, Testing Random Number Generators; Single server queuing system, Two-server queuing system, Inventory management system, Monte-Carlo simulation, Pure Pursuit problem, Probability Distribution fitting;

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark		\checkmark								
CLO3			\checkmark									
CLO4				\checkmark								

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation, Viva
CLO2	Lecture, Group Discussion	Presentation, Assignment, Quiz, Viva
CLO3	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva
CLO4	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva

Books Reference:

1. Modeling and Simulation by Hartmut Bossel and Routledge Boo, 1st Edition

19.6.10 Software Project Design and Development Lab

Course Code: CSE0613344	Course Title: Software Project Design and Development Lab
Credits: 1.5	Credits Hour: 3 hours per week

This course covers the techniques of software design and development: project management, structured programming, verification and validation, security and privacy, and project documentation; students are required to apply these techniques to large software projects.

CLO1	Explain formal management for software projects.				
CLO2	Apply a number of modern software development methods.				
CLO3	Demonstrate the technology tools usage for environment setup and software development				
CLO4	Implement Quality assurance practices for software projects.				
CLO5	Combine and integrate appropriate modern software development methods for a variety of software projects.				

Course Learning Outcomes

Course Content

Introduction to SE, SDLC, Documentation, Environment setup, Requirement analysis, Object modeling, Project Implementation, Project Verification, validation, Project Security and Privacy, Model-View-Controller (MVC), Software Testing.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark	\checkmark										
CLO2	\checkmark											
CLO3					\checkmark							
CLO4											\checkmark	
CLO5									\checkmark		\checkmark	\checkmark

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation, Viva
CLO2	Lecture, Group Discussion	Presentation, Assignment
CLO3	Lecture, Practical Work, Assignment	Lab Test, Project idea submission

CLO4	Lecture, Practical Work, Assignment	Lab Test, Project Work, Quiz
CLO5	Lecture, Practical Work, Assignment	Project Work Evaluation, Final Presentation, Viva

Books Reference:

1. Software Engineering by Ian Sommerville,10th Edition

2. Systems Analysis and Design by Alan Dennis Barbara Wixom and Roberta M. Roth, 7th Edition

Semester 07

19.7.1 Operating Systems

Course Code: CSE0611411

Credits: 3.0

Course Title: Operating Systems

Credits Hour: 3 hours per week

Rationale of the Course

This course learns the fundamentals of Operating Systems. It will also help to learn the mechanisms of OS to handle processes and threads and their communication. The students will **learn** the mechanisms involved in memory management in contemporary OS.

Course Learning Outcomes

CLO1	Understand the concepts of Operating system, Processes, Kernel, Threads, Memory Management. File Organization, Input-Output management.
CLO2	Utilize and implement algorithms for scheduling process, thread, disk for better utilization of external memory
CLO3	Analyze various device and resource management techniques and the concept of handling deadlock situations.

Course Content

User Level Specification of OS; Fundamental Concepts of OS; Program and Processes; Management and Control of Processes; Process states; Details of Threads; CPU Scheduling; Concepts and Implementation of Virtual Memory, Physical and Logical address; Memory Management; Deadlock handling; File Organization; File System Interface and Virtual File Systems; Implementation of File Systems; I/O Software: Interrupt Service Routines and Device Drivers, access control.

Course Learning Outcomes (CLOs)	Program Learning Outcome (PLOs)											
Outcomes (CLOS)	1	2	3	4	5	6	7	8	9	10	11	12
CO 1	\checkmark											
CO 2			\checkmark									
CO 3		\checkmark		\checkmark								

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Class test, Assignment, Quiz

Books Reference:

1. Operating System Concepts by Abraham Silberschatz, 9th Edition

19.7.2 Operating System Lab

Course Code: CSE0611412

Course Title: Operating System Lab Credits Hour: 2 hours per week

Credits: 1.0

Rationale of the Course

The aim of this lab course is to implement the concepts acquired during the operating system course. The programming exercises here consist of various CPU Scheduling Algorithms, Deadlock handling and Memory Management techniques.

CLO1	Understand Linux commands.
CLO2	Understand & Implement different CPU scheduling algorithms to solve problems.
CLO3	Analyze appropriate memory allocation techniques.

Introduction to Linux Operating System, Linux commands, shell scripting, programming with shell scripting; Scheduling algorithms: Different scheduling algorithms implementation and performance analysis; Deadlock: Introduction to Deadlock, Deadlock detection and Deadlock avoidance algorithms;

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2			\checkmark									
CLO3		\checkmark										

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Practical work, Group Discussion	Presentation, Viva
CLO2	Lecture, Practical Work	Presentation, Assignment, Quiz, viva
CLO3	Lecture, Practical Work	Lab Test, Assignment, Quiz, Viva

Books Reference:

1. Operating System Concepts by Abraham Silberschatz, 9th Edition

19.7.3 Scientific Research & Methodologies Lab

Course Code: CSE0613414	Course Title: Scientific Research & Methodologies Lab
Credits: 1.0	Credits Hour: 2 hours per week

Scientific Research & Methodology is a hands-on course designed to impart education in the foundational methods and techniques of academic research in Science and Engineering context.

UG students would examine and be practically exposed to the main components of a research framework i.e., problem definition, research design, data collection, ethical issues in research, time management, report writing, and presentation. Once equipped with this knowledge, participants would be well-placed to conduct disciplined research under supervision in an area of their choosing. In addition to their application in an academic setting, many of the methodologies discussed in this course would be similar to those deployed in professional research environments

Course Learning Outcomes

CLO1	Understand some basic concepts of research and its methodologies.
CLO2	Select and define appropriate research problems and parameters.
CLO3	Relate and conduct research (advanced project) in a formal and scientific approach.
CLO4	Construct a research report and thesis.

Course Content

Introduction to Research Methodologies, Foundations of Research, Problem Identification & Formulation, Research Design, Data Analysis, Research Misconduct and Ethics, Use of Tools / Techniques for Research;

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1		\checkmark										
CLO2												
CLO3							\checkmark				\checkmark	
CLO4												\checkmark

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Lab Test, Presentation
CLO2	Lecture, Group Discussion	Lab Test, Assignment

CLO3	Lecture, Practical Work, Assignment	Lab Test, Presentation, Quiz
CLO4	Lecture, Practical Work, Assignment	Research Report, Presentation, Viva

Books Reference:

1. Research Design: Qualitative, Quantitative, and Mixed Methods Approaches by John W. Creswell, 3rd Edition

19.7.4 Industrial Attachment

Course Code: CSE0613416

Course Title: Industrial Attachment

Credits: 1.0

Rationale of the Course

This course has been designed for the students to have real life experiences to help them prepare for their career.

Course Learning Outcomes

CLO1	Develop work responsibility and ethics in the working environment.
CLO2	Communicate effectively within the working environment.
CLO3	Apply theoretical and academic knowledge for solving the industrial problem.
CLO4	Prepare the report and presentation of training.

Course Content

As per industrial plan;

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1												
CLO2												
CLO3												\checkmark
CLO4					\checkmark							

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation and Report
CLO2	Lecture, Group Discussion	Presentation and Report
CLO3	Lecture, Group Discussion	Presentation and Report
CLO4	Lecture, Group Discussion	Presentation and Report, Viva

19.7.5 Thesis / Capstone Project

Course Code: CSE0613400

Course Title: Thesis / Capstone Project

Credits: 1.5

Rationale of the Course

A detailed analysis and design of a Computer Science and Engineering project. This Capstone project provides students with an opportunity to interact real life problems to define, design, build and deploy real-world systems. The department provides a two-semester (final year) capstone experience Mandatory for all students for undergraduate program of Department of CSE. Students work individually or in a small group to contemplate on how their earned knowledge can be useful to solve real life problems or transmute into products which have business of humanitarian credibility. In the process of solving these problems students gain confidence and depth of knowledge in relevant subject matter and it subtly improve their leadership and management skills as well. Monitoring and assessing the students' progress and the final project report gives valuable insights about the possible modification and improvement of the delivery of courses.

These experiences integrate all of the technical knowledge and skills from their courses as well as provide valuable experience in team-building, project management, oral and written communications, and problem solving.

The aim of this course is to apply technical knowledge and skills for further research and design of computer systems at professional engineering scale.

CLO1	Identify a real-life problem that can be translated to an engineering and/or computing solution through design, development and validation.
CLO2	Identify outcomes and functional requirements of the proposed solution considering software and/or hardware specification and standards.
CLO3	Identify sub-components of a complex problem, prepare timeline and appropriate budget using the project management skill.
CLO4	Analyze, design, build, and evaluate engineering/computing system/subsystem with given specifications and requirements.

Previous course knowledge, Literature review, Self-learning, Interdisciplinary cooperation

Course Learning Outcomes]	Program Learning Outcomes (PLOs)								
(CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark										\checkmark	
CLO2		\checkmark	\checkmark									
CLO3											\checkmark	
CLO4			\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation and Report
CLO2	Lecture, Group Discussion	Presentation and Report
CLO3	Lecture, Group Discussion	Presentation and Report
CLO4	Lecture, Group Discussion	Presentation and Report, Viva

Semester 08

19.8 Thesis / Capstone Project

Course Code: CSE40613400 Credits: 3.0 **Course Title:** Thesis / Capstone Project **Credits Hour:** 3 hours per week

The main objectives of this course is to apply technical knowledge and skills for further research and design of computer system at professional engineering scale, to work successfully in industry and/or have successful career in government or academia, contribute to the development of the IT profession, conform to ethical values and environmentally friendly policies, to depict effective leadership in multicultural work environment of the competitive world and to develop deeper understanding of Computer Science and Engineering design and analysis.

Course Learning Outcomes

CLO5	Use modern analysis and design tools in the process of designing and validating of a system and subsystem.
CLO6	Assess professional, ethical, environmental and social impacts and responsibilities of the design projects.
CLO7	Identify and validate the impact of environmental considerations and the sustainability of a system/subsystem of a complete project.
CLO8	Function effectively in a multi-disciplinary team.
CLO9	Present design project results through written technical documents and oral presentations.

Course Content

Previous course knowledge, Literature review, Self-learning, Interdisciplinary cooperation.

Course Learning Outcomes]	Progra	m Lea	rning	Outco	mes (PLOs)							
(CLOs)	1	2	3	4	5	6	7	8	9	10	11	12			
CLO5			\checkmark	\checkmark											
CLO6						\checkmark	\checkmark	\checkmark							
CL07															
CLO8															
CLO9										\checkmark					

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO5	Lecture, Group Discussion	Presentation and Report

CLO6	Lecture, Group Discussion	Presentation and Report
CLO7	Lecture, Group Discussion	Presentation and Report
CLO8 Lecture, Group Discussion		Presentation and Report
CLO9	Lecture, Group Discussion	Presentation and Report, Viva

Activities

Time	Task							
	Seventh Semester							
Week 1	Submit Project Proposal							
Weeks 1 – 9	Initial research and background study.							
Weeks 10 - 12	Preliminary data analysis and get started on the prototype.							
Weeks 13 - 15	Develop data validation rules and data cleansing routines, prepare a primarily working prototype.							
	Eighth Semester							
Weeks 16 - 18	Develop the Prototype based on previous feedback from advisor and organizational supervisor.							
Weeks 19 - 24	Complete Prototypes.							
Week 25	Submit First Draft Report for Approval; Schedule oral presentation							
Weeks 26 - 28	Finish Final Project Report							
Week 29	Oral presentation							

Courses: Elective I (Any One Course)

Advanced Problem-Solving Strategies Lab					
Course Code: CSE0613204	Course Title: Advanced Problem-Solving Strategies Lab				
Credits: 1.0	Credits Hour: 2 hours per week				

This course introduces computer programming and problem solving in a competitive environment. Topics include number theory, graph theory, dynamic programming, advanced data structure, problem-solving methods, algorithm design, and logic control structures. After completion students should be able to implement algorithmic solutions in programming languages.

Course Learning Outcomes

CI	.01	Acquire adequate knowledge on the need of programming languages and advanced problem-solving techniques.
CI	.02	Develop programs to implement the algorithms for solving the complex competitive programming problems.
CI	.03	Analyze complex problems, to construct solutions (algorithms) and to solve those problems.

Course Content

Design and development of programming solutions to solve competitive programming problems on diverse topics. The content includes problem solving strategies such Divisors, Greatest Common Divisor, Least Common Multiple, Prime Number, Bezout's Identity, Sieve of Eratosthenes, Segmented Sieve, Euler Phi Function, Divisor Function, Sum of Divisors, Big Mod, Breadth First Search, Depth First Search, Shortest Path Faster Algorithm, Dijkstra's Algorithm, Floyd-Warshall Algorithm, (Disjoint Set Union, Minimum Spanning Trees, Lowest Common Ancestor, Bit Masking, 0-1 Knapsack, Coin Change, Longest Common Subsequence, Longest Increasing Subsequence, Longest Common Increasing Subsequence, Range Minimum Query, Segment Tree and Trie.

Course Learning Outcomes (CLOs)	Program Learning Outcomes (PLOs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CL01												
CLO2												
CLO3		\checkmark										

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise, Group Discussion	Observation, lab report, quiz
CLO2	Exercise, Group Discussion	Observation, lab report, viva
CLO3	Exercise	Observation, lab report, lab test

Book References

1. Problem-Solving Strategies by Arthur Engel, Latest Edition

Internet Programming Lab

Course Code: CSE0613208

Credits: 01

Course Title: Internet Programming Lab **Credits Hour:** 2 hours per week

Rationale of the Course

This course covers theoretical and practical methods and techniques for programming on the Internet with a focus on the web server side. It covers a wide range of Web and Internet standards, architectural patterns, application frameworks, and programming languages that are used to deliver modern web sites. It will help the students to gain the skills and understanding to extrapolate to the "next" technology in a rapidly changing landscape.

Course Learning Outcomes

CLO1	Understand how web technologies interact, from the browser to the backend servers.
CLO2	Implement dynamic content web pages using two- and three-tier architectures
CLO3	Gain practical experience in a selected set of Web technologies
CLO4	Learn to use the technologies that keep pace with the rapidly changing landscape of web application development.

Course Content

Basic concepts of website, web browser, web application, rich internet application, web server, database server, architectural patterns, application frameworks, client-side programming, server-side programming; Session management, Encryption and other security topics; JavaScript and the DOM, JavaScript libraries/frameworks; MVC pattern, Web application frameworks; JSON, Ajax

Course Learning	Program Learning Outcomes (PLOs)													
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	\checkmark													
CLO2			\checkmark											
CLO3	\checkmark													
CLO4					\checkmark									

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Presentation, Exercise, Group Discussion	Observation, Lab report, Viva
CLO2	Exercise, Mini Project	Observation, Lab Test
CLO3	Exercise, Assignment	Assignment, Quiz, Viva
CLO4	Exercise, Group Discussion, Mini Project	Observation, Lab Test

Book References

1. Programming PHP by Kevin Tatroe, Peter MacIntyre and Rasmus Lerdorf, 3rd Edition.

Solution Elective Courses: Elective II (Any One Course)

Course Code: CSE0611304	Course Title: Linux Programming Lab
Credits: 01	Credits Hour: 2 hours per week

Rationale of the Course

Linux Programming Lah

The Linux programming laboratory course covers major methods of Inter Process Communication (IPC), which is the basis of all client / server applications under Linux, Linux Utilities, working with the Bourne again shell (bash), files, process and signals. After completion of this course, students will be able to work with extensive programming exercises in shell scripts. It also emphasizes various concepts in multithreaded programming and socket programming.

CLO1	Solve problems systematically using a structured logic approach.
CLO2	Analyze problems using a structured approach and construct a Linux program correctly based on that.
CLO3	Develop complete lab programs for simple to moderate problems individually.

Study of purpose command list obtained from (man, who, cat, cd, ps, ls, mv,mkdir, rmdir, rm, echo, more, date, time, kill, pwd). Gather knowledge on the basic and advanced concepts of Shell Scripting. Implementation of shell programming on multiple problem-solving tasks.

Course Learning	Program Learning Outcomes (POs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CL01													
CLO2													
CLO3													

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise, Lab Tasks, Group Discussion	Observation, lab report, Quiz
CLO2	Exercise, Lab Tasks, Group Discussion	Observation, lab report, viva
CLO3	Exercise, Lab Tasks	Observation, lab report, lab test

Book References

1. Linux Pocket Guide: Essential Commands by Daniel J. Barrett ,3rd Edition

* Elective Courses: Elective III (Any One Course)

Technical Writings and Presentation Lab

Course Code: CSE0619492	Course Title: Technical Writings and Presentation Lab
Credits: 1.0	Credits Hour: 2 hours per week

The main objective of this course is to develop effective writing and presentation skills in students. After learning effective data gathering, interpreting and presentation skills, students will be able to write clear, persuasive and accessible documents for intended audiences. Furthermore, this course aims to develop textual, linguistic and presentation competencies in students appropriate for their professional careers.

Course Learning Outcomes

CLO1	Write clearly and fluently to produce effective technical documents.
CLO2	Demonstrate an appropriate communication style to different types of audiences both orally and written as per demand of their professional careers.
CLO3	Communicate in an ethically responsible manner.

Course Content

Introducing technical writing, Reasons for technical writing, Importance of technical writing.

The writing processes (Pre-writing, Writing, Re-writing), Objectives in technical writing, Audience recognition and involvement; Professional Letter writing.; The document design using illustrations; Oral Communication; Technical descriptions; Performing technical studies. Formal report writing. Patents; Informal report writing. Email messages. The Summary writing. Reviewing and editing techniques; Research paper writing. Thesis writing; Presentations.

Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Outcomes (POs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												
CLO2	\checkmark												
CLO3	\checkmark												

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Presentation, Exercise, Group Discussion	Observation, Quiz, Viva
CLO2	Exercise, Group Discussion, Mini Project	Observation, Lab Test
CLO3	Exercise, Group Discussion, Mini Project	Observation, Final Lab Test, Presentation

Book References:

1. Technical Writing Process by Kieran Morgan, 2nd Edition

***** Elective Courses: Elective IV (Any One Course with Lab)

Internet of Things

Course Code: CSE0612401

Credits: 03

Course Title: Internet of Things Credits Hour: 3 hours per week

Rationale of the Course

This course provides advanced data collection, connectivity, and analysis of information collected by computers everywhere—taking the concepts of Machine-to-Machine communication farther than ever before. This course gives a foundation in the Internet of Things, including the components, tools, and analysis by teaching the concepts behind the IoT and a look at real-world solutions.

Course Learning Outcomes

CLO1	Explain the architecture, operation, and business benefits of an IoT solution				
CLO2	Explore the relationship between IoT, cloud computing, and big data				
CLO3	Identify how IoT differs from traditional data collection systems				

Course Content

Introduction to the Internet of Things, Machine to Machine / User-less Communication, Common Use Cases Components of an IoT, Traditional Data Storage, Analog and Digital I/O Basics

Sensors and Data Collection Points, Embedded Platforms / Microcontrollers, Software Development

Device Security: Physical and Logical, Connectivity Options, Connecting Sensors to the Cloud Scaling Number of Sensors.

Course Learning Outcomes (CLOs)	Program Learning Outcomes (PLOs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3		\checkmark										

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

Book References

1. The Internet of Things: Key Applications and Protocols by Olivier Hersent, 2nd Edition

2. IoT – Internet of Things for Beginners: An Easy-to-Understand Introduction to IoT by Ketan Kaushik, 3^{rd} Edition

Internet of Things Lab

Course Code: CSE0612402

Course Title: Internet of Things Lab

Credits: 1

Credits Hour: 2 hours per week

Rationale of the Course

This course provides advanced data collection, connectivity, and analysis of information collected by computers everywhere and taking the concepts of Machine-to-Machine communication farther than ever before. This course gives a foundation in the Internet of Things, including the components, tools, and analysis by teaching the concepts behind the IoT and a look at real-world solutions.

CLO1	Explain the concept of Internet of Things			
CLO2	Implement interfacing of various sensors with Arduino/Raspberry Pi.			
CLO3	Demonstrate the ability to transmit data wirelessly between different devices			
CLO4	Show an ability to upload/download sensor data on cloud and server.			

Introduction to the Internet of Things, Machine to Machine / User-less Communication, Common Use Cases Components of an IoT, Traditional Data Storage, real time, collects, integrates and analyzes data from millions of internet-connected devices that range from cameras, smartphones and wearables, to vehicles, medication pills, and industrial machines and develop innovative IoT-based solutions for industries and governments .Sensors and Data Collection Points, Embedded Platforms / Microcontrollers, Software Development. Device Security: Physical and Logical, Connectivity Options, Connecting Sensors to the Cloud Scaling Number of Sensors.

Course Learning Outcomes (CLOs))s)					
``´´	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2			\checkmark									
CLO3		\checkmark										
CLO4				\checkmark								

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References

1. The Internet of Things: Key Applications and Protocols by Olivier Hersent, 2nd Edition 2. IoT – Internet of Things for Beginners: An Easy-to-Understand Introduction to IoT by Ketan

Kaushik, 3rd Edition

Foundation of Data Science

Course Code: CSE0612403

Course Title: Foundation of Data Science **Credits Hour:** 3 hours per week

Credits: 03

Rationale of the Course

This course introduces the fundamental concepts, principles, and techniques of Data Science. It emphasizes the state-of-the-art data preprocessing techniques and models and algorithms essential to undertake data science-related problems. Also, this course exposes students to the latest developments of data science computing, and prepares them for further study of and research in machine learning, computer vision, and natural language processing.

Course Learning Outcomes

CLO1	Identify the need for data science and solve basic problems using Python built-in data types and their methods.
CLO2	Design an application with user-defined modules and packages using the OOP concept. Employ efficient storage and data operations using NumPy arrays.
CLO3	Apply powerful data manipulations using Pandas, do data preprocessing and visualization using Pandas and acquire knowledge on different machine learning models and algorithms.
CLO4	Perform experiments with machine learning, computer vision (CV), natural language processing (NLP), etc.

Course Content

Introduction to Data Science - Why Python? - Essential Python libraries - Python Introduction-Strings, List, Tuples, Dictionary, Set - type Conversion- Operators. Decision Making- Looping-Loop Control statement, user-defined functions - function arguments & its types.

User-defined Modules and Packages in Python-Files: File manipulations, File and Directory related methods - Python Exception Handling. OOPs Concepts -Class and Objects, Constructors – Data hiding- Data Abstraction-Inheritance.

NumPy Basics: Arrays and Vectorized Computation- The NumPy array- Creating ndarrays- Data Types for ndarrays- Arithmetic with NumPy Arrays- Basic Indexing and Slicing - Boolean Indexing-Transposing Arrays and Swapping Axes.

Introduction to pandas Data Structures: Series, Data Frame, Essential Functionality: Dropping Entries, Indexing, Selection, and Filtering- Function Application and Mapping- Sorting and Ranking. Summarizing and Computing Descriptive Statistics- Unique Values, Value Counts, and Membership. Reading and Writing Data in Text Format.

Data Cleaning and Preparation: Handling Missing Data - Data Transformation: Removing Duplicates, Transforming Data Using a Function or Mapping, Replacing Values, Detecting and Filtering Outliers-String Manipulation: Vectorized String Functions in pandas. Plotting with pandas: Line Plots, Bar Plots, Histograms and Density Plots, Scatter or Point Plots.

Machine Learning: Supervised and Unsupervised learning, Linear regression, logistic regression, KNN, Naive Bayes, Decision tree, random forest.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												

CLO2	\checkmark						
CLO3		\checkmark					
CLO4	\checkmark						

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References

1. Foundations of Data Science by Avrim Blum, John Hopcroft, 1st Edition

Foundation	of Data	Science Lab
1 oundation	or Dutte	Deletier Lab

Course Code: CSE0612404	Course Title: Foundation of Data Science Lab
Credits: 01	Credits Hour: 2 hours per week

Rationale of the Course

This course introduces the fundamental concepts, principles, techniques, and applications of Data Science. It emphasizes the state-of-the-art data preprocessing techniques and models and algorithms essential to undertake data science-related problems. Also, this course exposes students to the latest developments of data science computing, and prepares them for further study of and research in machine learning, computer vision, and natural language processing.

Course Learning Outcomes.

CLO1	Identify the need for data science and solve basic problems using Python built-in data types and their methods.
CLO2	Design an application with user-defined modules and packages using the OOP concept. Employ efficient storage and data operations using NumPy arrays.
CLO3	Apply powerful data manipulations using Pandas, do data preprocessing and visualization using Pandas and acquire knowledge on different machine learning models and algorithms.
CLO4	Perform experiments with machine learning.

Introduction to data science and Python programming: Learn how to use Jupyter notebooks, basic data structures, operators, and control flow in Python.

Data manipulation and exploration with pandas: Learn how to read, write, filter, group, and aggregate data using pandas.

Data visualization with matplotlib and seaborn: Create, customize, and interpret various types of plots and charts. Basic plots like bar, scatter, lines, histogram using seaborn. Advanced plots like box, violin, swarm, and heatmap using seaborn.

Exploratory data analysis and descriptive statistics: Summarize, describe, and explore data using various techniques and tools. Calculate measures of central tendency, variability, and correlation.

Inferential statistics and hypothesis testing: Using statistical methods to make inferences and draw conclusions from data. Perform t-tests, ANOVA, chi-square tests, and regression analysis.

Machine learning basics and supervised learning: Implementing common machine learning algorithms such as linear regression, logistic regression, k-nearest neighbors, decision trees, and random forests using scikit-learn.

Unsupervised learning and clustering: unsupervised learning using scikit-learn. Principal component analysis, k-means clustering, hierarchical clustering, and DBSCAN.

Natural language processing and text analysis: Processing and analyzing text data with nltk and spaCy. Perform tokenization, stemming, lemmatization, part-of-speech tagging, named entity recognition.

Web scraping and APIs: Scraping data from web pages using BeautifulSoup. APIs to access data from various sources such as Twitter, Google Maps, Wikipedia, etc.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												
CLO2	\checkmark												
CLO3		\checkmark											
CLO4	\checkmark												

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Presentation, Exercise, Group Discussion	Observation, Quiz, Viva
CLO2	Exercise, Group Discussion, Mini Project	Observation, Lab Test

CLO3	Exercise, Group Discussion, Mini Project	Observation, Lab Test, Presentation
CLO4	Exercise, Group Discussion, Mini Project	Observation, Final Lab Test, Presentation

Book References

1. Foundations of Data Science by Avrim Blum, John Hopcroft, 1st Edition

Mobile Application Development Lab	
Course Code: CSE0613406	Course Title: Mobile Application Development Lab
Credits: 01	Credit Hours: 2 hours per week

Rationale of the Course

This course introduces the components and structure of mobile application development frameworks and understanding how to work with various mobile application development frameworks for Android. It also covers learning the basic and important design concepts and issues of development of mobile applications and understanding the capabilities and limitations of mobile devices. After completion, students should be able to implement the OOPC to develop a mobile application using widgets with event handling.

Course Learning Outcomes

CL01	Analyze the knowledge to build, assess, and analyze the software and hardware aspects of it.
CLO2	Develop programs to implement the design of mobile applications.
CLO3	Apply professional, managerial, interdisciplinary skill set, and domain specific tools in development processes.

Course Content

Design and development of mobile applications using layout, various widgets, fragment, button, radio button, checkbox, firebase, SQ lite, event handling, authorization, Intent, GPS, different APIs etc.

Course Learning			Program Outcomes (POs)									
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CL01												
CLO2												
CLO3												

Mapping Course Learning	Outcomes	(CLOs)	with t	the	Teaching-Learning	&	Assessment
Strategy							

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise, Mini Project, Group Discussion	Observation, lab report, Quiz
CLO2	Exercise, Mini Project, Group Discussion	Observation, lab report, viva
CLO3	Exercise, Mini Project	Observation, lab report, lab test

Book References:

Android App Development for Dummies by Barry Burd, 6th Edition

Geographical Information Systems & Applications

Course Code: CSE 0613407	Course Title: Geographical Information Systems &
Credits: 3.0	Applications
	Credits Hour: 3 hours per week

Rationale of the Course

This course introduces the fundamental theories and concepts of Geographic Information Systems (GIS). The course content will include data input, storage and editing, spatial data structures, analytical functions of a GIS, data output, management of GIS, and applications of GIS.

Course Learning Outcomes

CLO1	Understand basic GIS theory and principles									
CLO2	Understand the importance of scale, projection, and coordinate systems in GIS									
CLO3	Analyze the issues associated with the implementation, operationalization and management of GIS.									

An introduction to GIS: The purpose of GIS, Some fundamental observations. A first definition of GIS, Spatial data and geo-information, Applications of GIS, The real world and representations of it, Modelling, Maps, Databases, Spatial databases. Geographic information and Spatial data types: Geographic phenomenon, types of phenomena, Geographical fields, Objects and boundaries, Computer representations of geographic information, Organizing one's spatial data, The temporal dimension. Data processing systems: Hardware and software trends, Geographic information systems, Database management systems. Data entry and preparation: Spatial data input, Spatial referencing, Data preparation, Point data transformation, Advanced operations on continuous field rasters. Spatial data analysis: Classification of analytic GIS capabilities, Retrieval, classification

and measurement, Overlay functions, Neighborhood functions, Network analysis. Data visualization: GIS and maps, the visualization process, Visualization strategies: present or explore, The cartographic toolbox, how to map, Map cosmetics, Map output. Data quality and metadata: Basic concepts and definitions, Measures of location error on maps, Error propagation in spatial data processing, Metadata and data sharing.

Course Learning Outcomes (CLOs)	Program Learning Outcomes (PLOs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	V											
CLO2	\checkmark											
CLO3												

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

Book References:

1. Geographical Information Systems: Principles, Techniques, Management and Applications by Paul A. Longley, Michael F. Goodchild and David J. Maguire, 2nd Edition

Geographical Information Systems & Applications Lab

Course Code: CSE 0613408	Course Title: Geographical Information Systems &
Credits: 1.0	Applications Lab
	Credits Hour: 2 weeks per week

Rationale of the Course

This course aims are to Introduce basic concepts in GIS, provide exposure to basic tools and techniques in GIS software and Introduce applications of GIS in relevant areas.

Course Learning Outcomes:

Upon completion of this course, a fully engaged student will be able to:

CLO1	Know the basic concepts in GIS
CLO2	Work with basic tools in GIS software
CLO3	Apply GIS tools and techniques in related applications

Course Content

Familiarization with GIS Software, Data Input, Geo Referencing and Projections Digitization of Map/Top sheet, Creation of Thematic Maps, Base Map Preparation, Data Conversion – Vector to Raster, Raster to Vector, Adding Attribute Data – Querying on Attribute Data, Vector Analysis, Raster Analysis, Map Composition, Developing Digital Elevation Model, Simple Applications of GIS.

Course Learning Outcomes (CLOs)	Program Outcomes (POs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CL01	V											
CLO2												
CLO3												

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise, Mini Project, Group Discussion	Observation, lab report, Quiz
CLO2	Exercise, Mini Project, Group Discussion	Observation, lab report, viva
CLO3	Exercise, Mini Project	Observation, lab report, lab test

Book References:

1. Geographical Information Systems: Principles, Techniques, Management and Applications by Paul A. Longley, Michael F. Goodchild and David J. Maguire, 2nd Edition

* Specialization Courses: Intelligent Systems

Machine Learning

Course Code: CSE0611431

Course Title: Machine Learning **Credits Hour:** 3 hours per week

Credits: 3.0

Rationale of the Course

This course learns paradigms in different environmental settings and applies the appropriate learning algorithm to best suit the current need. This course will enhance the learning parameters to achieve maximum performance.

Course Learning Outcomes

CLO1	Discuss the different learning paradigms in different environmental settings.
CLO2	Understand the fundamental issues and challenges of machine learning: data, model selection, model complexity etc.
CLO3	Appreciate the underlying mathematical relationships within and across Machine Learning algorithms and the paradigms of supervised and unsupervised learning.
CLO4	Select and apply the appropriate learning algorithm to best suit the current need.
CLO5	Enhance the learning parameters to achieve maximum performance.

Course Content

Introduction to Machine Learning; Regression analysis: Logistic Regression, Linear Regression; Supervised and Unsupervised learning; Bayesian Learning; Decision Tree Learning; Rule based learning; Instance based learning; Neural Nets; Support Vector Machine; Genetic Algorithms; Reinforcement learning; Ensemble learning; Hidden Markov

Models; Maximum Likelihood Estimates, Parameter Estimation; Computational learning theory.

Course Learning	Program Learning Outcome (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CO1													
CO2													
CO3		\checkmark											
CO4		\checkmark											
CO5		\checkmark											

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Class Test, Quiz
CLO4	Lecture, Group Discussion	Examination, Assignment
CLO5	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

Book References

1. Machine Learning in action by Peter Harington, 4th Edition

2. Data Mining Concepts and Techniques by Jiawei Han and Micheline Kamber, 2nd Edition

Machine Learning Lab

Course Code: CSE0611432

Course Title: Machine Learning Lab

Credits: 01

Credits Hour: 2 hours per week

Rationale of the Course

This course introduces machine learning; Data preparation, model building, and data mining techniques such as clustering, decision trees and neural networks; Induction of predictive models from data: classification, regression, and probability estimation; Application case studies; Data-mining software tools review and comparison.

Course Learning Outcomes

CLO1	Possess the basic knowledge of Weka and Python concerning data mining and machine learning.
CLO2	Implement different data mining and machine learning algorithms like classification, prediction, clustering and association rule mining to solve real-world problems using Python.
CLO3	Compare and evaluate different data mining and machine learning algorithms like classification, prediction, clustering and association rule mining using Python.

Course Content

Introduction to supervised and unsupervised machine learning algorithms. Discussion on feature/attribute selection. Discussion on Project and execution plan, classification-based algorithm and Cluster Analysis: partitional (K-means), hierarchical, density-based with Python

Course Learning	Program Outcomes (POs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CL01												
CLO2			\checkmark									
CLO3												

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Exercise, Mini Project, Group Discussion	Observation, lab report, Quiz
CLO2	Exercise, Mini Project, Group Discussion	Observation, lab report, viva
CLO3	Exercise, Mini Project	Observation, lab report, lab test

Book References

1. Machine Learning in action by Peter Harington, 4th Edition

2. Data Mining Concepts and Techniques by Jiawei Han and Micheline Kamber, 2nd Edition

Pattern Recognition

Course Code: CSE0611433	Course Title: Pattern Recognition
Credits: 3.0	Credits Hour: 3 hours per week

Rationale of the Course

This course provides a comprehensive introduction to pattern recognition techniques leading to the ability to understand contemporary terminology, progress, issues, and trends. This course will help to specify sectors and context where the application of pattern recognition can provide a fruitful solution.

Course Learning Outcomes

CLO1	Identify areas where pattern recognition techniques can offer a solution.
CLO2	Analyze the strength and limitations of some techniques used in pattern recognition for classification, regression and density estimation problems.
CLO3	Solve problems in regression and classification.
CLO4	Develop communication skill by presenting topics on pattern recognition

Course Content

Introduction to pattern recognition: Statistical and Neural Pattern Recognition, Bayesian decision theory; Classifiers: Linear classifiers, Nonlinear classifiers; Estimation Techniques: Parametric estimation techniques; non-parametric estimation techniques; Methods and Models: Template matching, Dynamic programming methods, correlation methods, Hidden Markov model, Support vector machine, Syntactic pattern recognition, Clustering algorithms, Principal component analysis.

	Program Learning Outcomes (PLOs)											
Course Learning Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
C01												
CO2												
CO3												
CO4												

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Pattern Recognition by Konstantinos Koutroumbas and Sergios Theodoridis, 4th Edition

2. Mastering Financial Pattern Recognition: Finding and Back-Testing Candlestick Patterns with Python by Sofien Kaabar, 1st Edition

Pattern Recognition Lab

Course Code: CSE0611434

Course Title: Pattern Recognition Lab

Credits: 1.0

Credits Hour: 2 hours per week

Rationale of the Course

This course motivates to apply various algorithms and techniques - classification, regression, clustering, neural network, decision tree and other estimation techniques which helps to identify different types of patterns in data that can give required solutions and suggestions to real-life problems for various applications.

Course Learning Outcomes

CL01	Understand pattern recognition problems and select suitable techniques that can offer a solution.					
CLO2	Implement solutions to problems in classification and regression through group project work.					
CLO3	Develop oral and written communication skills to deliver solutions on pattern recognition problems.					

Introduction to MATLAB, Python Script, Bayes Classifier, K-Nearest Neighbor Classification, Linear Classifiers, Perceptron Algorithm, Clustering Algorithms, Support Vector Machine, Neural Network, Decision Tree;

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1												
CLO2												
CLO3												

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation, Viva
CLO2	Lecture, Group Discussion, Practical work	Lab Test, Assignment, Quiz, Viva
CLO3	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva

Book References:

1. Pattern Recognition by Konstantinos Koutroumbas and Sergios Theodoridis, 4th Edition

2. Mastering Financial Pattern Recognition: Finding and Back-Testing Candlestick Patterns with Python by Sofien Kaabar, 1st Edition

Computer Vision

Course Code: CSE0611435

Credits: 3.0

Course Title: Computer Vision **Credits Hour:** 3 hours per week

Rationale of the Course

This course introduces the fundamental concepts, principles and techniques of Computer Vision. Through this course students will get an organized concept of digital image formation process and computer vision related tools and techniques.

Course Learning Outcomes

CLO1	Explain about image formation techniques.							
CLO2	Apply methods like Image filtering, segmentation, clustering, edge detection etc. to solve problems.							
CLO3	Integrate modern tools and libraries to a computer vision project.							
CLO4	Evaluate the challenges of digital image processing and computer vision.							

Course Content

Introduction: Human Vision, Computer Vision, and Robots Vision System, Sensing, Seeing, and perceiving, the role of Vision. **Image formation:** The physics of imaging. Representing, acquiring, and displaying images. Grayscale, color, noise, lens distortion, blurring, and filtering. Image processing, preprocessing and image correction. Binary image analysis, Enhancing features and correcting imperfections, image understanding, Fourier Transform. Computer Vision Paradigms: Pixels, lines, boundaries, regions, and object representations, "Low-level", "intermediate-level", and "high-level" vision. **Image Analysis:** Finding edges (low-level), Gradients, zero crossing detectors, line models. Finding and grouping lines (intermediate-level), Boundary tracing, line fitting, Hough transform, Finding and processing regions Finding "elementary regions" (low-level) Merging, splitting, and grouping regions (intermediate-level), Grouping and analyzing lines and regions (high-level). **Feature Extraction/Analysis:** Feature extraction, shape, histogram, color, spectral, texture, using CVIP tools, Feature analysis, feature vectors, distance /similarity measures, data preprocessing, Segmentation/ Morphological Filtering, texture. Stereo, and Motion: Optical Flow and FOE, motion Understanding. Pattern classification using computer vision Applications in medicine, industry, and surveillance.

Course Learning	Program Outcomes (POs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CL01													
CLO2													
CLO3													
CLO4													

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test

CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz				
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz				
CLO4	Lecture, Group Discussion	Examination, Class Test				

Book References:

1. Computer Vision: Algorithms and Applications by Richard Szeliski, 2nd Edition

2. Practical Machine Learning for Computer Vision: End-to-End Machine Learning for Images by Valliappa Lakshmanan, Martin Görner and Ryan Gillard, 1st Edition

Computer Vision Lab

Course Code: CSE0611436

Course Title: Computer Vision Lab **Credits Hour:** 2 hours per week

Credits: 1.0

Rationale of the Course

The Computer Vision Sessional course is designed to facilitate better understanding of dealing with various computer vision related tools & Software. This course is also integrating with digital image processing and visionary signals for getting desired output.

Course Learning Outcomes

CLO1	Develop a good understanding of the fundamental issues and challenges computer vision related tools & software.
CLO2	Design and implement image processing methods like image recognition, classification, extraction, detection etc.
CLO3	Integrate modern tools and libraries to a computer vision project.

Course Content

Computer Vision basics: Visual perception, Light and Electromagnetic Spectrum, Image Sensing and Acquisition, Image Sampling and Quantization, Concept of pixels, Linear and Nonlinear operations and Camera Structure.

Image Transformations: Introduction to MATLAB for Computer Vision Related issues. First Fourier Transform (FFT), Discrete Cosine Transform (DCT), Karhunen and Loeve Transform (KLT), Wavelet transform and sub-band decomposition. Image enhancement in the frequency domain and image restoration techniques, image compression techniques, image compression standards: JPEG, MPEG, H.261, and H.263, Image Filter, Image Segmentation.

Image Classification & Detection: Basic Concepts of CUDA, OpenCV, Keras, Tensorflow, Viso Suite for dealing with image classification & detection issues.

Mapping Course Learning Outcomes (CLOs) with the PLOs

Program Outcomes (POs)

Course Learning Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1												
CLO2												
CLO3												

CLOs	Teaching-Learning Strategy	Assessment Strategy				
CLO1	Lecture, Group Discussion	Examination, Lab Test				
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz				
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz				
CLO4	Lecture, Group Discussion	Examination, Lab Test				

Book References:

1. Computer Vision: Algorithms and Applications by Richard Szeliski, 2nd Edition

2. Practical Machine Learning for Computer Vision: End-to-End Machine Learning for Images by Valliappa Lakshmanan, Martin Görner and Ryan Gillard, 1st Edition

Digital Image Processing

Course Code: CSE0611437

Course Title: Digital Image Processing **Credits Hour:** 3 hours per week

Credits: 3.0

Rationale of the Course

This course describes image formation and the role the human visual system plays in perception of gray and color image data and to explain the basic elements and applications of image processing. It will help to select and analyze image sampling and quantization requirements and implications. The students will learn to perform gray level transformations for Image enhancement.

CLO1	Understand image formation and the role of the human visual system in perception of gray and color image data.
CLO2	Evaluate the basic objectives and applications of image processing.
CLO3	Analyze image sampling and quantization requirements and implications.
CLO4	Develop communication skills by presenting topics on operating systems.

Course Learning Outcomes

Digital image fundamentals: visual perception, Light and Electromagnetic Spectrum, Image Sensing and Acquisition, Image Sampling and Quantization, Some basic relationships between 245 pixels, Linear and Nonlinear operations; image transforms: First Fourier Transform (FFT), Discrete Cosine Transform (DCT), Karhunen and Loeve Transform (KLT), Wavelet transform and sub-band decomposition; image enhancement in the frequency domain and image restoration techniques, image compression techniques, image compression standards: JPEG,MPEG, H.261, and H.263, Image Filter, Image Segmentation.

		Program Learning Outcome (PLOs)										
Course Learning Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
C01												
CO2												
CO3												
CO4												

4. Mapping of Course CO and PO

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy				
CLO1	Lecture, Group Discussion	Examination, Class Test				
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment				
CLO3	Lecture, Exercise, Assignment	Examination, Assignment				
CLO4	Lecture, Group Discussion	Examination, Presentation				

Book References:

1. Digital Image Processing, Prentice-Hall Publication by Rafeal C. Gonzalez and Richard E. Woods, 3rd Edition

Digital Image Processing Lab

Course Code: CSE0611438

Credits: 1.0

Course Title: Digital Image Processing Lab **Credits Hour:** 2 hours per week

Rationale of the Course

This course introduces the basic concept and methodology of Digital image Processing like image acquisition, enhancement, color image processing, restoration, compression, morphological processing, segmentation and its use in current systems that handle visual information, including television, photographs, x-rays etc. and further study and research in this field.

Course Learning Outcomes

CLO1	Familiarization with image acquisition, enhancement and color image processing.
CLO2	Perform image enhancement in the spatial domain.
CLO3	Apply MATLAB functions for image conversion.

Course Content

MATLAB workspace, Command Window, Variable panel 2) Working with variables, vectors and function 3) Working with library functions. 4) Getting started with MATLAB plotting tools. Demonstrates the different image data class likes: Logic, Arbitrary Double, Scaled Double (0 - 1), Uint8, Uint16, or Grey-scale; Application of image shrinking and enlarging. It also demonstrates the implementation of effective image resolution.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												
CLO2	\checkmark												
CLO3		\checkmark											

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion, Exercise	Lab Work, Assignment, Lab
		Assessment
CLO2	Lecture, Exercise, Group Discussion,	Lab Work, Assignment, Quiz
	Assignment	
CLO3	Lecture, Exercise, Assignment	Lab Work, Assignment, Quiz, Viva,
		Lab Test

Book References:

1. Digital Image Processing, Prentice-Hall Publication by Rafeal C. Gonzalez and Richard E. Woods, 3rd Edition

Information Retrieval

Course Code: CSE0612439

Course Title: Information Retrieval

Credits: 3.0

Credits Hour: 3 hours per week

Rationale of the Course

The main objective of this course is to present scientific support in the field of information search and retrieval. This course explores the fundamental relationship between information retrieval, hypermedia architectures, and semantic models, thus deploying and testing several important retrieval models such as vector space, Boolean and query expansion. It discusses implementation and evaluation issues of new algorithms like clustering, pattern searching, and stemming with advanced data/file structures, indirectly facilitating a platform to implement a comprehensive catalog of information search tools while designing an e-commerce web site.

Course Learning Outcomes

CLO1	Describe models like vector-space, probabilistic and language models to identify the similarity of query and document.
CLO2	Implement clustering algorithms like hierarchical agglomerative clustering and k-means algorithms.
CLO3	Understand relevance feedback in vector space model and probabilistic model.
CLO4	Understand natural language systems to build semantic networks for text.

Introduction: Retrieval strategies: vector space model, Probabilistic retrieval strategies: Simple term weights, non-binary independence model, Language models.

Retrieval Utilities: Relevance feedback, clustering, N-grams, Regression analysis, Thesauri.

Retrieval utilities: Semantic networks, parsing Cross –Language: Information Retrieval: Introduction, Crossing the Language barrier.

Efficiency: Inverted Index, Query processing, Signature files, Duplicate document detection.

Integrating structured data and text. A historical progression, Information retrieval as relational application, Semi Structured search using a relational schema. Distributed Information Retrieval: A theoretical Model of Distributed retrieval, web search.

Course Learning Program Outcomes (POs) Outcomes (CLOs) 1 2 3 5 7 8 9 10 4 6 11 $\sqrt{}$ **CL01** $\sqrt{}$ CLO2 CLO3 $\sqrt{}$ CLO4 $\sqrt{}$

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Introduction to Information Retrieval by Christopher D. Manning , Prabhakar Raghavan and Hinrich Schütze, 3rd Edition

Information Retrieval Lab

Course Code: CSE0612440

Course Title: Information Retrieval Lab **Credits Hour:** 2 hours per week

Credits: 1.0

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Rationale of the Course

The main objective of this course is to present scientific support in the field of information search and retrieval. This course explores the fundamental relationship between information retrieval, hypermedia architectures, and semantic models, thus deploying and testing several important retrieval models such as vector space, Boolean and query expansion. It discusses implementation and evaluation issues of new algorithms like clustering, pattern searching, and stemming with advanced data/file structures, indirectly facilitating a platform to implement a comprehensive catalog of information search tools while designing an e-commerce web site.

Course Learning Outcomes

CLO1	Implement clustering algorithms like hierarchical agglomerative clustering and k-means algorithms.
CLO2	Illustrate how N-grams are used for detection and correction of spelling errors.
CLO3	Design the method to build an inverted index.

Course Content

Learn to write code for text indexing and retrieval; Learn to evaluate information retrieval systems; Learn to analyze textual and semi-structured data sets; Learn to evaluate information retrieval systems; Learn about text similarity measure; Understanding about search engine; Text Classification.

Course Learning	Program Learning Outcomes (POs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CL01													
CLO2													
CLO3													

Mapping Course Learning Outcomes (CLOs) with the PLOs:

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CL01	Presentation, Exercise, Group Discussion	Observation, Quiz, Viva
CLO2	Exercise, Group Discussion, Mini Project	Observation, Lab Test
CLO3	Exercise, Group Discussion, Mini Project	Observation, Lab Test, Presentation

Book References:

1. Introduction to Information Retrieval by Christopher D. Manning , Prabhakar Raghavan and Hinrich Schütze, 3rd Edition

Theory of Fuzzy Systems

Course Code: CSE0611453

Credits: 03

Course Title: Theory of Fuzzy Systems **Credit hour:** 3 hours per week

Rationale of the Course

This course introduces the fundamental concepts and principles of Crips and Fuzzy set theory. It emphasizes the state-of-the-art models and algorithms essential to undertake the uncertainty and reasoning. Also, this course exposes students to analyze statistical data and compare fuzzy logic methods and statistical methods and prepare them for further study of and research in fuzzy set theory.

Course Learning Outcomes

CLO1	Understand Crips and Fuzzy set theory.
CLO2	Recognize fuzzy logic membership function and fuzzy inference systems.
CLO3	Analyze statistical data by using fuzzy logic methods and compare with statistical method.
CLO4	Evaluate fuzzy statistics applications.

Course Content

Introduction to Fuzzy sets, Crisp vs Fuzzy Types of Fuzzy sets, Membership functions, Alpha cuts, Operation on fuzzy sets, t-norm, complements t-conorm, combination of operations continued, Introduction to Fuzzy arithmetic Interval arithmetic, using alpha cuts MIN and MAX fuzzy numbers, Fuzzy arithmetic using Alpha cuts continued Decomposition principle, Extension principle Fuzzy arithmetic using Extension Principle Fuzzy Equations, Relations, Introduction to fuzzy relations Projections, Equivalence relation, transitive closure, compatibility relation, Introduction to propositional Logic, Boolean Algebra Multi valued logic ,Fuzzy Logic, Linguistic hedges, Fuzzy propositions (conditional and unconditional),Inference from conditional and qualified and quantified fuzzy propositions, Fuzzy Quantifiers, Introduction to possibility theory ,Possibility vs probability Belief and Plausibility, Dempster's rule.

Course Learning		Program Outcomes (POs)													
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12			
CL01	\checkmark														
CLO2	\checkmark														

CLO3	\checkmark					
CLO4	\checkmark					

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Exercise	Examination, Class Test

Book References:

1. An Introduction to Fuzzy Set Theory and Fuzzy Logic, Chander Mohan, Second Edition

Theory of Fuzzy Systems Lab

Course Code: CSE0611454	Course Title: Theory of Fuzzy Systems Lab
Credits: 01	Credit hour: 2 hours per week

Rationale of the Course

This course is designed to implement different fuzzy logic methods and statistical methods. It emphasizes the state-of-the-art models and algorithms essential to undertake the uncertainty and reasoning. Also, this course exposes students to analyze statistical data for research purpose.

Course Learning Outcomes

CLO1	Understand components of Soft Computing and differentiate between hard and soft computing.
CLO2	Analyze and appreciate the applications which can use fuzzy logic and fuzzy set theory.
CLO3	Implement fuzzy logic methods and compare with statistical method.

Course Content

Introduction to Fuzzy sets, Crisp vs Fuzzy Types of Fuzzy sets, Membership functions, Alpha cuts, Operation on fuzzy sets, t-norm, complements t-conorm, Introduction to Fuzzy arithmetic using alpha cuts MIN and MAX fuzzy numbers, Fuzzy arithmetic using Alpha cuts continued Decomposition principle and Extension Principle Fuzzy Equations, Relations, Introduction to fuzzy relations Projections, Equivalence relation, transitive closure, compatibility relation, Introduction to

propositional Logic, Boolean algebra and Fuzzy Logic, Linguistic hedges, Fuzzy propositions (conditional and unconditional),Inference from conditional and qualified and quantified fuzzy propositions, Fuzzy Quantifiers, Possibility-Probability Belief and Plausibility, Dempster's rule.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3		\checkmark										

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy				
CLO1	Lecture, Group Discussion	Examination, Assignment, Quiz				
CLO2	Lecture, Group Discussion, Practical work	Examination, Assignment, Quiz				
CLO3	Lecture, Group Discussion, Practical work	Examination, Assignment, Quiz				

Data Mining & Warehouse

Course Code: CSE0611455

Course Title: Data Mining & Warehouse **Credits Hour:** 3 hours per week

Credits: 03

Rationale of the Course

This course introduces methods and theory for developing data warehouses and analyzing data using data mining. Data quality and methods and techniques for preprocessing of data. Modeling and design of data warehouses. Algorithms for classification, clustering and association rule analysis. Practical use of software for data analysis.

Course Learning Outcomes

CLO1	Discuss the functionality of the various data mining and data warehousing component.
CLO2	Explain various data analysis techniques.
CLO3	Describe and analyze different data mining and data warehouse methodologies.

Course Content

Introduction of data mining-Definition, goals and application, Types of DM systems, DM architecture Issues in DM, KDD process.

Data Pre-processing-Attributes in DM, Basic statistical descriptions of data, Data cleaning, Data integration and transformation, Data reduction.

Association Rule Mining-Association rule mining, Mining of single dimensional Boolean association rules, Multilevel association rules and multidimensional association rules, Correlation analysis.

Classification-Basic issues regarding classification and predication, Classification by Bayesian classification, decision Tree, KNN and back propagation.

Clustering: Cluster analysis, Basic issues, Clustering using partitioning methods, Hierarchical methods, Density based methods, Algorithms for outlier analysis.

Advance Mining: Introduction to spatial mining, Text mining and web mining with related algorithms.

Introduction to data warehousing-Data warehousing components, building a data warehouse, Difference between database system and data warehouse, Data warehouse architecture-3 Tier architecture, multi-dimensional data model, Data cubes- Stars, Snowflakes, Fact constellations, online analytical processing, Typical OLAP operations.

Course Learning	Program Outcomes (POs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2	\checkmark											
CLO3												

Mapping Course Learning Outcomes (CLOs) with the PLOs

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

Book References

1. Data mining: Concepts and techniques by Han, J., Kamber, M., & Pei, J.Waltham: Morgan Kaufmann, 3rd Edition

2.Introduction to Data Mining and Applications by S. Sumathi, S.N. Sivanandam, 4th Edition

Course Code: CSE0611456

Course Title: Data Mining & Warehouse Lab

Credits Hour: 2 hours per week

Credits: 01

Rationale of the Course

This course introduces the impart of knowledge on how to implement classical models and algorithms in data warehousing and data mining and to characterize the kinds of patterns that can be discovered by association rule mining, classification and clustering. At the end to compare and contrast different conceptions of data mining.

Course Learning Outcomes

CLO1	Evaluate the different models of OLAP and data preprocessing.
CLO2	List various algorithms used in information analysis of Data Mining Techniques.
CLO3	Demonstrate the knowledge retrieved through solving problems.

Course Content

Listing applications for mining, file format for data mining, conversion of various data files, training the given dataset for an application, testing the given dataset for an application, generating accurate models, data pre-processing – data filters Feature selection, web mining, text mining, design of fact & dimension tables, generating graphs for star schema.

Course Learning	Program Outcomes (POs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2					\checkmark							

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion, Exercise,	Lab Performance/Reporting
	Assignment	
CLO2	Lecture, Group Discussion, Exercise,	Lab Performance/Reporting, Quiz, Viva
	Assignment	
CLO3	Lecture, Group Discussion, Exercise,	Lab Performance/Reporting, Quiz, Viva
	Assignment	

Book References

1. Data mining: Concepts and techniques by Han, J., Kamber, M., & Pei, J.Waltham: Morgan Kaufmann, 3rd Edition

2.Introduction to Data Mining and Applications by S. Sumathi, S.N. Sivanandam, 4th Edition

Big Data Analytics

Course Code: CSE0612457

Course Title: Big Data Analytics

Credits: 03

Credit Hour: 3 hours per week

Rationale of the Course

This course presents an introduction to big data, big data analysis and its application to modern systems. The course then deep-dive the big data platform and its use cases, an overview of Apache Hadoop, provide HDFS concepts and interfacing with HDFS, understanding Map Reduce jobs, provide hands on Hadoop ecosystem, apply analytics on structured and unstructured data, exposure to data analytics with R will be studied.

Course Learning Outcomes

CLO1	Identify Big Data and its Business Implications.
CLO2	List the components of Hadoop and Hadoop Eco-System.
CLO3	Access and Process Data on Distributed File System
CLO4	Develop Big Data Solutions using Hadoop Eco System.
CLO5	Analyze Infosphere, Big Insights, Big Data Recommendations.

Introduction to Big Data and Hadoop: Types of Digital Data, Introduction to Big Data, Big Data Analytics, History of Hadoop, Apache Hadoop, Analyzing Data with Unix tools, Analyzing Data with Hadoop, Hadoop Streaming, Hadoop Echo System, IBM Big Data Strategy, Introduction to Info Sphere, Big Insights and Big Sheets.

HDFS (Hadoop Distributed File System): The Design of HDFS, HDFS Concepts, Command Line Interface, Hadoop file system interfaces, Data flow, Data Ingest with Flume and Scoop and Hadoop archives, Hadoop I/O: Compression, Serialization, Avro and File-Based Data structures.

Map Reduce: Anatomy of a Map Reduce Job Run, Failures, Job Scheduling, Shuffle and Sort, Task Execution, Map Reduce Types and Formats, Map Reduce Features.

Hadoop Eco System: Pig- Introduction to PIG, Execution Modes of Pig, Comparison of Pig with Databases, Grunt, Pig Latin, User Defined Functions, Data Processing operators. Hive- Hive Shell, Hive Services, Hive Metastore, Comparison with Traditional Databases, HiveQL, Tables, Querying Data and User Defined Functions. Hbase- HBasics, Concepts, Clients, Example, Hbase Versus RDBMS. Big SQL- Introduction.

Data Analytics with R: Machine Learning - Introduction, Supervised Learning, Unsupervised Learning, Collaborative Filtering. Big Data Analytics with BigR.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	\checkmark												
CLO2	\checkmark												
CLO3			\checkmark		\checkmark								
CLO4		\checkmark	\checkmark		\checkmark								
CLO5				\checkmark	\checkmark								

Mapping the CLOs with the PLOs

Mapping the CLOs with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture delivery, group discussion	Exam, assignment, quiz
CLO2	Lecture delivery, presentation	Exam, class test, quiz
CLO3	Lecture delivery, case study, exercise	Exam, class test, quiz
CLO4	Lecture delivery, presentation, exercise	Assignment, viva
CLO5	Lecture delivery, presentation, group discussion	Assignment, viva

Book References:

1. Big Data: Principles and best practices of scalable real-time data systems by Nathan Marz and James Warren

Big Data Analytics Lab

Course Code: CSE0612458

Credits: 01

Course Title: Big Data Analytics Lab **Credit Hours:** 2 hours per week

Rationale of the Course

This course is to familiarize the students with most important information technologies used in manipulating, storing, and analyzing big data. The basic tools for statistical analysis, R and Python, and several machine learning algorithms will be examined. The emphasis of the course will be on mastering Spark 2.0 which emerged as the most important big data processing framework. Spark ML (Machine Learning) API and Spark Streaming will be examined which allows analysis of data in flight.

Course Learning Outcomes

CLO1	Examine the tools of basic statistics, R and Python for the big data problems.
CLO2	Analyze the Big Data with Spark 2.0.
CLO3	Analyze the Big Data with Tensor Flow, VoltDB, Data Flow Engines and other memory databases.
CLO4	Assess the Quality of Big Data Analysis using Tensor Flow.

Course Content

Basic Statistics and R: We will cover basic statistical concepts with a brief review of R, a language very much used by statisticians. This course will use Python much more that R but we want to acknowledge the importance of this language;

Introduction to Spark 2.0: Spark 2.0 has surpassed Hadoop as the primary mainstream framework for massive data volume processing on huge computer clusters. We will first learn how to construct our computations such that they can process large amounts of data in batch mode. We will go through how to build up Spark clusters;

Basic Neural Network and Tensor Flow: Deep Learning and neural networks are emerging as the most precise tools for many large-scale classification and pattern recognition problems. Tensor Flow will be used on both GPU and CPU devices;

Tensor Flow, VoltDB, Data Flow Engines, and other memory databases are used to analyze streaming data. We must comprehend the comparative benefits of various systems for processing fast-moving data;

Mapping Co	urse Learning Outco	mes (CLOs) with the PLOs
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Course Learning Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1					\checkmark							
CLO2	\checkmark	\checkmark										
CLO3											\checkmark	
CLO4								\checkmark				

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

Book References:

1. Big Data: Principles and best practices of scalable real-time data systems by Nathan Marz and James Warren

biology
Course Title: Bioinformatics & Computational Biology
Credits Hour: 3 hours per week

Rationale of the Course

Bioinformatics & Computational Biology

This course familiarizes with vast amounts of biomedical and genomic data and the use of computational power to analyze those data. It will impart a solid understanding of the field of bioinformatics sequence analysis, phylogenetics, protein structure prediction, different topics of molecular biology and their application in medical science. This study will help to familiarize with the application of machine learning in computational biology, security and privacy for genomic data etc.

Course Learning Outcomes

CLO1	Utilize biomedical and genomic data as well as the use of computational power to
	analyze those data.

CLO2	Percept methods in sequence bioinformatics such as sequence alignment, phylogenetic analysis and pattern recognition.
CLO3	Analyze and compile results of bioinformatic analyses, such as protein structure prediction, molecular biology etc.
CLO4	Solve given biological problems by using appropriate bioinformatic methods and databases.

Introduction to Bioinformatics: The central dogma of biology: DNA, RNA, Sequence alignment: Genomic sequences, Scoring matrices. Pairwise alignment. Online databases: BLAST, Advanced BLAST, Molecular phylogeny: Sequence alignment with dot matrix, Alignment visualization, Optimal alignment using dynamic programming method, Analyzing and sequencing nucleic acids, Structure and hierarchy of proteins: Principles of protein structure, protein secondary structure prediction, Protein tertiary structure prediction, Introduction to phylogenetics: drawing tree diagrams, tree building methods, Constructing phylogenetics tree: Stepwise clustering, Fitch Margoliash method, Maximum parsimony and maximum likelihood method, Ancestral studies using phylogeny, DNA replication: transcription, translation, Multiple sequence alignment, DNA digital data storage: DNA-based Archival Storage System. Human variation and disease: Sequence variation, phenologs, comparative genomics, and Personalized medicine.

	Program Learning Outcome (PLO)												
Course Learning Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CO1				\checkmark									
CO2	\checkmark												
CO3		\checkmark											
CO4			\checkmark										

Mapping of Course CO and PO

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz

CLO4	Lecture, Group Discussion	Examination, Class Test
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Book References

1. Essential Bioinformatics by Jin Xiong, 1st Edition

Bioinformatics & Computational Biology Lab

Course Code: CSE0611460	Course Title: Bioinformatics & Computational Biology Lab
Credits: 01	Credits Hour: 2hours per week

Rationale of the Course

This course is designed first of all for biology, agronomy, premed, and statistics students. However, computer science, mathematics, physics and chemistry majors may also find it beneficial. It is designed to benefit computational and experimental biologists as well as biostatisticians to understand the principles of analyzing biological data, building models and testing hypotheses using computer science paradigms. This Course does not depend on any graduate course.

Course Learning Outcomes

CLO1	Understand the principles and some methods of genomics, gene expression and proteomics that aid precision medicine, modern plant and animal breeding.
CLO2	Identify a biological problem, gather relevant datasets, design and implement new algorithms, apply the methods, and interpret the results.
CLO3	Compare several algorithms which solve the same biological problem in terms of their performance and the quality of their outputs on synthetic and real data sets.
CLO4	Make sense out of hundreds of differentially expressed genes using Gene Ontology, pathways, gene set enrichment analysis.

Course Content

Genomes: Biological sequence analysis, hidden Markov models, gene finding, comparative genomics, RNA structure, sequence alignment, hashing

Networks: Gene expression, clustering / classification, EM / Gibbs sampling, motifs, Bayesian networks, microRNAs, regulatory genomics, epigenomics

Evolution: Gene / species trees, phylogenomic, coalescent, personal genomics, population genomics, human ancestry, recent selection, disease mapping

Course Learning		Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	

CLO1	\checkmark								
CLO2	\checkmark		\checkmark						
CLO3		\checkmark	\checkmark						
CLO4			\checkmark	\checkmark	\checkmark	\checkmark			

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Lab Performance, Viva
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Lab Performance, Viva

Book References

1. Essential Bioinformatics by Jin Xiong, 1st Edition

* Specialization Courses: Software Engineering

Software	Project	Management
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Course Code: CSE0613443	Course Title: Software Project Management
Credits: 03	Credit Hour: 3 hours per week

Rationale of the Course

This course includes software project planning, cost estimation and scheduling, project management tools, factors influencing productivity and success. It also includes productivity metrics, analysis of options and risks, software process standards and process implementation, software contracts and intellectual property and approaches to maintenance and long-term software development.

Course Learning Outcomes

CLO1	Describe the basic concepts of software project management and project planning.							
CLO2	Apply project management techniques to real-world project.							
CLO3	Apply different techniques in monitoring and control of project and people.							

CLO4	Understand and evaluate project management standard, tools, managing contracts
	and software quality.

Software Management & Economics: The Waterfall Model, Conventional Software Management Performance; Evolution of Software Economics - Software economics, Pragmatic software cost estimation, reducing software product size, Improving software processes.

The old and the new way of project management: Improving team effectiveness, improving automation through software environment, achieving required quality; Peer inspections -A pragmatic view, the principles of conventional software engineering, Principles of modern software management, Transitioning to an iterative process.

Software management process framework: Life cycle phases, the artifact sets, Management artifacts, Engineering artifacts, Pragmatic artifacts; Model Based Software Architectures - A management perspective and A technical perspective.

Project organization and planning: Work breakdown structures, Planning guidelines, the cost and schedule estimating process, the iteration planning process, Pragmatic planning, Line-of-Business organizations, Project organizations, Evolution of organizations; Process automation - Automation building blocks, The project environment.

Project control and Process instrumentation: The Seven-Core metrics, Management indicators, Quality indicators, Life-Cycle expectations, Pragmatic software metrics, Metrics automation, Modern project profiles, Next generation software economics, Modern process transitions.

Course Learning	Program Outcomes (POs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											
CLO2		\checkmark										
CLO3		\checkmark										
CLO4				\checkmark			\checkmark					

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy				
CLO1	Lecture, Group Discussion	Examination, Class Test				
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test				
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test				
CLO4	Lecture, Group Discussion	Assignment, Project, Presentation				

Book References:

- 1. Software Engineering A Practitioner's Approach, Roger S. Pressman
- 2. Software Engineering, Ian Sommerville, 10th Edition

Software Project Management Lab

Course Code: CSE0613444	Course Title: Software Project Management Lab					
Credits: 01	Credit hour: 2 hours per week					

Rationale of the Course

This course is aimed at introducing the primary important concepts of project management related to managing software development projects. They will also get familiar with the different activities involved in Software Project Management. Further, they will also come to know how to successfully plan and implement a software project management activity, and to complete a specific project in time with the available budget.

Course Learning Outcomes

CLO1	Identify the different project contexts and suggest an appropriate management strategy.					
CLO2	Practice the role of professional ethics unsuccessful software development.					
CLO3	Identify and describe the key phases of project management.					
CLO4	Determine an appropriate project management approach through an evaluation of the business context and scope of the project.					

Course Content

Software Management & Economics: The Waterfall Model, Conventional Software Management Performance;

The old and the new way of project management: Improving team effectiveness, improving automation through software environment, achieving required quality;

Software management process framework: Life cycle phases, The artifact sets, Management artifacts, Engineering artifacts, Pragmatic artifacts;

Project organization and planning: Work breakdown structures, Planning guidelines, the cost and schedule estimating process, The iteration planning process, Pragmatic planning, Line-of-Business organizations, Project organizations, Evolution of organizations;

Course Learning	Program Outcomes (POs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	\checkmark											

CLO2		\checkmark	\checkmark					
CLO3	\checkmark		\checkmark					
CLO4			\checkmark	\checkmark	\checkmark			

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion, Assignment	Examination, Lab Report, Lab Performance
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Lab Performance
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Lab Performance
CLO4	Lecture, Group Discussion, Projects	Assignment, Project, Presentation

Book References:

1. Software Testing: Principles and Practices (1st Edition) by Srinivasan Desikan, Gopalaswamy Ramesh

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Course Code: CSE0613445	Course Title: Software Testing & Quality Assurance
Credits: 03	Credit Hour: 3 hours per week

### **Rationale of the Course**

Software Testing & Quality Assurance

This course is for those who want to work as software testers. This course covers software testing in detail. Students will be able to write a software quality plan. Define software quality metrics, prepare software quality checklists, develop an overall process improvement, writing test cases and plans, Testing methods such as verification, validation, tools, and testing metrics, Debugging techniques and best practices, Benefits of test automation, Introduction to TDD and BDD concepts as well as GIT and GitHub software.

CLO1	Explain the fundamental concepts of software testing.
CLO2	<b>Identify</b> the fundamental differences between quality assurance and testing.
CLO3	<b>Design</b> independent paths and the test cases for a software.
CLO4	Improve the system's stability and smoothness.

Software Testing Principles, Software Development Life Cycle, Software Testing Life Cycle, Types of Software Testing, Levels of Testing, SDLC models(Waterfall model, Spiral Model, Hybrid Model, Prototype Model), Manual Testing, Automation Testing, White Box Testing, Black Box Testing, Grey Box Testing, White Box Techniques, Functional Testing, Non-Functional Testing, Unit Testing, Integration Testing, System Testing, Acceptance testing (alpha,beta), Types of Non-functional (Performance Testing, Usability Testing, Compatibility Testing), Test case development(Testing Documentation, Test Scenario, Test Case), Testing Techniques (Error Guessing, Boundary Value analysis), Test Management (Test Plan, Test case review process, Requirement Traceability Matrix), Defect Tracking (Bug in Software Testing, Bug Life cycle), Other types of Testing (Regression Testing, Smoke Testing, Sanity Testing, Static Testing, Dynamic Testing, Load Testing, Stress Testing).

Course Learning Outcomes (CLOs)	Program Learning Outcomes (PLOs)												
	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	$\checkmark$												
CLO2		$\checkmark$											
CLO3		$\checkmark$											
CLO4				$\checkmark$			$\checkmark$						

# Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test
CLO4	Lecture, Group Discussion	Assignment, Project, Presentation

1. Software Testing: Principles and Practices (1st Edition) by Srinivasan Desikan, Gopalaswamy Ramesh

### Software Testing & Quality Assurance Lab

Course Code: CSE0613446	Course Title: Software Testing & Quality Assurance lab
Credits: 01	Credit hour: 2 hours per week

# **Rationale of the Course**

The course will prepare students to independently conduct research in software testing and quality assurance, and to apply that knowledge in their future. Also, the course aims to study fundamental concepts in software testing, including software testing objectives, process, criteria, strategies, and methods.

Prerequisite: CSE0613315: Software Engineering and System Analysis

### **Course Learning Outcomes**

CLO1	Understand the concept and need of software testing.
CLO2	<b>Understand</b> the need and usage of software tools required for manual and automated testing in the current industry scenario.
CLO3	Create a test plan and apply the core concepts.

### **Course Content**

Understand software testing processes and their application, Relationship between software development testing and product life cycle.

Course Learning		Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	$\checkmark$													
CLO2		$\checkmark$												
CLO3		$\checkmark$												

### Mapping Course Learning Outcomes (CLOs) with the PLOs

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy $% \left( \mathcal{A}_{1}^{2}\right) =0$

CLOs	Teaching-	Learning S	Strategy	Assessment Strategy							
CLO1	Lecture, C Assignment	Group	Discussion,	Examination, Performance	Lab	Lab					
CLO2	Lecture, C Assignment	Group	Discussion,	Examination, Performance	Assig	Lab					
CLO3	Lecture, Exerci	se, Assignn	nent	Examination, Performance	Assig	gnment,	Lab				

### **Book References:**

1. Software Testing: Principles and Practices (1st Edition) by Srinivasan Desikan, Gopalaswamy Ramesh.

### **Software Security and Maintenance**

Course Code: CSE0613447

Course Title: Software Security and Maintenance

Credits: 03

Credit Hour: 3 hours per week

### **Rationale of the Course**

The course will prepare students to update their current knowledge and to learn new technologies and theoretical facts. It gives an overview of security issues for software, and provides programming methods for the development of secure applications.

CLO1	<b>Introduce</b> secure software development issues from the design stage, through to implementation, testing and deployment.
CLO2	<b>Discuss</b> the core concepts of software security and the foundational principles that drive construction of resilient software.
CLO3	<b>Apply</b> software maintenance fundamentals, including terminology; the nature of and need for maintenance; maintenance costs; evolution and categories of maintenance.
CLO4	Apply rigorous techniques to achieve security and privacy.

Introduction to Software Maintenance, Forms of Maintenance, Reverse Engineering and Reengineering, Maintenance Models, Maintenance Personnel, Software evolution, Bug prediction and bug detection, Code duplication, Code reuse, API usage patterns, Highly configurable systems and software product lines, Software merging, Code recommender systems, Challenge of producing and maintaining complex software-intensive system; predictability and improved cost; teamwork in software development; quality assurance; process Centric software engineering practices; software engineering process framework developed by Software Engineering Institute (SEI); capability of each process area; framework to meet challenges; characteristics of software products and processes, its quantification, analysis, prediction, control, and guidelines to achieve both business and technical goals, Software Aging. Legacy Systems: Their issues and challenges. Introduction to Software Evolution, Maintenance and Reengineering. Reverse Engineering: Program Analysis, Architecture Recovery, Software Complexity and Maintenance Metrics, Program Visualization. Forward Engineering: Refactoring, Code Transformation, Web-enabling. Software Reengineering Strategies and Management.

Course Learning		Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	$\checkmark$													
CLO2		$\checkmark$												
CLO3		$\checkmark$												
CLO4				$\checkmark$			$\checkmark$							

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test
CLO4	Lecture, Group Discussion	Assignment, Project, Presentation

### **Book References:**

1. Software Security: Building Security In (1st Edition) by Gary McGraw

### Software Security and Maintenance Lab

Course Code: CSE0613448

Course Title: Software Security and Maintenance lab

# Credit Hour: 2 hours per week

# Credits: 01

# **Rationale of the Course**

This course is designed for software professionals that have the expertise to incorporate security practices– Confidentiality, integrity and authentication into each phase of the software development life cycle (SDLC), from software design and implementation to testing and deployment.

# **Course Learning Outcomes**

CLO1	Utilize the best practices maintenance process.
CLO2	Explain the fundamental concepts of software security and its maintenance.
CLO3	Exercise best practices techniques for maintenance.

# **Course Content**

This course addresses problems and solutions for long-term software maintenance and evolution, and for large-scale, long-lived software systems.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	$\checkmark$											
CLO2		$\checkmark$										
CLO3		$\checkmark$										

# Mapping Course Learning Outcomes (CLOs) with the PLOs

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion, Assignment	Examination, Lab Report, Lab Performance
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Lab Performance
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Lab Performance
CLO4	Lecture, Group Discussion, Projects	Assignment, Project, Presentation

1. Software Security: Building Security In (1st Edition) by Gary McGraw

### **Enterprise Resource Planning & Content Management System**

Course Code: CSE0612449

Credits: 03

**Course Title:** Enterprise Resource Planning & Content Management System

Credit Hour: 3 hours per week

# **Rationale of the Course**

The aims of this course are to gain understanding of various Enterprise Systems modules and how they are able to be applied in a business context. The course will present the evolution, components and architecture of Enterprise Systems and help to understand the benefits and drawbacks of implementing Enterprise Systems and how they can assist organizations to improve their overall efficiency. This course will introduce enterprise systems and show how organizations use enterprise systems to run their operations more efficiently and effectively. Students will learn about the critical success factors and implementation strategies that lead to enterprise system success, and about the informational, knowledge, and decision-making opportunities afforded by enterprise systems. The course will examine typical Enterprise Systems modules: materials management (MM), supply chain management (SCM), customer relationship management (CRM), financials, projects and human resource management (HRM). Enterprise systems use a single database to integrate business transactions along and between processes, leading to benefits such as efficient and error-free workflows plus accounting, management reporting and improved decision-making. The course will incorporate a laboratory component using SAP software.

CLO1	Understand the steps and activities in the ERP life cycle.					
CLO2	<b>Identify</b> and <b>describe</b> typical functionality in an ERP system.					
CLO3	<b>Understand</b> concepts of reengineering and how they relate to ERP system implementations.					
CLO4	Understand the technical aspects of ERP systems.					

Introduction to CRM core competencies; organizational challenges; CRM implementation trends and common CRM implementation planning strategies; define selling-chain management's core competencies; SM business drivers and aspects of SM infrastructure; Business drivers for implementing ERP, core aspects of ERP infra-structure; common ERP applications in industry and common ERP implementation planning strategies; SCM core competencies; planning and execution processes; supply chain fusion; management issues and common SCM implementation planning strategies; E-Procurement business drivers; operating resource procurement; Common E-Procurement business problems; buy-side and sell-side applications and common E-Procurement implementation planning strategies; Core knowledge management application classes; business drivers for KM; Core KM architectural characteristics and common KM implementation planning strategies.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	$\checkmark$												
CLO2		$\checkmark$											
CLO3		$\checkmark$											
CLO4				$\checkmark$			$\checkmark$						

# Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test
CLO4	Lecture, Group Discussion	Assignment, Project, Presentation

### **Book References:**

1. Modern ERP: Select, Implement & Use Today's Advanced Business Systems (3rd Edition) by Marianne Bradford.

### **Enterprise Resource Planning & Content Management System Lab**

Course Code: CSE0612450	Course Title: Enterprise Resource Planning &				
Credits: 01	Content Management System Lab				
	Credit Hours: 2 hours per week				

# **Rationale of the Course**

The course will prepare students to comprehend the technical aspects of ERP systems; to understand concepts of reengineering and how they relate to ERP system implementations; to be able to map business processes using process mapping techniques; To understand the steps and activities in the ERP life cycle; To be able to identify and describe typical functionality in an ERP system; To obtain practical hands-on experience with none of the COTS ERP Software e.g. SAP, Oracle. This course will also help to refine communication skills and group work skills, and assist the students in the development of research skills.

# **Course Learning Outcomes**

CLO1	Explain the system, basic Management Information Systems and information system levels.
CLO2	<b>Describe</b> the selection, acquisition and implementation of enterprise systems.
CLO3	Demonstrate a good understanding of basic issues in Enterprise Systems
CLO4	<b>Demonstrate</b> an ability to work independently and in a group.

### **Course Content**

Introduction to ERP & ERP Technology; Integrated business solutions; ERP markets and latest development; ERP and Business Process Reengineering; Systems integration; Major Vendors and System vendor selection; ERP Implementation planning and deployment; Enterprise system architectures; ERP Life Cycle: Planning and Package Selection; ERP Life Cycle: Implementation, Operation and Maintenance; Relational database; Sales, CRM and KM; Finance and Accounting; Human Capital Management, Self Service and Outsourcing;

# Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Outcomes (POs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	$\checkmark$											
CLO2	$\checkmark$											
CLO3		$\checkmark$										
CLO4		$\checkmark$										

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion, Assignment	Examination, Lab Report, Lab Performance
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Lab Performance
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Lab Performance
CLO4	Lecture, Group Discussion, Projects	Assignment, Project, Presentation

# **Book References:**

1. Modern ERP: Select, Implement & Use Today's Advanced Business Systems (3rd Edition) by Marianne Bradford.

**Software Measurement and Metrics** 

Course Code: CSE0612451	Course Title: Software Measurement and Metrics
Credits: 03	Credit Hour: 3 hours per week

### **Rationale of the Course**

This software metrics course aims to equip students with essential skills and knowledge for developing applications on mobile and wireless computing platforms, primarily focusing on Android. Students will learn programming techniques, design patterns, and the utilization of tools and frameworks necessary for developing standalone applications and mobile portals for enterprise and e-commerce systems. The course emphasizes the entire software development lifecycle, from inception to implementation and testing, with considerations for user characteristics, device capabilities, networking infrastructure, and deployment environments. By understanding these aspects, students can create software that meets stakeholder requirements while adapting to the dynamic landscape of mobile computing.

CL01	Understand various fundamentals of measurement and software metrics
CLO2	Apply frame work and analysis techniques for software measurement.
CLO3	Apply internal and external attributes of software product for effort estimation
CLO4	Apply reliability models for predicting software quality

Fundamentals of Measurement: Measurement: what is it and why do it?: Measurement in Software Engineering, Scope of Software Metrics, **The Basics of measurement**: The representational theory of measurement, Measurement and models, Measurement scales and scale types, meaningfulness in measurement ,A Goal-Based Framework For Software Measurement: Classifying software measures, Determining what to Measure, Applying the framework, Software measurement validation, Performing Software Measurement validation Empirical investigation: Principles of Empirical Studies, Planning Experiments, Planning case studies as quasi-experiments, Relevant and Meaningful Studies Software Metrics Data Collection: Defining good data ,Data collection for incident reports, How to collect data, Reliability of data collection Procedures Analyzing software measurement data: Statistical distributions and hypothesis testing, Classical data analysis techniques, Examples of simple analysis techniques, Measuring internal product attributes: Size Properties of Software Size, Code size, Design size, Requirements analysis and Specification size, Functional size measures and estimators, Applications of size measures Measuring internal product attributes: Structure: Aspects of Structural Measures, Control flow structure of program units, Design-level Attributes, Object-oriented Structural attributes and measures ,Measuring **External Product Attributes:** Modelling software quality, Measuring aspects of quality, Usability Measures, Maintainability measures, Security Measures Software Reliability: Measurement and **Prediction:** Basics of reliability theory, The software reliability problem, Parametric reliability growth models, Predictive accuracy

Course Learning Outcomes (CLOs)	Program Learning Outcomes (PLOs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CL01	~											
CLO2		<										
CL03			<									
CLO4				~								

<b>Mapping Course</b>	Learning Outcomes	(CLOs) with the PLOs
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Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test
CLO4	Lecture, Exercise, Assignment	Examination, Class Test

1. Software Metrics A Rigorous and Practical Approach, Norman Fenton, James Bieman, Third Edition

### Software Measurement and Metrics Lab

Course Code: CSE0612452	Course Title: Software Measurement and Metrics Lab
Credits: 01	Credit hour: 2 hours per week

### **Rationale of the Course**

Software Measurement and Metrics Lab lies in the critical role that measurement and metrics play in software development processes. By understanding and applying relevant metrics, developers can identify areas for improvement and take proactive steps to enhance the quality of their software products. Through the analysis of process metrics, teams can identify bottlenecks, streamline workflows, and optimize resource allocation to improve overall productivity. By establishing baseline metrics and setting measurable objectives, organizations can systematically monitor progress, track performance against predefined targets, and iteratively refine their processes to achieve higher levels of efficiency and quality.

### **Course Learning Outcomes**

CLO1	Understand various measurement techniques and metrics to software projects.
CLO2	Develop practical skills in using software measurement tools and software quality assessment frameworks.
CLO3	Apply measurement and metrics concepts to real-world software development scenarios.

### **Course Content**

Introduction to Software Measurement and Metrics, Measurement Theory and Fundamentals, Software Metrics Frameworks and Models (e.g., ISO/IEC 9126, CMMI), Collecting and Analyzing Software Metrics Data, Understanding and measuring software size: LOC, FP, etc., Measuring software complexity: Cyclomatic Complexity, Halstead Metrics, Metrics for code quality: Coupling, Cohesion, Maintainability Index, Key performance indicators (KPIs), Process improvement methodologies: Lean, Six Sigma, Agile metrics, Implementing metrics-driven decision-making processes.

Course Learning Outcomes (CLOs)				Pr	ograi	n Lea	arnin	g Ou	tcom	es (PI	LOs)	
	1	2	3	4	5	6	7	8	9	10	11	12
CL01	$\checkmark$											
CLO2		~										
CLO3			$\checkmark$									

# Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lab sessions and Group discussions	Lab performance, Lab exam
CLO2	Individual and group assignments	Lab exam and Quiz
CLO3	Final project report and presentation	Viva, Lab exam, presentation

# **Book References**

- 1. Software Metrics A Rigorous and PracticalApproach, Norman Fenton, James Bieman , Third Edition, 2014
- 2. Software metrics, Norman E, Fenton and Shari Lawrence Pfleeger,International Thomson Computer Press, 1997
- 3. Metric and models in software quality engineering, Stephen H.Kan, Second edition, 2002, Addison Wesley Professional.

### Software Architecture and Design

Course Code: CSE0612453	Course Title: Software Architecture and Design
Credits: 03	Credit Hour: 3 hours per week

### **Rationale of the Course**

This course provides a comprehensive understanding of software architecture and design principles. Students will learn to conceptualize, plan, and create robust software systems that meet specified requirements. The course covers key architectural styles, design patterns, and best practices for developing scalable, maintainable, and efficient software solutions.

### **Course Learning Outcomes**

CL01	Understand Software Architecture Fundamentals
CLO2	Demonstrate proficiency in using common design patterns to solve recurring design problems.
CLO3	Analyze trade-offs when making design decisions.
CLO4	Comprehend and apply SOLID principles and other design principles to create modular and maintainable software

### **Course Content**

Introduction to Software Architecture: Definition and importance, Role in the software development life cycle; Architectural Styles: Monolithic architecture, Client-server architecture, Microservices architecture, Event-driven architecture; Design Patterns: Creational, structural, and behavioral patterns, Singleton, Factory, Observer, MVC, etc. Modeling and Documentation; UML diagrams: Architecture documentation standards, Evaluation and Decision Making; Trade-off analysis: Technology and framework selection criteria; Security in Design: Threat modelingm Best practices for secure software design, Scalability and Performance Optimization; Horizontal and vertical scaling: Performance tuning and optimization strategies, Design Principles; SOLID principles: Separation of concerns, encapsulation, and cohesion.

### Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning Outcomes (CLOs)	Program Learning Outcomes (PLOs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CL01	~											
CLO2		~										
CL03			~									
CLO4				~								

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test
CLO4	Lecture, Exercise, Assignment	Examination, Class Test

1. "Software Architecture in Practice" by Len Bass, Paul Clements, Rick Kazman, 3rd Edition

2. "Clean Architecture: A Craftsman's Guide to Software Structure and Design" by Robert C. Martin, 1st Edition

### Software Architecture and Design Lab

Course Code: CSE0612454	Course Title: Software Architecture and Design
Credits: 03	Credit Hour: 3 hours per week

### **Rationale of the Course**

This course provides a comprehensive understanding of software architecture and design principles. Students will learn to conceptualize, plan, and create robust software systems that meet specified requirements. The course covers key architectural styles, design patterns, and best practices for developing scalable, maintainable, and efficient software solutions.

### **Course Learning Outcomes**

CLO1	Understand Software Architecture Fundamentals
	Demonstrate proficiency in using common design patterns to solve recurring design problems.
CLO3	Analyze trade-offs when making design decisions.
CLO4	Comprehend and apply SOLID principles and other design principles to create modular and maintainable software

### **Course Content**

Introduction to Software Architecture, Overview of software architecture principles, Importance of good design, Common architectural patterns (e.g., client-server, MVC, microservices), Analyze and discuss real-world software architectures, Identify and critique the architecture of well-known applications, Design Principles and Patterns, SOLID principles, Design patterns (e.g., Creational, Structural, Behavioral), Anti-patterns and code smells, Apply SOLID principles to refactor code, Implement design patterns in small projects, Identify and correct anti-patterns in code snippets, System Modeling and Documentation, UML diagrams (Class diagrams, Sequence diagrams, etc.), Architecture documentation standards, Design decision documentation, Create UML diagrams for a given system, Document design decisions and trade-offs, Review and critique architecture documentation, Software Design Tools and Environments, Use of design tools (e.g., Visual Paradigm, Lucidchart), Version control in design (e.g., Git), Collaborative design practices, Practice using design tools to create diagrams, Collaborative design exercises using version control, Group projects to design and document a system collaboratively, Case Studies and Real-World Applications, Analyzing real-world software architectures, Case studies of successful and failed projects, Challenges and lessons learned from industry projects, Analyze and present case studies, Evaluate the architecture of a well-known software system, Discuss challenges and possible improvements.

Final Project, Project Assignment, Design and implement a comprehensive software system, Include documentation, UML diagrams, and rationale for design decisions, Present and defend the architecture choices made

Course Learning Outcomes (CLOs)		Program Learning Outcomes (PLOs)										
	1	2	3	4	5	6	7	8	9	10	11	12
CL01	~											
CLO2		~										
CLO3			~									
CLO4				~								

# Mapping Course Learning Outcomes (CLOs) with the PLOs

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Class Test
CLO4	Lecture, Exercise, Assignment	Examination, Class Test

# **Book References**

1. "Software Architecture in Practice" by Len Bass, Paul Clements, Rick Kazman, 3rd Edition

2. "Clean Architecture: A Craftsman's Guide to Software Structure and Design" by Robert C. Martin, 1st Edition

# **Innovation Management and Entrepreneurship**

Course Code: CSE0612495	Course Title: Innovation Management and Entrepreneurship
Credits: 03	Credit Hours: 3 hours per week

### **Rationale of the Course**

The course introduces the students with the role of technology to assist software companies especially small startups to innovate their products, processes, and business models. This course provides the necessary guidelines of which tools to use and under what situations. Covering topics such as risk management, prioritization approaches, and digitally-enabled innovation processes, this premier reference source is an ideal resource for entrepreneurs, software developers, software managers, business leaders, engineers, students and faculty of higher education, researchers, and academicians.

### **Course Learning Outcomes**

CLO1	<b>Develop</b> knowledge in technology and innovation based on a synthesis of current theories
CLO2	<b>Evaluate</b> theories of ethics and risk management in computers and emerging technologies.
CLO3	<b>Formulate</b> strategies for managing technology and innovation in global organizations.

### **Course Content**

Business model innovation, Software startups, Hardware product design, Internet of Things, digitally enabled innovation process, Technology development zones, Digital Marketing.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	$\checkmark$												
CLO2								$\checkmark$					
CLO3											$\checkmark$		

### Mapping Course Learning Outcomes (CLOs) with the PLOs

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion, Assignment	Examination, Assignment
CLO2	Lecture, Group Discussion, Assignment.	Examination, Assignment
CLO3	Lecture, Group Discussion, Assignment	Examination, Assignment

1. Innovation Management and New Product Development (6th Edition) by Paul Trott.

### **Innovation Management and Entrepreneurship Lab**

Course Code: CSE0612496

Credits: 01

**Course Title:** Innovation management and Entrepreneurship Lab

Credit Hour: 2 hours per week

### **Rationale of the Course**

The course introduces the students with the role of technology to assist software companies especially small start-ups to innovate their products, processes, and business models. This course provides the necessary guidelines of which tools to use and under what situations. The students will have hands on experience on managing business-oriented IT projects and IT bases start-ups.

### **Course Learning Outcomes**

	Gain knowledge in innovation and technology-based business model								
CLO2	Analyze real life problems and find solution to those.								
CLO3	Develop	<b>evelop</b> projects related to digital marketing, software and hardware							
	development or small startups.								

### **Course Content**

Business model innovation, Software startups, Hardware product design, Internet of Things, digitally enabled innovation process, Technology development zones, Digital Marketing.

Course Learning	Program Outcomes (POs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1													
CLO2		$\checkmark$											
CLO3											$\checkmark$		

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion.	Lab Quiz, Viva
CLO2	Lecture, Mini Project, Group Discussion.	Presentation, Quiz
CLO3	Mini Project, Group Discussion	Presentation

1. Innovation Management and New Product Development (6th Edition) by Paul Trott.

# * Specialization Courses: Networks & Security

### **Telecommunication System Engineering**

Course Code: CSE0612463Course Title: Telecommunication System EngineeringCredits: 03Credit Hour: 3 hours per week

### **Rationale of the Course**

This course perceives knowledge regarding different components and techniques of the telecommunication system. It will help to develop knowledge on design and management of various telecommunication systems and develop skill on identification of telecommunication problems solving the respective problems. Students will acquire the knowledge and expertise in the field of telecommunication hardware.

### **Course Learning Outcomes**

CLO1	<b>Demonstrate</b> theoretical and technical knowledge of telecommunications systems associated with LANs, MANs, and WANs.
CLO2	<b>Learn</b> to design, implement, and manage telecommunications systems using voice and data.
CLO3	<b>Analyze</b> telecommunications systems and networks in order to identify and solve these problems.
CLO4	Acquire the knowledge and expertise in the field of telecommunication hardware.

### **Course Content**

of telecommunication; history. evolution, convergence Introduction: overview of telecommunication and data networks, National and International regulatory bodies; Basic elements of Telecommunication: Telephone apparatus, microphone, speaker, ringer, pulse and tone dialing mechanism, local and central batteries and advanced systems of power supplies; Transmission media: Characteristics and applications of twisted pairs, coaxial cables and optical fibers, Terrestrial and satellite microwave, radio waves, VSAT; Telephone operating principles: telephone equipment, description of the modern phone; Telephone switching systems: PSTN, PBX, standards; Basics of communication systems: modulation, multiplexing; Switching system: circuit switching, packet switching; Traffic analysis: Traffic characterization, grades of service, network blocking probabilities, delay system and queuing, Integrated services digital network (ISDN), Digital subscriber loop (DSL); Data communication equipment: Tele-Traffic analysis; Cellular telephony: Frequency reuse, frequency management, channel alignment, handoff strategies, FDMA,

TDMA, CDMA and GSM, Introduction to satellite communication, Optical fiber communication, Submarine cables, Digital Radio Microwave, etc.

		Program Learning Outcome (PLOs)										
Course Learning Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CO1												
CO2												
CO3												
CO4												

# Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy				
CLO1	Lecture, Group Discussion	Examination, Class Test				
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz				
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz				
CLO4	Lecture, Group Discussion	Examination, Class Test				

# **Book References:**

1. Telecommunication System Engineering, 4th Edition by Roger L. Freeman Telecommunication System Engineering (Wiley Series in Telecommunications and Signal Processing) 3rd Edition by Roger L. Freeman

### Mobile & Wireless Networks

Course Code: CSE0612465

Course Title: Mobile & Wireless Networks

Credits: 03

**Credit Hour**: 3 hours per hour

# **Rationale of the Course**

This course conveys the student a fundamental understanding of the key aspects and considerations of a wireless or mobile network. It teaches students topics including basic concepts of telecommunications, basic technology used in wireless communication, examples and types of systems and devices used for wireless networking, and security for wireless networks.

CLO1	<b>Describe</b> the characteristics of modern wireless and cellular systems and networks.

CLO2	Characterize and analyze the radio propagation mechanisms of mobile and wireless environments.
CLO3	<b>Evaluate</b> the performances of digital modulation schemes towards effective transmission of user data in different multiple access scenarios.

Introduction to wireless networking and mobile networking: Differentiate the term mobility from the term wireless and name some of the drivers that caused the evolution of wireless networks;

Explain what is meant by multiplexing and modulation and define examples of multiplexing techniques like SDMA, TDMA, FDMA, CDMA;

What are the reasons for choosing one multiplexing technique over another technique;

Network components that are part of wireless networking. Identify and illustrate the differences between the different types of wireless networks;

Brief review of 2nd and 3rd generation wireless: GSM, GPRS, CDMA; Cordless system; Wireless local loop; Bluetooth: overview and baseband specifications;

Explain the considerations that must be known to correctly design a wireless network and define the characteristics of wireless networks that will be examined in accordance with the requirements for that network.

Course Learning	Program Learning Outcomes (PLOs)													
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	$\checkmark$													
CLO2		$\checkmark$												
CLO3		$\checkmark$												

# Mapping Course Learning Outcomes (CLOs) with the PLOs

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz, Class Test

1. Telecommunication System Engineering, 4th Edition by Roger L. Freeman Telecommunication System Engineering (Wiley Series in Telecommunications and Signal Processing) 3rd Edition by Roger L. Freeman

# Mobile & Wireless Networks Lab

Course Code: CSE0612466	Course Title: Mobile & Wireless Networks Lab
Credits: 01	Credit Hour: 2 hours per week

### **Rationale of the Course**

The purpose of the course is to expose students to emerging networking protocols and technologies in the field of wireless mobile networks, with focus on Internet-of-Things (IoT) networking, mobile network measurement, mobility modeling and data analytics, connected vehicles, and mobile applications (apps).

### **Course Learning Outcomes**

CLO1	Acquire hands-on experience of wireless and mobile networking technologies.
CLO2	<b>Experiment</b> with state-of-the-art networking technologies and tools that diagnoses and performs measurements on a mobile device or network.
CLO3	Analyze the protocol design and build simulations based on the design.

### **Course Content**

Introduction to the unique challenges in wireless networking: Starting point is "regular" wired networks;

Understanding of wireless technologies at the physical, MAC, and higher layers: Focus is on wireless protocols;

Get experience in working with wireless networks: Implementing protocols, algorithms and Measurements of wireless networks;

Broad view of the state of the art and ongoing research in the wireless domain: hot topics and leadingedge research papers

# Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning			]	Progra	am Le	earnin	g Out	comes	(PLC	)s)		
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12

CLO1	$\checkmark$							
CLO2		$\checkmark$						
CLO3		$\checkmark$	$\checkmark$					

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion, Exercise	Lab Work, Assignment, Lab Assessment
CLO2	Lecture, Exercise, Group Discussion, Assignment	Lab Work, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Lab Work, Assignment, Quiz, Viva, Lab Test

1. Reference Book:1 Wireless Communications and Networks, Prentice Hall William Stallings

Computer Data & Network Security	
Course Code: CSE 0612469	Course Title: Computer Data & Network Security

Credits: 03

Credit Hours: 3 hours per week

# **Rationale of the Course**

This course understands the development of security, traditional encryption, security attacks and the fundamental security objectives. It will help the students to determine and analyze the security objectives, attacks, and models, so is able to recognize the security requirements in real-life cases.

# **Course Learning Outcomes**

CLO1	<b>Understand</b> the development of security, traditional encryption, security attacks and the fundamental security objectives.
CLO2	<b>Evaluate</b> the security objectives, attacks, and models, so is able to recognize the security requirements in real-life cases
CLO3	Analyze the design and implementation issues of a real-life security solution.
CLO4	<b>Develop</b> communication skills by presenting topics on operating systems.

# **Course Content**

Security : The Security Environment, Threats, Attackers; Operating Systems Security : Secure Systems, Trusted Computing Base; Controlling Access to Resources: Protection Domains, Access Control Lists, Capabilities; Formal Models of Secure Systems: Multilevel Security, Covert Channels: **Cryptography**: Overview, Symmetric cipher, Classical encryption technique, Block cipher and the data encryption standard (DES), Triple DES, Introduction to finite fields, Advanced Encryption Standard, Contemporary Symmetric Ciphers, confidentiality using symmetric encryption public, Key encryption and Hash functions, Public-key Cryptography, RSA algorithm, Key management, Diffie-Hellman key exchange, Other Public Key Cryptosystem, Message Authentication and Hash function, Hash Algorithm, Digital Signatures, Trusted Platform Modules; Authentication: Authentication using a physical object, Authentication using biometrics; Exploiting Software: Buffer Overflow Attacks, Format String Attacks, Dangling Pointers, Null Pointer Dereference Attacks, Integer Overflow Attacks, Command Injection Attacks, Time of Check to Time of Use Attacks; Insider Attacks: Logic Bombs, Back Doors, Login Spoofing ; Malware: Trojan Horses, Viruses, Worms, Spyware, Rootkits; Defenses: Firewalls, Antivirus and Anti-Antivirus Techniques, Code Signing, Jailing, Model-Based Intrusion Detection, Encapsulating Mobile Code, Java Security; Network Security: Network Security practice, Authentication application, Wireless Network Security, Electrical Mail security, IP security and Web security; **Research on Security and Case Study.** 

		Program Outcome (PO)										
Course Outcome (CO) of the Course	1	2	3	4	5	6	7	8	9	10	11	12
CO1												
CO2												
CO3												
CO4												

Mapping of Course CO and PO

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment
CLO3	Lecture, Exercise, Assignment	Examination, Assignment
CLO4	Lecture, Group Discussion	Examination, Class Test

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

1. Fundamentals of Network Security, 1st Edition by Eric Maiwald

Cloud Computing and Distributed System					
Course Code: CSE0612471	Course Title: Cloud Computing and Distributed System\				
Credits: 03	Credit Hour: 3 hours per week				

# **Rationale of the Course**

The aim of this course is to examine techniques underlying the design and engineering of distributed systems and cloud computing systems.

CLO1	<b>Provide</b> a comprehensive view on recent topics and trends in distributed systems and cloud computing.
CLO2	<b>Design</b> principles of distributed systems and cloud computing.
CLO3	<b>Examine</b> techniques underlying the design and engineering of distributed systems and cloud computing systems.

Cloud architectures: SaaS, PaaS, IaaS. End-to-end system design. Networks and protocol stacks, Client-server computing. Sockets and remote procedure call, Distributed file systems and cache consistency. NFS, AFS. Storage in the Cloud: Google/ Hadoop file system, Web services and REST. Example: Amazon S3, The JAX-RS API. Persistent cloud services, Failure models and failure detectors., Asynchrony: publish-subscribe. Server-side events and REST. Web sockets. Vertex: Node.js for Java. Distributed snapshots. Distributed debugging. Time and ordering of events. Causal broadcasts. Batch cloud computing: map-reduce and Hadoop. Domain-specific languages for cloud data processing: Pig and Hive., Transactions. Serializability and recoverability, Long-lived transactions., Transactions. Atomic commitment protocols: 2PC and 3PC., Highly available services. Replicated services and quorum consensus. The CAP Theorem. NoSQL data stores. Table-based (Google Big Table), key-based (Amazon Dynamo), and Cassandra. The Hector API. Query processing with Map-reduce. Consensus and the Paxos algorithm. Applications in the cloud: Google Chubby, Yahoo Zookeeper. Peer-to-peer systems. Distributed hash tables. Applications in multiplayer game-playing.

# **Distributed Systems**

Introduction: What is a distributed system. Examples of distributed systems. Goals (transparency, open operation, scalability, robustness), Distributed Systems Hardware: Multiprocessors. Homogeneous multi-computer systems. Heterogeneous multi-computer systems, Distributed Systems Software: Distributed operating systems. Network operating systems. Middleware, Communication: The Client-server model. Remote Procedure Call. Calling remote objects. Message -based communication. Stream-based communication, Causality: Relationship "happened - before", Distributed Algorithms: Leader Election, MSTs, Consensus, Mutual Exclusion, Replication, Cloud Computing: Map-Reduce, Amazon EC2.

Course Learning	Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	$\checkmark$											
CLO2												
CLO3		$\checkmark$										

### Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Final Examination, Assignment, Quiz

1. Distributed and Cloud Computing: From Parallel Processing to the Internet of Things 1st Edition by Kai Hwang (Author), Jack Dongarra (Author), Geoffrey C. Fox (Author)

# **Cloud Computing and Distributed System Lab**

Course Code: CSE0612472	Course Title: Cloud Computing and Distributed System Lab
Credits: 01	Credit Hour: 2 hours per week

# **Rationale of the Course**

The goal of this course is to provide a comprehensive view on recent trends in distributed systems and cloud computing. It is an advanced technology that will utilize existing hardware to offer end users remote access to virtual machines. The benefits of this project will apply to the following general audiences: students, instructors and institutions.

The key goals of a distributed system include: Transparency: Achieving the image of a single system image without concealing the details of the location, access, migration, concurrency, failure, relocation, persistence and resources to the users. Openness: Making the network easier to configure and modify.

CLO1	<b>Examine</b> various techniques underlying the design and engineering of distributed systems and cloud computing systems.
CLO2	Understand the basic models and architectures of distributed applications.
CLO3	<b>Enable</b> students to master the development skills for providing and constructing distributed services on the Web and cloud.
CLO4	<b>Understand</b> different parallel and distributed programming paradigms and algorithms, and gain practice in implementing and testing solutions using these.

This course covers a broad range of topics related to parallel and distributed computing, including parallel and distributed architectures and systems, parallel and distributed programming paradigms, parallel algorithms, and scientific and other applications of parallel and distributed computing. In lecture/discussion sections, students examine both classic results as well as recent research in the field. The lab portion of the course includes programming projects using different programming paradigms, and students will have the opportunity to examine one course topic in depth through an open-ended project of their own choosing. Course topics may include: multi-core, SMP, MMP, client-server, clusters, clouds, grids, peer-to-peer systems, GPU computing, scheduling, scalability, resource discovery and allocation, fault tolerance, security, parallel I/0, sockets, threads, message passing, MPI, RPC, distributed shared memory, data parallel languages, MapReduce, parallel debugging, and applications of parallel and distributed computing.

Course Learning	Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	$\checkmark$												
CLO2					$\checkmark$								
CLO3		$\checkmark$											
CLO4			$\checkmark$										

# Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation, Quiz, Viva
CLO2	Lecture, Group Discussion	Presentation, Assignment, Quiz, Viva
CLO3	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva
CLO4	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva

### **Book References:**

1. Distributed and Cloud Computing: From Parallel Processing to the Internet of Things 1st Edition by Kai Hwang (Author), Jack Dongarra (Author), Geoffrey C. Fox (Author)

# Cryptography

Course Code: CSE0612475

Credits: 03

Course Title: Cryptography Credit Hour: 3 hours per week

# **Rationale of the Course**

This is a course on computer security and cryptographic algorithms. The following components are covered in the course: Overview of computer security concepts, Computer security technology and principles, Software security and trusted systems, Management issues, Cryptographic algorithms, and Network security.

CLO1	Understand the basics of Cryptography and Network Security.
CLO2	Evaluate the various cryptographic algorithms.
CLO3	Use cryptographic algorithms in network protocols and network applications.
CLO4	Analyze the techniques and algorithms for key management, key distribution, and user authentication.

# **Course Content**

Introduction of Classical Encryption Techniques: Computer Security concepts, The OSI security architecture, A model for network security, Symmetric cipher model, Substitution cipher, and Transposition cipher.

DES & Number Theory: Block cipher principles, The Data Encryption Standard, The strength of DES, Differential and linear cryptanalysis, Modular arithmetic, Euclid's algorithm, Finite fields, Polynomial arithmetic.

AES & Block Cipher Operation: The Origins of AES, AES structure, AES Round function, AES key expansion, AES cipher, Avalanche Effect, multiple encryption and triple DES, Block cipher modes of operation, Stream ciphers, and RC4.

Key Management and Distribution: Symmetric key distribution using symmetric encryption and asymmetric encryption, Distribution of public key, public key infrastructure.

Public-Key Encryption: Introduction to number theory, Principles of public-key cryptosystems, Applications for public-key cryptosystems, Requirements for public-key cryptography, the RSA algorithm.

Key Management and Elliptic Curve Cryptography (ECC): Key management, Diffie-Hellman key exchange, Elgamal cryptographic system, Elliptic curve arithmetic, ECC-key exchange using ECC, Elliptic curve encryption/decryption.

MAC and Hash Function: Authentication requirement, Authentication functions, Message authentication code, Hash functions, Security of hash functions and MACs, MD5 message digest algorithm, Secure hash algorithm, RIPEMD-160, HMAC.

Hash Algorithm, Digital Signatures, and Authentication Protocols: Authentication protocols, Secure hash algorithm, HMAC, HMAC design objectives, Digital signature, Elgamal digital signature scheme, Schnorr digital signature scheme, Digital signature standard, Mutual authentication, One-way authentication, Digital signature standard.

Mapping Course Learning Outcomes	s (CLOs) with the PLOs
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Course Learning			]	Progra	am Le	earnin	g Out	comes	(PLC	)s)		
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12

CLO1	$\checkmark$							
CLO2	$\checkmark$							
CLO3		$\checkmark$						
CLO4			$\checkmark$					

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

# **Book References:**

**1.** Reference Book:1.Cryptography and Network Security Principles and Practice, Prentice Hall, W. Stallings

# **Cryptography Lab**

Course Code: CSE0612476

Credits: 01

Course Title: Cryptography Lab Credit Hour: 2 hours per week

### **Rationale of the Course**

This lab course is based on the cryptography theory course. The learning objective of this lab is to get familiar with the concepts of symmetric and asymmetric encryption and decryption algorithm implementation. After finishing the lab, students should be able to gain an experience in encryption algorithms, encryption modes, and padding.

CLO1	<b>Apply</b> computational techniques and software principles to solve complex engineering problems.
CLO2	Evaluate the strengths and weaknesses of many popular cryptographic algorithms.
CLO3	<b>Develop</b> a good understanding of cryptographic algorithms in network protocols and network applications.
CLO4	<b>Implement</b> various algorithms of classical and public key encryption in a range of real- world applications.

Introduction to Symmetric cipher, Classical encryption technique, Substitution cipher, and Transposition cipher, Block cipher, Data Encryption Standard (DES), Triple DES, Advanced Encryption Standard (AES).

Introduction to Public-key Cryptography, RSA Algorithm, Key Management, Diffie-Hellman key exchange, Public Key Cryptosystem, Message Authentication, and Hash function.

Course Learning	Program Outcomes (POs)													
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	$\checkmark$													
CLO2					$\checkmark$									
CLO3		$\checkmark$												
CLO4			$\checkmark$											

# Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation, Quiz, Viva
CLO2	Lecture, Group Discussion	Presentation, Assignment, Quiz, Viva
CLO3	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva
CLO4	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva

### **Book References:**

**1.** Reference Book:1.Cryptography and Network Security Principles and Practice, Prentice Hall, W. Stallings

**Digital Signal Processing** 

Course Code: CSE 0612477

Credits: 03

**Course Title:** Digital Signal Processing **Credit Hour:** 3 hours per week

### **Rationale of the Course**

This course describes the key theoretical principles underpinning DSP in a design procedure through design examples and case studies and explains how to use a powerful general-purpose mathematical package such as MATLAB to design and simulate Digital Signal Processing systems. It will help to

select and analyze the architecture of a digital signal processor and some programming issues in fixed-point digital signal processors in real-time implementation. The students will learn to perform real-time signal processing algorithms using the latest fixed-point processor.

# **Course Learning Outcomes**

CLO1	<b>Understand</b> the key theoretical principles underpinning DSP in a design procedure through these design examples and case study.
CLO2	<b>Evaluate</b> the basic architecture of a digital signal processor and some programming issues in fixed-point digital signal processor in real-time implementation.
CLO3	Analyze and implement signal processing algorithms.
CLO4	<b>Develop</b> communication skills by presenting topics on operating systems.

# **Course Content**

Introduction to speech, image & data processing; Discrete time signals, sequences; Linear Constant Coefficient difference equation; Sampling continuous time signals; Two dimensional sequences and systems; Z-transform, Inverse Z-transform, H-transform; Frequency domain representation, discrete time systems and signals; Fourier series and Fourier Transform; Parseval's theorem; Equivalent noise definition of bandwidth; Convolution, Correlation and method of numerical integration; Computation of the DFT: Goertzel FFT, Chirp Z-transform algorithms. Two-dimensional filter design, Quantization effects in digital filters.

# Mapping of Course CO and PO

		Program Outcome (PO)										
Course Outcome (CO) of the Course	1	2	3	4	5	6	7	8	9	10	11	12
C01												
CO2												
CO3												
CO4										$\checkmark$		

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

# **Book References:**

1. Reference Book: Digital Signal Processing, Prentice-hall Of India, J. G. Prokis

# **Digital Signal Processing Lab**

Course Code: CSE 0612478

**Course Title:** Digital Signal Processing Lab **Credit Hour:** 2 hours per week

Credits: 01

# **Rationale of the Course**

The Digital Signal Processing Sessional course is designed to assist better understanding of dealing with signals and processing signals for getting desired output, removing noise associated with signals.

# **Course Learning Outcomes**

CLO1	<b>Develop</b> a good understanding of the fundamental issues and challenges of DSP: data, model selection, model complexity, etc.
CLO2	<b>Evaluate</b> the strengths and weaknesses of many popular DSP approaches.
CLO3	Appreciate the underlying mathematical relationships within and across DSP algorithms.
CLO4	Design and implement various DSP algorithms in a range of real-world applications.

# **Course Content**

Introduction to analog and digital signals, Discrete time signals Sequences, Linear Constant Coefficient difference equation, concept of analog to digital signal conversion; **Z-Transform (ZT):** Introduction to z-transform, Z-transform algorithms, Inverse Z-transform, H-transform; **Frequency domain Analysis:** Discrete time signals and systems, Fourier series, Discrete Fourier Transform (DFT), Inverse Discrete Fourier Transform (IDFT); Convolution, Correlation, Numerical integration; **Filter Design:** FIR filter, IIR filter, Quantization effects in digital filters, Windowing methods to design digital filters;

# Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning Outcomes (CLOs)			]	Progra	am Le	arnin	g Out	comes	(PLC	)s)		
× ,	1	2	3	4	5	6	7	8	9	10	11	12
CL01												
CLO2												
CLO3												
CLO4												

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
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CLO1	Lecture, Group Discussion	Presentation, Viva
CLO2	Lecture, Group Discussion	Presentation, Assignment, Quiz, Viva
CLO3	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva
CLO4	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva

1. Reference Book: Digital Signal Processing, Prentice-hall Of India, J. G. Prokis

<b>Network Operations and Managemen</b>	Net	work (	Operations	and	Management
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Course Code: CSE0612479	Course Title: Network Operations and Management
Credits: 03	Credit Hour: 3 hours per week

### **Rationale of the Course**

This subject is to understand and apply the principles of design, configuration, and operation of network and service management systems. Architecture and standards for network management will be presented. As a result, the student will be able to outline the principles of network management architecture and apply them to the design of network management systems based on standard architectures and apply the principles of network management basic administration.

### **Course Learning Outcomes**

CLO1	Analyze the deployment of a network management center and outline the different network management functional areas, and related tasks.
CLO2	Know and apply existing network management models.
CLO3	Know and apply integrated network management concepts and network management framework.
CLO4	Know existing technologies and trends in the network management arena

### **Course Content**

**Network management planning**: Network management definition, Network management objectives, Costs in network management, Network management project development flow, Resources in a network management project. **Network management functions**: Introduction, Configuration management, Failures management, Performance management, Performance indicators, Account management, Security management. **Integrated network management:** Monitoring phases, Heterogeneity problem, Integrated network management requirements, Standard network management models, TMN architecture. **Internet network management framework:** SNMP design, Standard evolution, SNMP architecture, SMI information model, Standard MIBs, SNMP operations, SNMP security. **Technologies and trends in network management:** Technologies in network management, Trends in network management.

### Mapping Course Learning Outcomes (CLOs) with the PLOs

|--|

Course Learning Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	$\checkmark$											
CLO2	$\checkmark$											
CLO3		$\checkmark$										
CLO4	$\checkmark$											

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

#### **Book References:**

1. Network Operations and Network Management by Aftab A. Siddiqui, 4th Edition

#### **Network Operations and Management Lab**

Course Code: CSE0612480	Course Title: Network Operation and Management Lab
Credits: 01	Credit Hour: 2 hours per week

#### **Rationale of the Course**

This lab course is based on the network operation and management theory course. Students need to understand various components of network management i.e. fault management, performance management, configuration management, and security management. The aim is to learn the integration of the components into an enterprise management system and experience aspects of network management including the skills of using basic network management tools and applications.

CLO1	<b>Develop</b> a good understanding of the deployment of a network management center and outline the different network management functional areas, and related tasks.
CLO2	Analyze the strengths and weaknesses of existing network management models.
CLO3	Integrate network management concepts and network management framework.
CLO4	Apply and use the appropriate technologies and tools for network management.

Installing, Upgrading, and Migrating Server Workloads; Configuring Disks and Volumes; Creating, Managing, and Maintaining Images for Deployment; Managing Server Installations; Monitoring Server Installations; Installing and Configuring DNS Servers; Creating and Configuring DNS Zones and Records; Installing and Configuring DHCP; Managing and Maintaining DHCP; Implementing Network Policy Server (NPS); Implementing Distributed File System (DFS) and Branch Office Solutions; Installing and Configuring Domain Controllers; Creating and Managing Active Directory Users and Computers; Creating and Managing Active Directory Groups; Maintaining Active Directory; Creating and Managing Group Policy Objects (GPOs); Configuring Group Policy Processing; Configuring Group Policy Settings; Configuring Group Policy Preferences.

Course Learning Outcomes (CLOs)		Program Learning Outcomes (PLOs)										
	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	$\checkmark$											
CLO2		$\checkmark$										
CLO3		$\checkmark$										
CLO4					$\checkmark$							

#### Mapping Course Learning Outcomes (CLOs) with the PLOs

## Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation, Quiz, Viva
CLO2	Lecture, Group Discussion	Presentation, Assignment, Quiz, Viva
CLO3	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva
CLO4	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz, Viva

#### **Book References:**

1. Network Operations and Network Management by Aftab A. Siddiqui, 4th Edition

### * Specialization Courses: Systems & Hardware

#### **Real-time Control Systems**

Course Code: CSE0611473

Credits: 03

Course Title: Real-time Control Systems

Credit Hour: 3 hours per week

#### **Rationale of the Course**

The aim of the course is that the student should learn how to design and implement computer-based control systems. The real-time course provides the students not only with the basic concepts of real-time programming, but also provides a vehicle for development of small class projects which address methods, tools, and the critical aspects of a modern software development life cycle. The experience with teaching the course may serve as a model for similar offerings in other computer science, computer engineering, and software engineering college programs.

#### **Course Learning Outcomes**

CLO1	Analyze Real-time scheduling and stimulability.
CLO2	<b>Examine</b> formal specification and verification of timing constraints and properties.
CLO3	<b>Construct</b> new techniques to advance the state-of-the-art real-time systems research

#### **Course Content**

Overview of computer control strategies; introduction to real-time systems; hardware and software requirements; implementation of digital control algorithms; design of real-time computer control systems; design analysis; considerations for fault detection and fault tolerance. The lab work and project require solid background in C programming.

Course Learning Outcomes (CLOs)	Program Outcomes (POs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CL01		$\checkmark$										
CLO2				$\checkmark$								
CLO3												

#### Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs Teaching-Learning Strategy	Assessment Strategy
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CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Class Test

#### **Book References:**

1. Real-Time Systems by Jane W.S. Liu (4th Edition)

Real-time Control Systems Lab	
Course Code: CSE0611474	Course Title: Real-time Control Systems
Credits: 01	Credit Hour: 2 hours per week

#### **Rationale of the Course**

This course deals with practical techniques for the specification, design and implementation of realtime computer control systems. Real-time embedded systems are enabling technologies for many current and future generation applications and are increasingly becoming pervasive. This course aims to provide a good understanding of both fundamental concepts and advanced topics in realtime systems and networks. The real-time course provides the students not only with the basic concepts of real-time programming, but also provides a vehicle for development of small class projects which address methods, tools, and the critical aspects of a modern software development life cycle. The experience with teaching the course may serve as a model for similar offerings in other computer science, computer engineering, and software engineering college programs.

#### **Course Learning Outcomes**

CLO1	Solve real-world control problem by using engineering knowledge.
CLO2	Adapt real-time system concepts to understand and design real-time control systems
CLO3	Illustrate solutions for more complex real-time control problems
CLO4	<b>Design</b> and develop a real-time computer controller to control a DC motor.

#### **Course Content**

Overview of computer control strategies; introduction to real-time systems, Classification of realtime systems time constraints classification of computer programs.; hardware and software requirements; General-purpose computer specialized processors external interfaces A/D and D/A conversion data transfer techniques data communications techniques. Real-time operating systems computer languages for real-time applications. Concurrent Programming; implementation of digital control algorithms; design of real-time computer control systems; Scheduling of Real-Time Control Tasks design analysis; considerations for fault detection and fault tolerance. The lab work and project require solid background in C programming. **Laboratory Work:** C - Review; Time and Clocks; POSIX Threads and Concurrent Programming; Resource Sharing and Coordination; Task Synchronization and Communication; Project Real-Time Digital PID Controller Design and Implementation.

Course Learning Outcomes (CLOs)		Program Learning Outcomes (PLOs)										
	1	2	3	4	5	6	7	8	9	10	11	12
CL01												
CLO2												
CLO3												
CLO4												

#### Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

#### **Book References:**

1. Real-Time Systems by Jane W.S. Liu (4th Edition)

#### **Robotics**

Course Code: CSE0619481

Credits: 03

Course Title: Robotics

**Credit Hour:** 3 hours per week

#### **Rationale of the Course**

This course explains the basics of robotic systems, robot design, development process and their vast applications. This course will help to specify and analyze the simulation, modeling and drawbacks of a robotic system for an interactive complex environment.

CLO1	<b>Explain</b> with the concept development and key components of robotics technologies.
CLO2	<b>Solve</b> problems in spatial coordinate representation and spatial transformation, robot
	locomotion design, kinematics, motion control, localization and mapping, navigation
	and path planning.
CLO3	<b>Design</b> and <b>implement</b> a robotic project on a physical mobile robot platform, with
	tasks involving project specification, algorithm design, software programming, simulation and modeling, control and obstacle avoidance in a complex and interactive environment.

**Introduction to robotics**: overview of robot mechanisms, dynamics, and intelligent controls, planar and spatial kinematics, and motion planning; mechanism design for manipulators and mobile robots, multi-rigid body dynamics, 3D graphic simulation; **Control design**: actuators, and sensors; wireless networking, task modeling; **Human-machine interface**: embedded software mechanical design, rigid body velocity, Jacobean, inverse kinematics, redundant and parallel robots, trajectory control, face control and haptics, **Micro and Nano-robotics**: mobile robots. Human-robot interaction, Multiagent, fault diagnosis.

		Program Outcome (PO)										
Course Outcome (CO) of the Course	1	2	3	4	5	6	7	8	9	10	11	12
C01												
CO2												
CO3												

#### Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test

#### **Book References:**

1. Introduction to Autonomous Mobile Robots by Roland Siegwart, Ilon Reiser, and Juhwan Park (3rd Edition)

#### **Robotics Lab**

Course Code: CSE 0619482

Credit: 01

Course Title: Robotics Lab Credit Hour: 2 hours per week

#### **Rationale of the Course**

This course covers the theoretical and practical methods and techniques for formulating robot's motion using differential mathematical equations. It also focuses on the integration of different sensors in a robotic system and on the implementation of code needs to functionate the robotic system

#### **Course Learning Outcomes**

CL01	<b>Learn</b> and <b>utilize</b> the mathematical representation of rigid body motions, including homogeneous transformations, to solve for position and orientation and velocities of objects.
CLO2	<b>Formulate</b> and solve forward and inverse kinematic equations and write programs to solve these equations and carry them out on physical robots.
CLO3	<b>Expound</b> the mathematical theory and physical implementation of common robot sensors including rotary encoders and cameras, as well as Write programs to read and process data from such sensors to send control commands to robots

#### **Course Content**

Historical development of robots; basic terminology and structure; robots in automated manufacturing; Rigid Motions and Homogeneous Transformation: Rotations and their composition; Euler angles; roll-pitch-yaw; homogeneous transformations; Forward and Inverse Kinematics; Motion planning, Vision-based control.

#### Mapping Course Learning Outcomes (CLOs) with the PLOs

Course Learning	Program Learning Outcomes (PLOs)													
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CLO1	$\checkmark$													
CLO2														
CLO3					$\checkmark$									

### Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Presentation, Exercise, Group Discussion	Observation, Lab report, Viva
CLO2	Exercise, Assignment	Assignment, Quiz, Viva
CLO3	Exercise, Mini Project	Observation, Mini Project

#### **Book References:**

1. Introduction to Autonomous Mobile Robots by Roland Siegwart, Ilon Reiser, and Juhwan Park (3rd Edition)

#### **Human Computer Interaction**

Course Code: CSE0611483

Credits: 03

Course Title: Human Computer Interaction

Credit Hour: 3 hours per week

#### **Rationale of the Course**

The objective is to understand the definitions and foundations of the HCI domain. Then learn to design interfaces and interactive solutions using user-centered techniques and to apply evaluation methods, quality factors, and data analysis techniques. This course will explore research frontiers of HCI, including universal design, responsive design, and pervasive computing.

#### **Course Learning Outcomes**

CLO1	Understand and apply the fundamentals of HCI and Interaction design.
CLO2	<b>Analyze</b> the focused users and system requirements, and to design different kinds of UIs and Interaction systems for building intuitive usable software solutions.
CLO3	<b>Apply</b> (design) evaluation methods for assuring the enhanced usability including effectiveness, efficiency and satisfaction.
CLO4	<b>Develop</b> communication skills by presenting topics on HCI.

#### **Course Content**

Introduction to HCI and Interaction design: HCI, Interaction design, The process of design, User focus, Scenarios, Navigation design, Screen design and layout, Iteration and prototyping. HCI in the software process: The software life cycle, Usability engineering, Iterative design and prototyping, Design rationale. Design rules: Principles to support usability, Standards, Guidelines, Golden rules and heuristics, HCI patterns. Evaluation techniques: What is evaluation? What, why, and when to evaluate, Goals of evaluation, Evaluation through expert analysis, Evaluation through user participation, Choosing an evaluation method. Evaluation paradigms and techniques, The DECID E framework to guide evaluation. Observing users: Participant observation, ethnography, Data collection, and analyzing, interpreting and presenting data, Qualitative analysis, Feeding the findings back into design. Asking users and experts: Interviews, Ouestionnaires, Inspections, walkthroughs. Universal design: Universal design principles, multi-modal interaction, designing for diversity. Task analysis: Differences between task analysis and other techniques, Task decomposition, Knowledgebased techniques, Entity-relationship-based techniques, Sources of information and data collection, Uses of task analysis. Modeling rich interaction: Status-event analysis, Rich contexts, Low intention and sensor-based interaction. Ubiquitous computing and augmented realities: Ubiquitous computing applications research, virtual and augmented reality, Information and data visualization. Hypertext, multimedia, and the world wide web: Understanding hypertext, Finding things, Web technology.

		Program Learning Outcomes (PLOs)										
Course Learning Outcomes (COs)	1	2	3	4	5	6	7	8	9	10	11	12
CO1												
CO2												
CO3												
CO4												

#### Mapping of Course CO and PO

## Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

#### **Book References:**

1. Human-Computer Interaction by Ben Shneiderman and Catherine Plaisant (5th Edition)

Human Computer Interaction Lab	
Course Code: CSE 0611484	Course Title: Human Computer Interaction Lab

Credits: 1.0

Credit Hour: 2 credit per hour

#### **Rationale of the Course**

This course introduces students to the interdisciplinary field of Human-Computer Interaction (HCI). It covers principles and techniques in the design, development, and evaluation of interactive systems, and provides students with an introduction to UX Design and User-Centered Research. Additionally, some classes will focus on emergent areas within HCI, like Human-Robot Interaction, AR/VR, and Fabrication; At the end of this course, students will have gained an understanding of: the field of Human-Computer Interaction; how to approach the design of a system, component, or process from a user-centered perspective; methods to design and conduct user experiments. The semester-long group project will provide practical design experience to students, and opportunities to practice communication and collaboration. In addition, students will be able to demonstrate their ability to work in a team and to communicate scientific content to a peer audience.

CLO1	Analyze and identify usability issues in User interfaces.
CLO2	<b>Design</b> user interfaces according to the standards.
CLO3	Evaluate user interfaces using Heuristic Evaluation and Thinking aloud Test.

CLO4	Demonstrate skills to collaborate in a team for justifying identified problems and to write
	interface related reports as per the standards.

History of HCI; Design Thinking and User-Centered Research Methods; Usability Tests; Experimental Design and Analysis/Interpretation of Data; Designing for Diverse Needs; Emergent areas within HCI like Human-Robot Interaction;

Mapping Course l	Learning Outcomes	(CLOs) with the PLOs
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Course Learning Outcomes (CLOs)	Program Outcomes (POs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CL01												
CLO2												
CLO3												
CLO4												

### Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

#### **Book References:**

1. Human-Computer Interaction by Ben Shneiderman and Catherine Plaisant (5th Edition)

#### **Embedded Systems**

Course Code: CSE0611485

Course Title: Embedded Systems Credit Hour: 3 hours per week

Credits: 03

#### **Rationale of the Course**

This course introduces the fundamental concepts of microcontroller-based embedded systems design, development and Implementation. It includes embedded system types, microcontroller architecture, programming, I/O interfacing, task scheduling, interrupt management and other related topics.

#### **Course Learning Outcomes**

CLO1	Explain the basic concepts of Embedded systems design.
CLO2	<b>Develop</b> an embedded system based on a single-chip microcontroller.
CLO3	Investigate microprocessor-based systems and interface them with I/O devices.
CLO4	Design embedded systems based on programmable logic controllers.

#### **Course Content**

Introduction to embedded systems. History of Microprocessor & I/O processor, microcontroller

Architecture. Microcontroller Operation, Microcontroller Programming, Instruction set.

**Microcontroller Programming:** Program developing, Timing and Subroutines, Input/output; Interrupts, Procedures, file system and file I/O handling.

Architectural overview of Microprocessor and its operation, Common instruction types, addressing modes, Cache Memory, TLB Structure; Memory Management in Intel 80X86 Family; Interfacing to External Devices.

Course Learning Outcomes (CLOs)	Program Learning Outcomes (PLOs)											
	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	$\checkmark$											
CLO2												
CLO3				$\checkmark$								
CLO4			$\checkmark$									

#### Mapping Course Learning Outcomes (CLOs) with the PLOs

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

#### **Book References:**

1. Embedded Systems: A Comprehensive Guide for Engineers and Programmers, 2nd Edition by Tammy Noergaard

#### **Embedded Systems Lab**

Course Code: CSE0611486

Course Title: Embedded Systems Lab

Credits: 01

Credit Hour: 2 hour per week

#### **Rationale of the Course**

This lab course provides a collection of experiments for supporting the lectures. The labs are designed to familiarize students with various aspects of hardware and software for microcontroller applications such as interfacing with various devices, programming I/O ports and interrupts and working with sensors.

#### **Course Learning Outcomes**

CLO1	<b>Examine</b> the I/O port operation using a simulator.
CLO2	<b>Demonstrate</b> an ability to interface a temperature sensor to the 8051
CLO3	<b>Develop</b> a program to transfer and receive data from/to a PC serially.
CLO4	Examine and use an 8051 assembler and simulator

#### **Course Content**

Introduction to embedded systems. various number system representation, Microcontroller Operation, Microcontroller Programming, Instruction set. Microcontroller Programming: Program developing, Microcontroller Programming: Timing and Subroutines, Input/output; Interrupts, Procedures, file system and file I/O handling. Programing of 8051 timer applications.

Mapping	Course Lea	rning Outcome	es (CLOs) with the PLOs
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	Program Outcomes (POs)

Course Learning Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1				$\checkmark$								
CLO2											$\checkmark$	
CLO3			$\checkmark$									
CLO4				$\checkmark$								

## Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

#### **Book References:**

1. Embedded Systems: A Comprehensive Guide for Engineers and Programmers, 2nd Edition by Tammy Noergaard

#### VLSI

Course Code: CSE0619487

Credits: 03

Course Title: VLSI Credit Hour: 3 hours per week

#### **Rationale of the Course**

The course recognizes the different logical components as well as their interconnection and design various integrated electronic circuits to perform certain digital functions. From thi9s course the students will study and analyze different properties, behavior, and performance metrics of different integrated digital electronic circuits. It will help them to understand the various stages involved in designing a silicon chip, ranging from the initial system and logical considerations to designing each layer of silicon and finally, the overall fabrication process.

CLO1	<b>Describe</b> mathematical methods and circuit analysis models in analysis of CMOS digital electronics circuits, including logic components and their interconnections
CLO2	<b>Understand</b> and analyze models of moderately sized CMOS circuits to implement specified digital functions.

CLO3	<b>Understand</b> and <b>apply</b> the basic theory of MOS devices and basic circuits, the overall process of designing MOS circuits, and the VLSI fabrication process on an industrial scale.
CLO4	<b>Design</b> MOS circuits to achieve various basic to moderately complex digital functions using VLSI design rules and geometric or stick diagrams.

VLSI design methodology: Top-down Design Approach, Technology Trends and Design Automation Algorithms; Introduction to CMOS Inverters and Basic Gates; MOS devices and Basic Circuits (various inverters, pass gates and buffer circuits), CMOS Fabrication Process and Layout; CMOS Circuit Characteristics and Performance Estimation; Buffer Circuit Design; Introduction to BiCMOS Circuits; Complex CMOS Gates; CMOS layout design rules, CMOS Building Blocks - Adder, Comparator, Multiplier, Counter, and Shifter; Data Path and Memory structures. Design Methodology and Tools; Geometric and stick diagrams, PLA, FPGA, cell-based and full custom design methods, System-on chip design, Hardware modeling - Hardware Modeling Languages, Logic Networks, State Diagrams, Data-flow and Sequencing Graphs, Behavioral Optimization; Floor Planning and Architecture Design.

		Program Learning Outcomes (PLOs)										
Course Learning Outcomes (COs)	1	2	3	4	5	6	7	8	9	10	11	12
C01												
CO2												
CO3					$\checkmark$	$\checkmark$	$\checkmark$					
CO4												

#### Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

#### **Book References:**

1. CMOS VLSI Design: A Circuits and Systems Perspective, 4th Edition by Neil Weste and David Harris

#### VLSI Lab

Course Code: CSE0619488

#### Credits: 01

#### **Rationale of the Course**

This course is designed for a better understanding of VLSI and CMOS circuit design principles, logical and mathematical considerations, the overall design process and the silicon fabrication process using various modern tools, ICs, and simulators.

#### **Course Learning Outcomes**

CLO1	Acquire fundamental knowledge and understating of VLSI systems, their design principles, design considerations, and the overall design process using simulation and design software.
CLO2	<b>Analyze</b> a given digital function or a given circuit problem to implement and evaluate a VLSI system or CMOS circuit.
CLO3	<b>Design</b> and <b>implement</b> the solutions developed by the students for particular problems using ICs and simulator software.

#### **Course Content**

Introduction to PSpice, basic electrical circuits implement with PSpice, logic gates implementation and their I/O Graphs analysis with PSpice and DSCH;

Introduction to Micro wind, basic electrical circuits implement with Micro wind, logic gates implementation and their I/O Graphs analysis with PSpice, DSCH, and Micro wind.

Course Learning		Program Learning Outcomes (PLOs)												
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12		
CL01	$\checkmark$													
CLO2														
CLO3											$\checkmark$			

#### Mapping Course Learning Outcomes (CLOs) with the PLOs

### Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Presentation, Viva
CLO2	Lecture, Group Discussion	Presentation, Assignment, Quiz, Viva
CLO3	Lecture, Practical Work, Assignment	Lab Test, Assignment, Quiz

#### **Book References:**

1. CMOS VLSI Design: A Circuits and Systems Perspective, 4th Edition by Neil Weste and David Harris

### ***** General Education Courses

#### **Bangladesh Studies: History and Culture**

Course Code: GED0222121	Course Title: Bangladesh Studies: History and Culture
Credits: 02	Credit Hour: 2 hours per week

#### **Rationale of the Course**

This course will impart knowledge about the history of Bangladesh. The students will be able to discuss the glorious past of Bangladesh and different phases of the historical development and the diversity of Cultural traits. They will also learn about the emergence of Bangladesh as an independent country.

#### **Course Learning Outcomes**

CLO1	<b>Learn</b> about the history and glorious past of Bangladesh along with the creation of ancestors.
CLO2	Estimate the heroic movements of the people of Bangladesh.
CLO3	Evaluate the emergence of Bangladesh as an independent country.
CLO4	<b>Designate</b> the different phases of the historical development and the diversity of Cultural traits.
CLO5	<b>Appraise</b> the contribution of Bangabandhu Sheikh Mujibur Rahman and also Bengalis in the liberation war of Bangladesh.

#### **Course Content**

The aim of this course is to acquaint the students with the history of Bangladesh in order to instill in them the spirits of nationalism so as to enable them to become proud citizens of Bangladesh. Since history of Bangladesh, especially of the War of Independence was not taught in a proper way following the political change over of 1975 for almost twenty years, it is now time to make the young generation familiar with the history of the liberation struggle that the Bengal's waged against the Pakistanis who committed genocide by killing three million people and molesting three hundred thousand mothers and sisters. From this viewpoint, introducing a course of history on the emergence of Bangladesh for university students is more appropriate than ever before. Anyway, it is a three-credit course that will be taught as part of the General Educational Development Course (GED) at the University of Information Technology and Sciences (UITS).

Course Learning		Program Learning Outcomes (PLOs)											
Outcomes (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12	
CL01					$\checkmark$								
CLO2													

#### Mapping Course Learning Outcomes (CLOs) with the PLOs

CLO3						$\checkmark$	
CLO4							
CL05							

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion	Examination, Class Test
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion, Assignment	Examination, Assignment, Class Test
CLO5	Lecture, Assignment	Examination

#### **Book References**

- 1. "Bangladesh: A Political History since Independence" by Ali Riaz
- 2. "History of Bangladesh, 1704-1971" by Sirajul Islam

### ***** General Education Courses (Any Two)

#### **Industrial and Operation Management**

Course Code: GED0413321

**Course Title:** Industrial and Operation Management **Credit Hour**: 2 hours per week

Credits: 02

#### **Rationale of the Course**

The course focuses on the basic concepts, issues, and techniques for efficient and effective operations through operations strategy, product and service design, process design and analysis, capacity planning, lean production systems, materials and inventory management, quality management and six sigma, project management, and supply chain management.

CLO1	<b>Identify</b> and <b>explain</b> operations management concepts and techniques used to support management decision making in a range of contexts.
CLO2	<b>Evaluate</b> the main constituent parts of the supply chain of an organization and identify improvements.

CLO3	Describe decision making in the operations management function and its application to
	process, capacity, supply, and Quality and workforce management.

Concepts of Operation Management, Operation Strategy. Operations Competitive Dimension Operation Management Process, Labor productivity, Labor productivity ratio, Operation Management & Decision Making, Scopes of Operation Management, Trends in Business Other important trends Industrial Revolution, Definition of Business Forecasting, Demand Management and Types of Forecasting, Elements of Business Forecasting, Features, Elements and Steps of Business Forecasting Quantitative and Qualitative methods of Forecasting, Cost and Benefits of Forecasting, Focus Forecasting collaborative planning, Product Design, Phrases of Product Design, Designing for Manufacturing, Quality function Development, Evolution of Quality Management, Insights of Quality Management, Quality Awards, Total Quality Management, Quality Tool, Inventory Management, Reasons for Inventory Management, Nature and Importance of Inventory Management, Requirements for effective Inventory Management, Zero inventories, Work in Process, Supply Chain Management, Function of supply chain Management, Need for Supply Chain Management, Benefits of Supply Chain Management, Technologies in Manufacturing, Benefits of Technology Investments, Determining the cost of Capital, Long term debt, Short term debt, quality, Warranty, Guarantee, Lead time, Statistical process control, Critical path, Network diagram.

Course Learning Outcomes (CLOs)	Program Learning Outcomes (PLOs)												
	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	$\checkmark$		$\checkmark$	$\checkmark$				$\checkmark$					
CLO2	$\checkmark$		$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$						
CLO3	$\checkmark$	$\checkmark$											

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture	Quiz/Mid Term
CLO2	Guest Speaker (Industry expert)	Group Project/Presentation
CLO3	Lecture, Case study	Assignment, Term Final

#### **Book References**

**1.** "Introduction to Operations and Supply Chain Management" by Cecil B. Bozarth and Robert B. Handfield (4th Edition)

**2.** "Operations Management: An Integrated Approach" by R. Dan Reid and Nada R. Sanders (7th Edition)

#### **Business Law**

Course Code: GED0421323

Credits: 02

Course Title: Business Law Credit Hour: 2 hours per week

#### **Rationale of the Course**

The course incorporates inheritance and transfer of property, relationship between person, industry, trade and commerce. Commercial law or mercantile law is to include the rules relating to industry, trade, and commerce.

#### **Course Learning Outcomes**

CLO1	Identify, interpret and apply rules and issues relating to the law.
CLO2	Identify, interpret and apply basic legal concepts in negligence, contract law.
CLO3	Analyze legal problems with an appreciation of the multiple issues impacting on business and non-business legal issues.

#### **Course Content**

Law of contract (The essential elements of contract, offer and acceptance, Intention to create legal relations, void and voidable contract. Agreement, capacity of parties, free consent), Law of relating to negotiable (definitions, acceptance, negotiations, right and liabilities of parties, bankers and customers), Company Law (Introduction, the memorandum and articles of association, The formation of a company, Capital share and shareholders, Meeting and resolutions, directors, Company management, accounts and audits, borrowing power, debentures, control over companies ), Law of partnership (Nature of partnership, rights and liabilities of partners).

Course Learning Outcomes (CLOs)	Program Outcomes (POs)												
	1	2	3	4	5	6	7	8	9	10	11	12	
CLO1	$\checkmark$	$\checkmark$						$\checkmark$					
CLO2	$\checkmark$		$\checkmark$	$\checkmark$				$\checkmark$					
CLO3	$\checkmark$	$\checkmark$		$\checkmark$				$\checkmark$					

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, case study, videos, class discussion, Guest speaker (Industry expert), case analysis	Quiz, Group Project, Presentation
CLO2	Lecture, case study, videos, class discussion, Guest speaker (Industry expert), case analysis	Class Test, Presentation, Midterm
CLO3	Lecture, case study, videos, class discussion, Guest speaker (Industry expert), case analysis.	Quiz, Group Project, Class Test, Presentation, Brainstorming

#### **Book References**

1. "Business Law: A Hands-On Approach" by Neal Bevans (4th Edition)

**2.** "Business Law: Text and Cases" by Kenneth W. Clarkson, Roger LeRoy Miller, and Frank B. Cross (15th Edition)

#### **Professional Ethics and Communication for Engineering**

Course Code: GED0223421

**Course Title:** Professional Ethics and Communication for Engineering

Credits: 02

Credit Hour: 2 hours per week

#### **Rationale of the Course**

This course develops a firm ethical base. By completing this course, the students will gain the ability to continue professional development with an understanding of the legal issues and to critically assess the codes of professional conduct for computer professionals. It will help to identify and analyze practical legal problems commonly encountered in the computing industry.

#### **Course Learning Outcomes**

CLO1	<b>Understand</b> the theoretical aspects of ethics and moral philosophy in professional fields.
CLO2	
	<b>Identify</b> practical and legal problems commonly encountered by engineers in their professional industry.
CLO3	<b>Develop</b> foundation knowledge of ethics to be and apply them to solve engineering
	problems.
CLO4	<b>Develop</b> the communication skill by presenting topics on Engineering Ethics and
	Moral Philosophy.

#### **Course Content**

Engineering Ethics: **Introduction to Ethics**; Theories of Ethics; **Principles of Engineering Ethics**; Ethical expectation: Employers and employees, Inter-professional relationship, **Standards and codes**: Fundamental Canons, NSPE codes, IEEE codes of conduct, ACM codes; Institutionalization

of ethical conduct. Ethical Dilemmas, Choices (Whistle Blowing), **Computer Ethics**: Computer Crime and Cyber Security, Privacy and Confidentiality issue in CSE, Legal Framework in CSE-Copyright laws, ICT Act, Right to Information (RTI), Patents, and Royalty etc. Ethical Challenges for CSE Engineers with the advancement of Technology; **Case studies** related to ethical issues in ICT and other Engineering disciplines. Introduction to **Philosophy of Engineering**, metaphysics, epistemology, axiology, and logic.

		Program Learning Outcomes (PLOs)										
Course Learning Outcome (CLOs)	1	2	3	4	5	6	7	8	9	10	11	12
C01	$\checkmark$											
CO2												
CO3												
CO4												

Mapping Course Learning Outcomes (CLOs) with the PLOs

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning & Assessment Strategy

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	Lecture, Group Discussion	Examination, Class Test
CLO2	Lecture, Group Discussion, Assignment	Examination, Assignment, Quiz
CLO3	Lecture, Exercise, Assignment	Examination, Assignment, Quiz
CLO4	Lecture, Group Discussion	Examination, Class Test

#### **Book References**

1. "Engineering Ethics: Concepts and Cases" by Charles E. Harris Jr., Michael S. Pritchard, and Michael J. Rabins (6th Edition)

2. "Professional Communication in Engineering" by John M. Powers and William J. Schaffer (2nd Edition)

3. "Professional Ethics in Engineering" by Mike W. Martin and Roland Schinzinger (4th Edition)

### PART D

#### 20. Grading/Evaluation

The overall performance of a student in a particular course is evaluated through a scheme of continuous assessment. For theory courses this continuous assessment is made through class attendances, quizzes, class tests, assignments, midterm examination, and a term final examination. The assessment in laboratory/sessional courses is made through practical work during the class lab report/lab performance, Quiz, lab exam and viva-voce. The distribution of marks for the performance evaluation is as follows:

#### i. Theory Courses

S/N	Section	Marks (%)
1	Attendance	10
2	Continuous Assessment (Class Tests/Assignment etc.)	20
3	Mid Term Examination	20
4	Term Final Examination	50
	Total Marks	100

#### ii. Laboratory Courses

S/N	Section	Marks (%)
1	Attendance	20
2	Lab Report/ Lab Performance	30
3	Quiz/ Final Examination	30
4	Viva Voce	20
	Total Marks	100

Class attendance is compulsory for every student. 10% of total marks in every course is allocated for attendance in classes including tutorials and labs. If a student does not attend a minimum of 70% of the total classes including tutorials and labs, s/he will not be allowed to take the final exam.

#### **20.1 Grading Scale**

Letter grading will be made to assess student's performance. The grade will be assigned on the overall evaluation of a student's performance on the basis of semester final examination, mid-term examination, case studies, tutorial tests, term papers, assignment and class attendance in aggregate and whatever is applicable for an individual program. The teachers responsible for the course will determine the grades/GPA. The final result will be prepared by cumulating the grade point average over the courses. The UGC approved common grading system is adopted for assigning a letter grade and grade point. This is given in the following table.

Numerical Grade	Letter Grade	Grade Point
80% and above	A + (A plus)	4.00
75% to less than 80%	A (A regular)	3.75
70% to less than 75%	A – (A minus)	3.50
65% to less than 70%	B + (B plus)	3.25
60% to less than 65%	B (B regular)	3.00
55% to less than 60%	B – (B minus)	2.75
50% to less than 55%	C + (C plus)	2.50
45% to less than 50%	C (C regular)	2.25
40% to less than 45%	D	2.00
Less than 40%	F	0.00

#### 20.2 Grades

Each course has a certain number of credits, which describes its corresponding weights. A letter grade with a specified number of grade points is awarded for each course for which a student is registered. Marks earned by the students in Class Tests, Quizzes, Assignments, Participation, Attendance, Mid Term Exam, Term Final Exam, Projects, etc. are to be cumulated and the total is to be graded.

The performance of a student is measured by both the number of credits completed satisfactorily and the weighted average of the grade point earned. Grade 'A' will be considered as exceptional performance, Grade 'B' will be considered as very good performance, Grade 'C' will be considered as satisfactory performance and Grade 'D' will be considered as minimally acceptable performance, Grade 'F' will be considered as unacceptable performance, Grade 'I' will be considered as Incomplete and grade 'W' will be considered as withdrawn.

#### 20.3 Grade Point Average (GPA) and Cumulative Grade Point Average (CGPA)

The semester GPA is calculated by dividing the total weighted grade points obtained by the student (either pass or fail) by the total credits attempted by the student in a particular semester. Total weighted grade points of a course are calculated by multiplying the grade point value obtained by the student by the credit of that particular course. So, the formula for GPA calculation is:

$$GPA = \frac{\sum_{i=1}^{n} (Cr_i \times GP_i)}{\sum_{i=1}^{n} Cr_i}$$

Where, n = Total number of Courses in a semester. i = Serial of a course  $Cr_i = \text{Credit of Course 'i'}$ GPi = Obtain Grade Point of Course 'i'

For example, if a student takes five courses in a particular semester having credits of C1, C2, C3, C4, and C5 and his/ her obtained grade points in these courses are G1, G2, G3, G4, and G5, respectively then his/ her Semester GPA or GPA would be calculated as-

$$GPA = \frac{C_1 G_1 + C_2 G_2 + C_3 G_3 + C_4 G_4 + C_5 G_5}{C_1 + C_2 + C_3 + C_4 + C_5}$$

If any student has any 'F' grade he/she has to complete that particular course.

Cumulative Grade Point Average (CGPA) is the weighted average of the total grade points obtained in all the courses taken by a student. CGPA of a student is calculated by dividing the total weighted grade points by the total credits earned by the student. Details are given below:

If the earned credits (optional/ elective) exceed the "minimum degree requirements", then the additional credits will not be incorporated in calculating CGPA but will be documented into the "Transcript".

"Best Grade" (higher grade point) among all passing grades of a course will be considered in calculating CGPA

$$CGPA = \frac{\sum_{i=1}^{n} (Cr_i \times Best(GP_i))}{\sum_{i=1}^{n} Cr_i}$$

Where,

n = Total number of Courses taken in the whole program

i =Serial of a course

 $Cr_i$  = Credit of Course 'i'

GPi = Obtained Grade Points of Course 'i'

Best (GPi) = Best "Grade Point" among all "Grade Points" of the Course 'i'

The performance of a student will be evaluated in terms of semester grade point average (GPA) and cumulative grade point average (CGPA) which is the grade average for all the semesters. To be awarded a degree a student has to obtain a minimum Cumulative Grade Point Average (CGPA) of 2.5.

Students who will fail to maintain this minimum rate of progress will not be in good standing. This can happen when one or more of the following conditions exist: Semester GPA falls below 2.5 or Cumulative GPA falls below 2.5.

#### **20.4 Course Withdrawal**

A student can withdraw a course before a certain deadline. As per the policy, when a student withdraws a course within the final deadline to "Withdraw" with or without tuition fee adjustment as per the Academic Calendar, the student will be assigned a "W" grade. Moreover, if a student applies for dropping the entire semester within the deadline and the semester drop application is approved, the student will get "W" grades in all courses that he took in that semester. But if the semester is dropped after the deadline for withdrawal of courses the student will get "F" grades instead.

#### 20.5 Incomplete (I) courses

As per policy of this university, a student can request the course teacher before the Term Final exam for an incomplete or "I" grade for genuine reasons. The course teacher may consider this request and give an "I" grade if the student has reasonable marks in the continuous assessment part and Mid Term. The concerned student can sit for a makeup Term Final exam in the following semester and get a legitimate grade. Other marks will be taken from the previous semester and the final grade will also replace the "I" grade in the previous semester. The system will turn the "I" grade to "F" grade in the next semester. In the final transcript, there will be no "I" grade. Similarly, there will be no "F" grades in the final transcript with the exception of elective or optional courses. "F" grades in the elective or optional course will be ignored during counting final CGPA.

#### 20.6 Retake

A student will be able to register any course from his/her curriculum as many times as he/she wishes and from the 2nd registration it will be called as retake. For every registration the student will get a grade. During calculating CGPA the best grade of a course will be counted. An "F" or "I" grade will turn to "R" grade if the course is retaken but other letter grades will remain the same. During calculating TGPA in the final transcript "R" grade will count as a neutral grade. For granting waiver based on semester result the originally obtained grades will be considered.

#### 20.7 Grade Improvement

All such students can make up deficiencies in GPA and credit requirements by completing courses in next semester(s) and backlog courses, if there is any, with better grades which should not be more than 65-69% (in letter Grade B+). For every registration the student will get a grade. During calculating CGPA the best grade of a course will be counted.

#### **20.8 Dropout**

A dropout is a student who does not enroll himself at any specific semester during the previous academic year (two consecutive semesters for a bi-semester-based system) without reporting in the prescribed format and does not enroll and also does not report for his inclusion within the first two weeks of the first academic semester of the current academic year then that particular student would be treated as a dropout student. Under this circumstance, his admission to that particular program and into UITS would be treated as canceled. However, if a student remains absent from the academic activities with proper reporting, then he/she should not be counted as a dropout student. In that case, he/she may apply for re-admission to the program with the prescribed re-admission fee, and once granted his/her name would strike off from the dropout list and then his name would be included in the study-break list of students. A single individual may be counted as a dropout more than once if he/she drops out of UITS in multiple academic years during his/her study period. As such, no student who drops out is counted more than once in a particular academic year. UITS may count drop out of a student if a student informs the institution in writing that he/she is leaning the University for any specific reasons. In that case, the University may conduct an exit interview in a prescribed format through a committee formed by the Vice-Chancellor to identify the reasons for the student dropout. If dropout is registered in written form, then there is no way of returning to the program later.